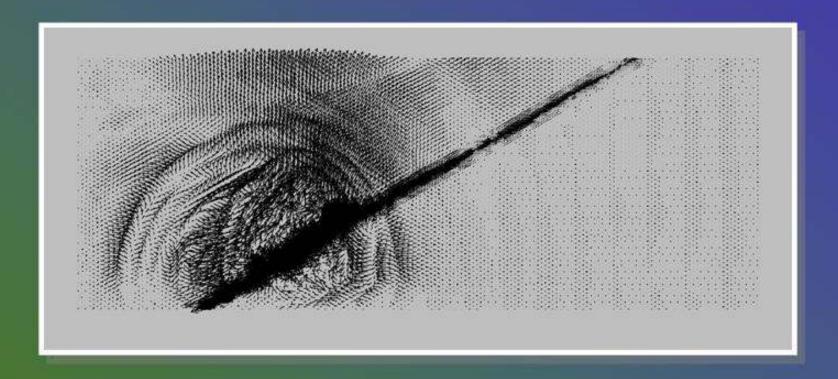
Discontinuum Modeling of Dynamic Ruptures







Outline

Introduce the Particle Flow Code (PFC)

Importance of Material Calibration

Implementation Issues for Code Validation

Simulation of Rupture Initiation

Distinct Element Method (Cundall 1971)

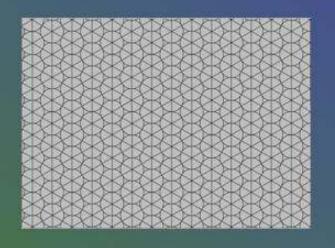
DEMs include numerical models that:

 a) allow finite displacements and rotations of discrete bodies, including complete detachment

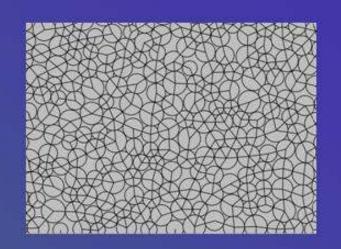
and

 b) recognize new contacts automatically as the calculation progresses.

Particle Flow Code (PFC)



Packing of
Spherical and/or
Clumped Particles
– 2D and 3D



Micro-properties

Density

Contact Stiffness (shear and normal)

Contact Strength (shear and normal)

Coefficient of Friction

PFC Implementation

Balls and contacts are stored in C++ linked data structures through a list of pointers

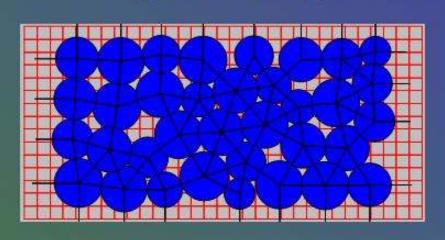
Single data elements for each entity contain geometrical and mechanical information and a pointer to the next element in an arbitrarily ordered list

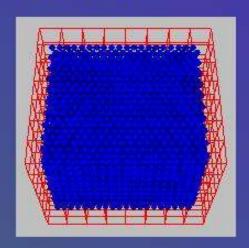


Balls have lists of all contacts, contacts have lists of 2 balls

Need efficient search algorithm for contacts!

1) Balls mapped into a spatial mesh

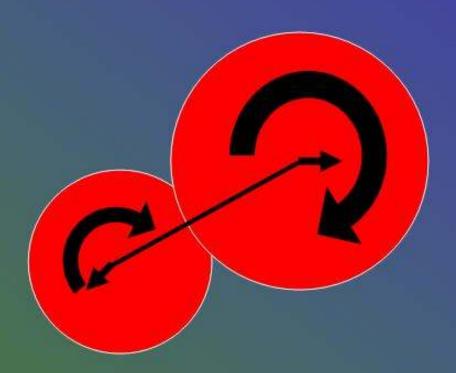


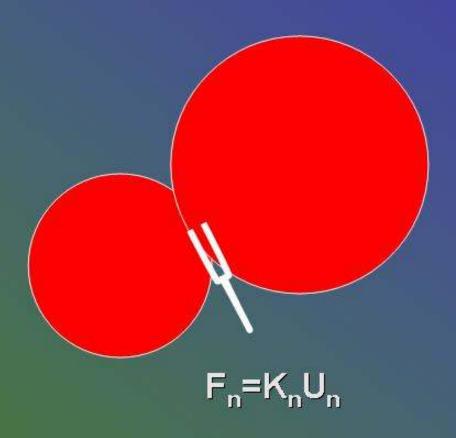


Cells store linked lists of all contacts and balls mapped into them

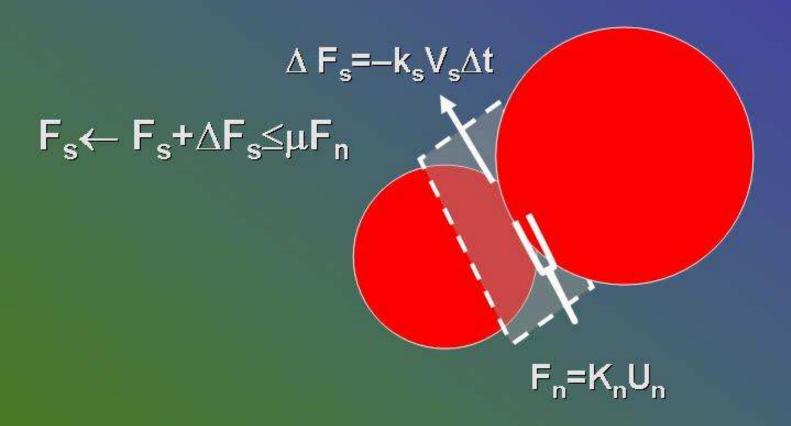
Remapping triggered via cumulative displacement

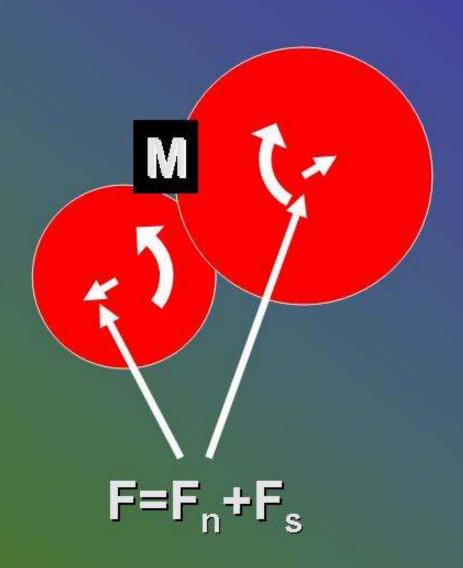
Neighbors defined by entities in the same cells \rightarrow test for contact





$$F=F_n+F_s$$





Update the particle velocities, positions, and rotational velocities

$$\omega_3^{(t+\Delta t/2)} = \omega_3^{(t-\Delta t/2)} + \left(\frac{M_3^{(t)}}{I}\right) \Delta t$$

$$\dot{x}_{i}^{(t+\Delta t/2)} = \dot{x}_{i}^{(t-\Delta t/2)} + \left(\frac{F_{i}^{(t)}}{m} + g_{i}\right) \Delta t$$

$$\sum x_{i}^{(t+\Delta t/2)} = x_{i}^{(t)} + \dot{x}_{i}^{(t+\Delta t/2)} \Delta t$$

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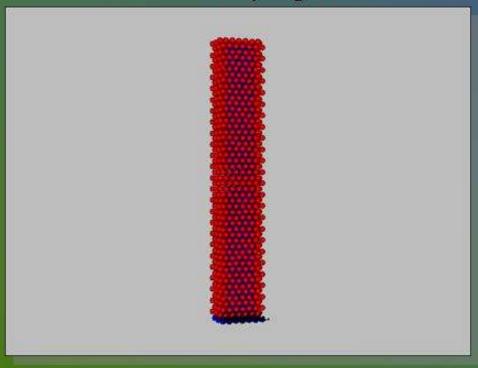
Simulation of Rupture Initiation

Material Calibration

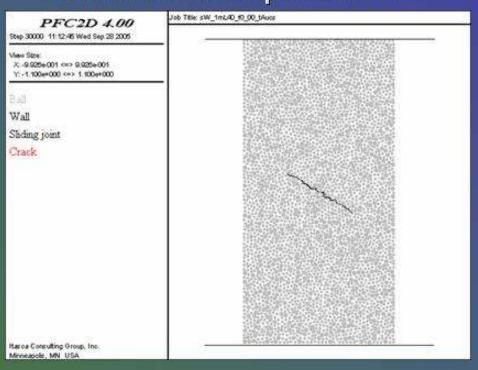
The elastic and strength properties of particle assemblies emerge from microscale interactions

Expose particle assemblies to various material testing environments

Wave Propagation



Uniaxial Compression



Outline

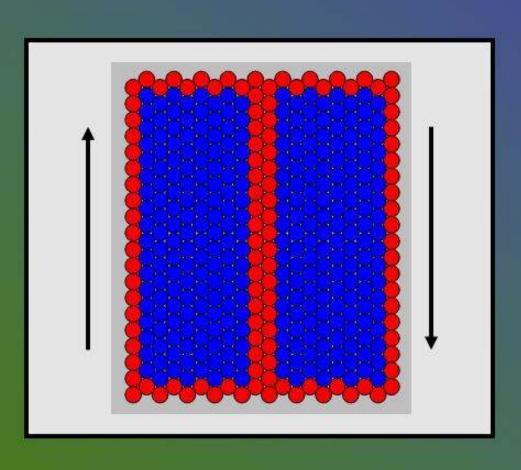
Introduce the Particle Flow Code (PFC)

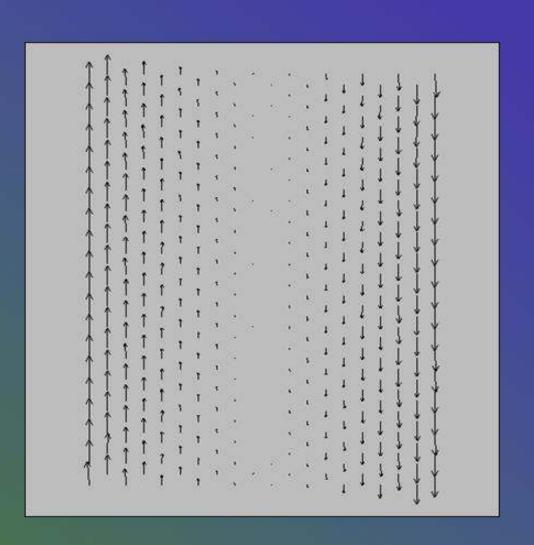
Importance of Material Calibration

Implementation Issues for Code Validation

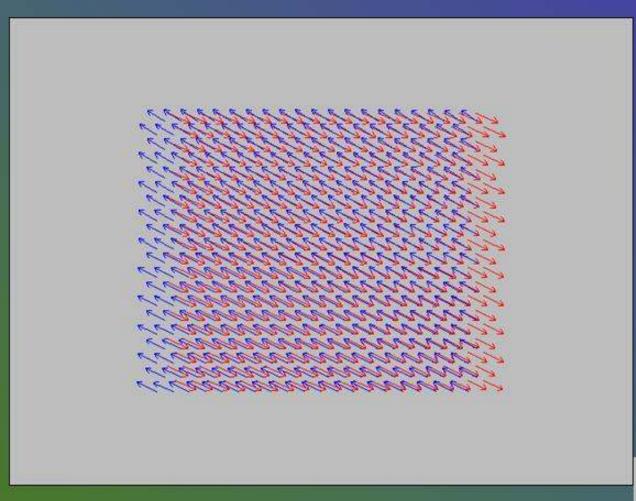
Simulation of Rupture Initiation

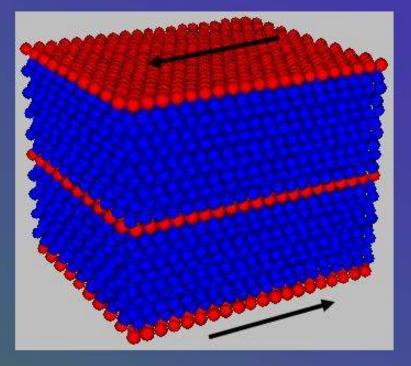
Surface Roughness vs. Wave Scattering



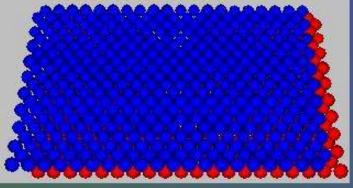


Surface Roughness vs. Wave Scattering





Face-centered cubic packing produces particle swerve



Outline

Introduce the Particle Flow Code (PFC)

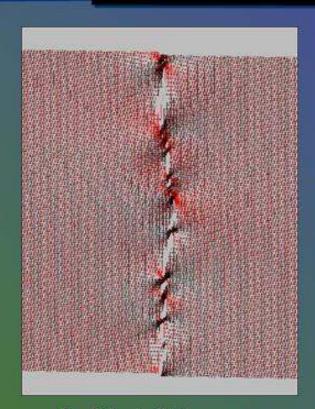
Importance of Material Calibration

Implementation Issues for Code Validation

Simulation of Rupture Initiation

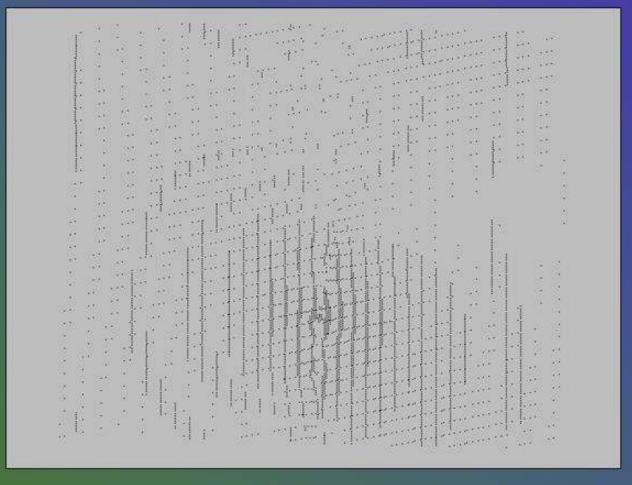
2D Rupture Initiation Periodic Boundaries 2 m Ball Radii 400 m Fractal Surface Roughness

2D Rupture Initiation

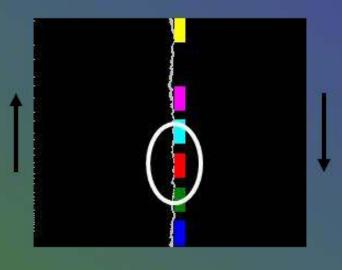


Initial Stress
Distribution
Compression
Tension

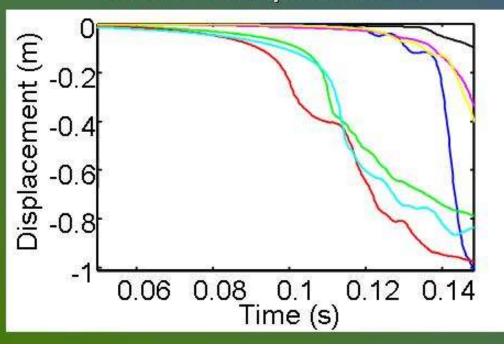
Particle Velocities



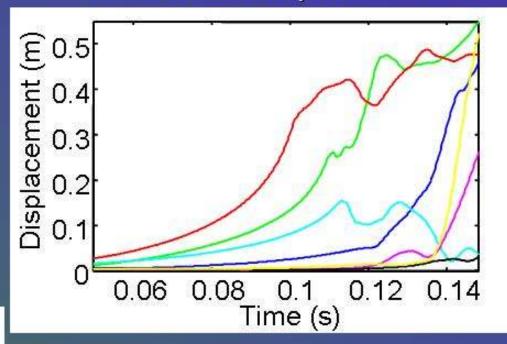
2D Rupture Initiation - Displacements



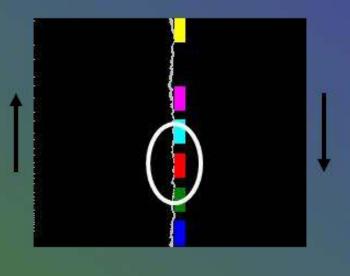
Vertical Displacement



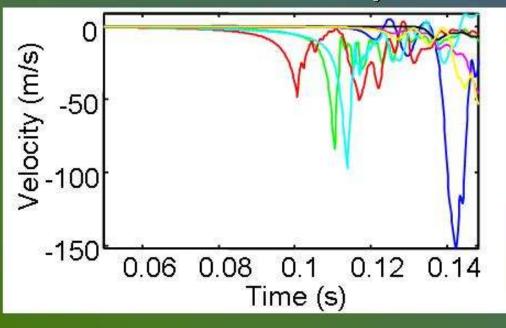
Horizontal Displacement



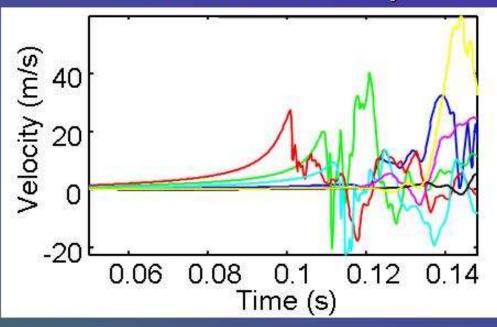
2D Rupture Initiation - Velocities



Vertical Velocity



Horizontal Velocity



Further Model Development

Couple the discrete model with a more efficient wave propagation method away from the rupture surface – isotropy penalty

Incorporate damage to reproduce realistic stress concentrations on the fault

Investigate various roughness models

Implement effective absorbing boundaries

Suggest comparison/validation between continuum and discontinuum models via heterogeneous original stress distributions

END