

Implementation of Source Simulations for Ground Motion Calculations

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SCEC Rupture Dynamics Code Verification Workshop

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OUTLINE

- 1) The Broadband Platform (BBP)
 - a) User Specified Inputs
 - b) Output Files
 - c) Platform Modes
- 2) Southwest US SSHAC Simulations
 - a) Project Overview
 - b) Purpose of Simulations
 - c) Considered Rupture Scenarios
- 3) Using Dynamic Rupture Modeling to Inform Scenarios

THE BBP: User Specified Inputs

Earthquake Source Inputs:

```
MOMENT = 7.54297215e+19  
MAGNITUDE = 7.2  
FAULT_LENGTH = 106.890000  
FAULT_WIDTH = 15.000000  
DEPTH_TO_TOP = 0.0  
STRIKE = 338.1446  
RAKE = 180  
DIP = 90  
LAT_TOP_CENTER = 36.366200  
LON_TOP_CENTER = -121.552200  
HYPO_ALONG_STK = 22.28  
HYPO_DOWN_DIP = 9.87  
DWID = 0.1  
DLEN = 0.1  
DT = 0.1  
SEED = 1343642
```

Station Inputs:

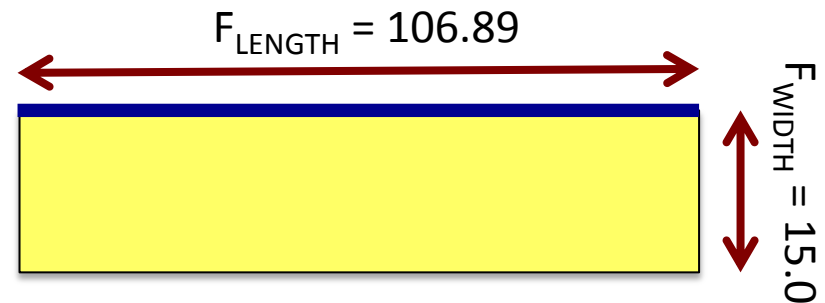
```
#BBP Station List for Scenario 123  
#SLong   SLat   RSN  
-118.093 34.091 5003-A-GRN  
-117.974 34.100 5010-A-MHO  
-118.222 34.088 5006-A-CYP
```

THE BBP: User Specified Inputs

Earthquake Source Inputs:

M-A Scaling

```
MOMENT = 7.54297215e+19  
MAGNITUDE = 7.2  
FAULT_LENGTH = 106.890000  
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DEPTH_TO_TOP = 0.0  
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SEED = 1343642
```



$$M_w = \log(A) + 4$$

$$M_o = 10^{(3/2 M_w + 9.1050)}$$

where: M_o (Nm)

THE BBP: User Specified Inputs

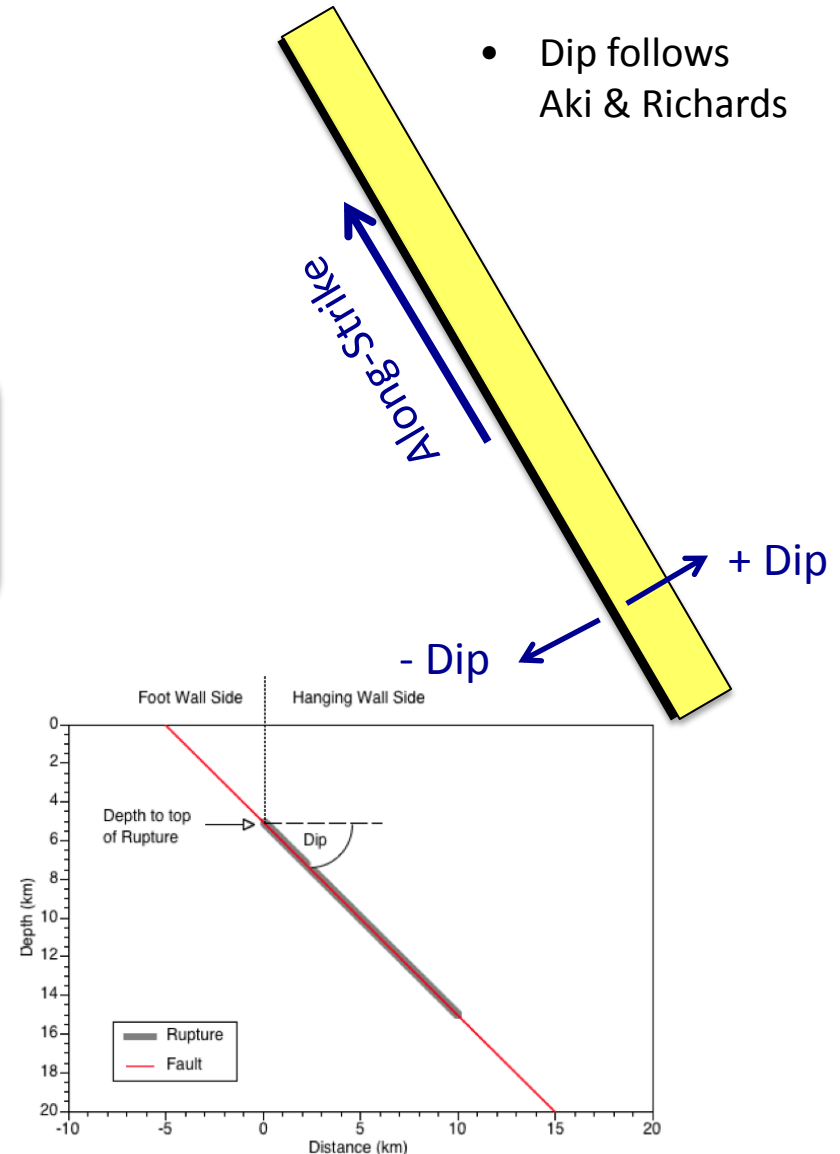
Earthquake Source Inputs:

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HYPO_DOWN_DIP = 9.87
DWID = 0.1
DLEN = 0.1
DT = 0.1
SEED = 1343642

Fault Parameters

STRIKE = 338

- Dip follows Aki & Richards



THE BBP: User Specified Inputs

Earthquake Source Inputs:

~~MOMENT = 7.54297215e+19~~

MAGNITUDE = 7.2

FAULT_LENGTH = 106.890000

FAULT_WIDTH = 15.000000

DEPTH_TO_TOP = 0.0

STRIKE = 338.1446

RAKE = 180

DIP = 90

LAT_TOP_CENTER = 36.366200

Lon_TOP_CENTER = -121.552200

HYP0_ALONG_STK = 22.28

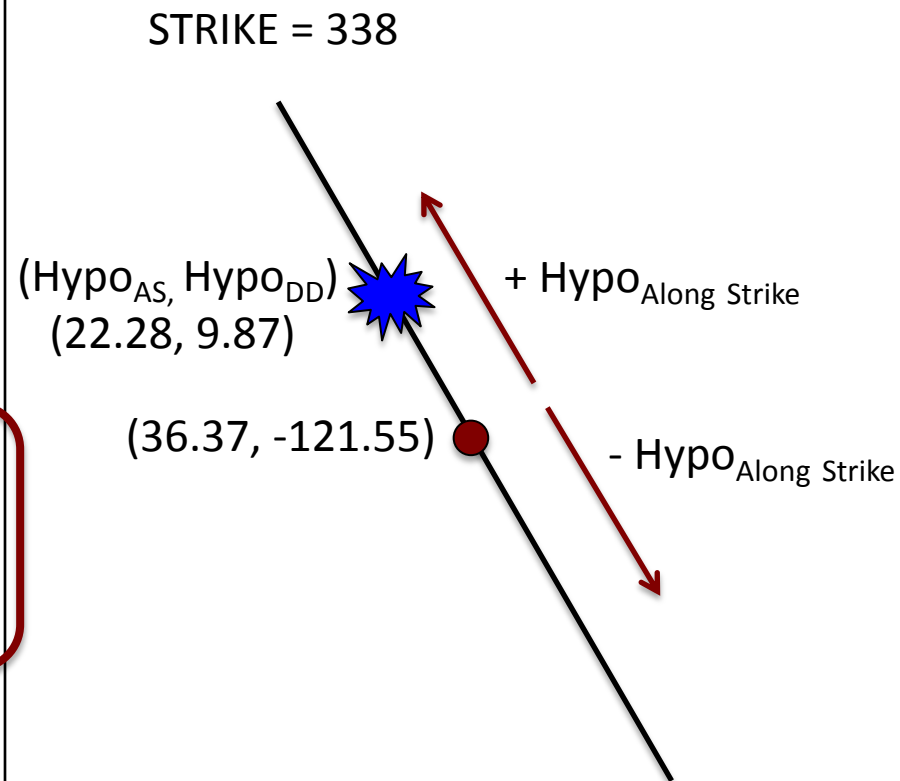
HYP0_DOWN_DIP = 9.87

DWID = 0.1

DLEN = 0.1

DT = 0.1

SEED = 1343642

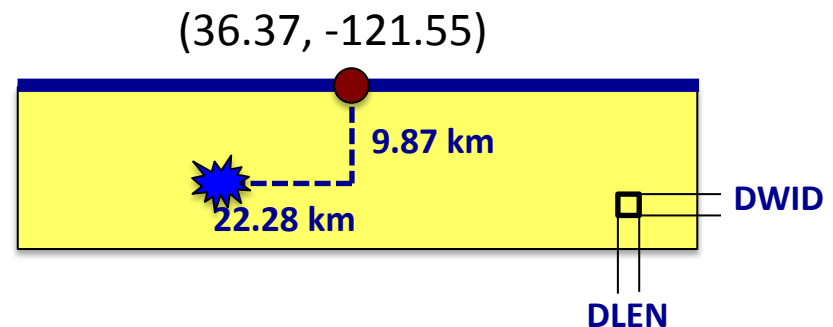


Hypocenter

THE BBP: User Specified Inputs

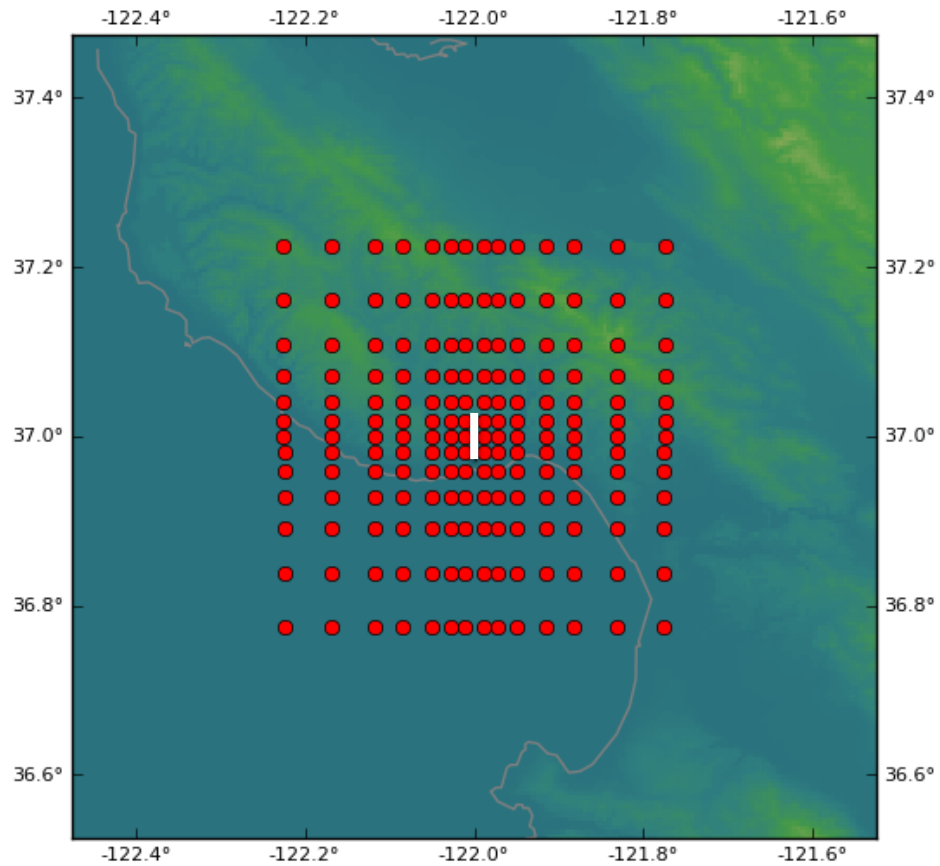
Earthquake Source Inputs:

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MOMENT = 7.54297215e+19  
MAGNITUDE = 7.2  
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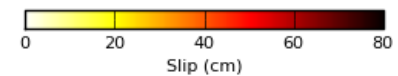
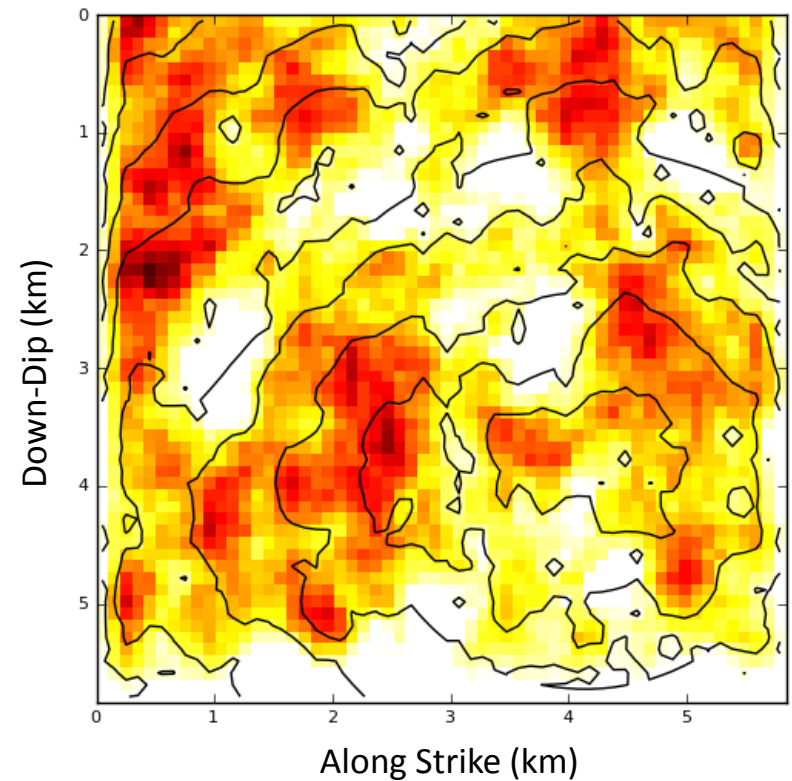


THE BBP: Output Files

FAULT TRACE AND STATION MAP

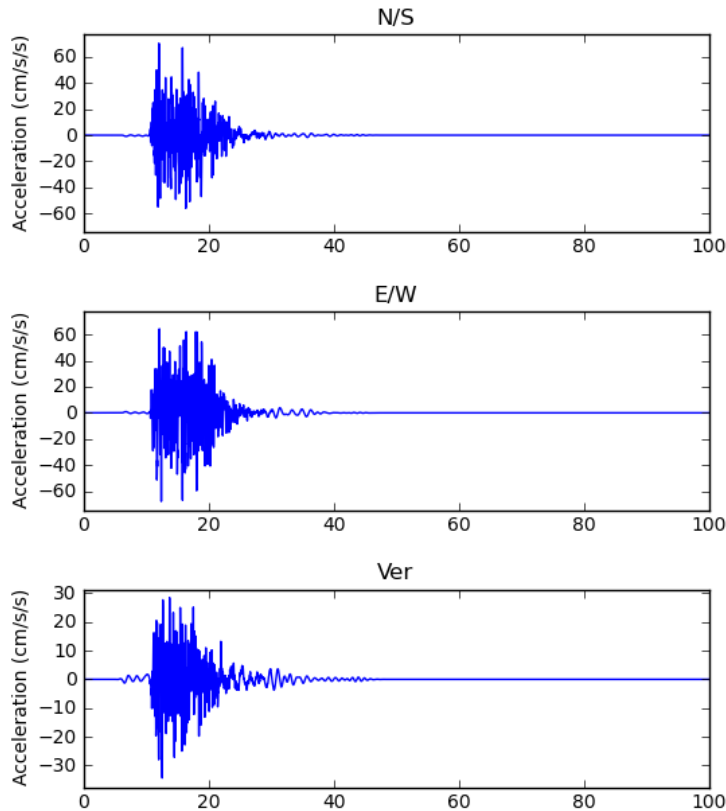


SOURCE RUPTURE MODEL

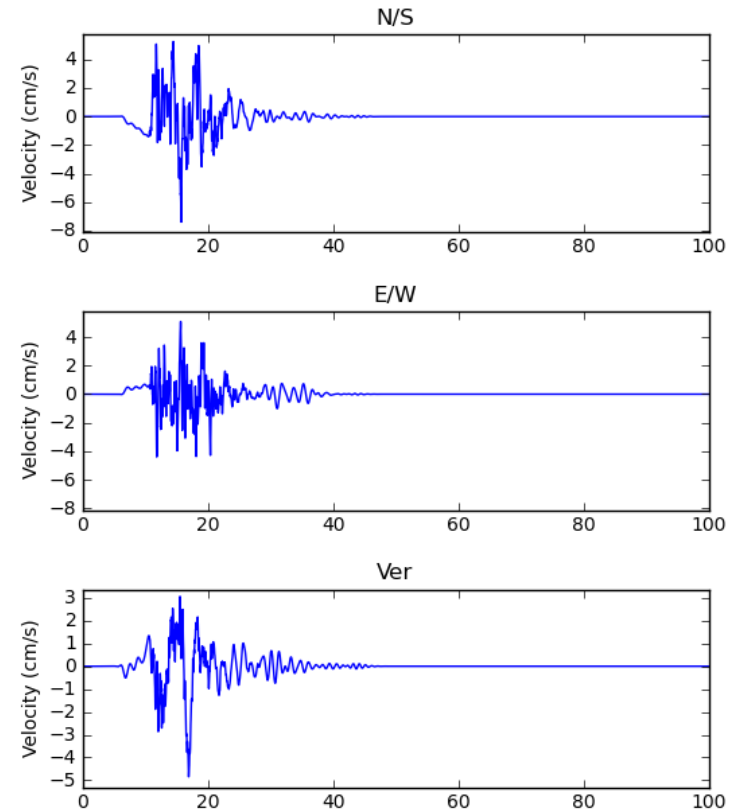


THE BBP: Output Files

Seismograms for run 10000000, station m001

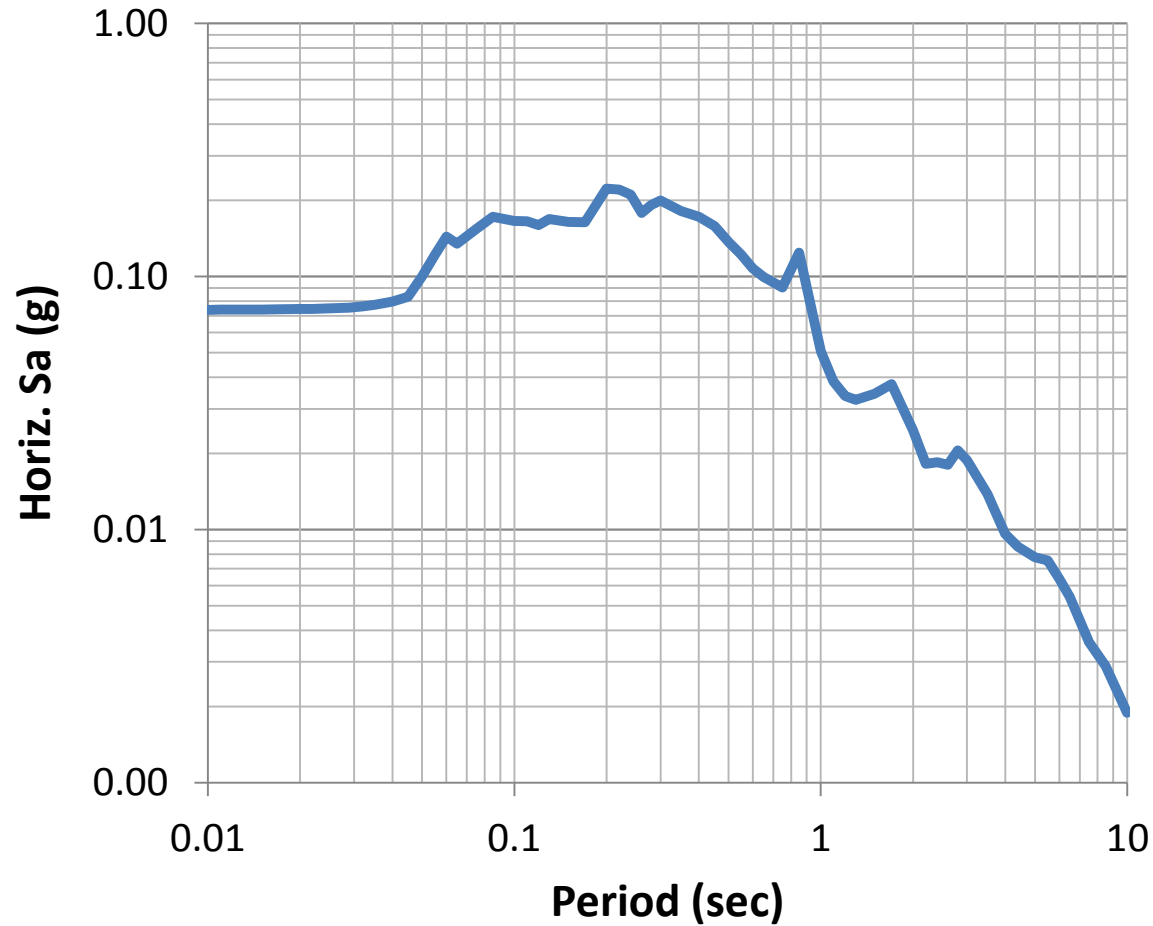


Seismograms for run 10000000, station m001



- Velocity and Acceleration Time Histories (3 Components)
- ASCII and PNG Format

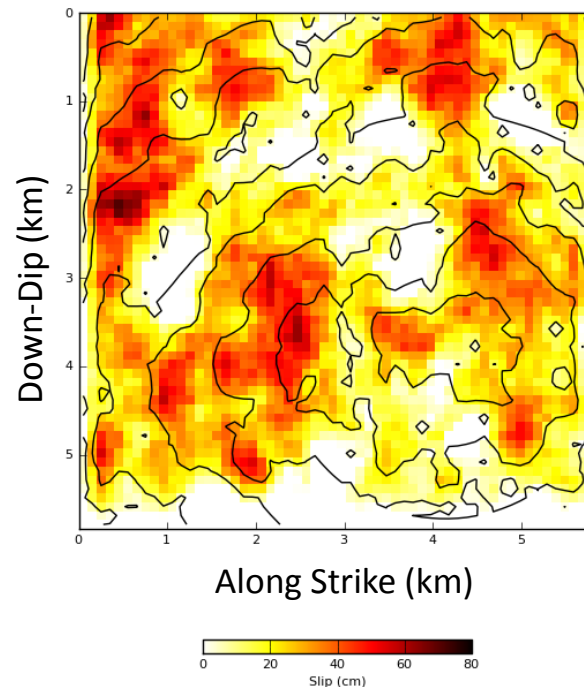
THE BBP: Output Files



- Horiz. RotD50 Response Spectrum
- ASCII Format

THE BBP: Simulation Modes

Mode	Rupture Generator	Hypocenter	Description
1	Random Slip	Random Hypocenter	Mode used for Part B: GMPE Comparisons
2	Random Slip	Fixed Hypocenter	Mode used for Part A: Event Validation
3	Fixed Slip	Random Hypocenter	Keep SEED the same, change hypocenter (needs evaluation)
4	Fixed Slip	Fixed Hypocenter	Fix SEED and Hypocenter, all realizations produce identical results



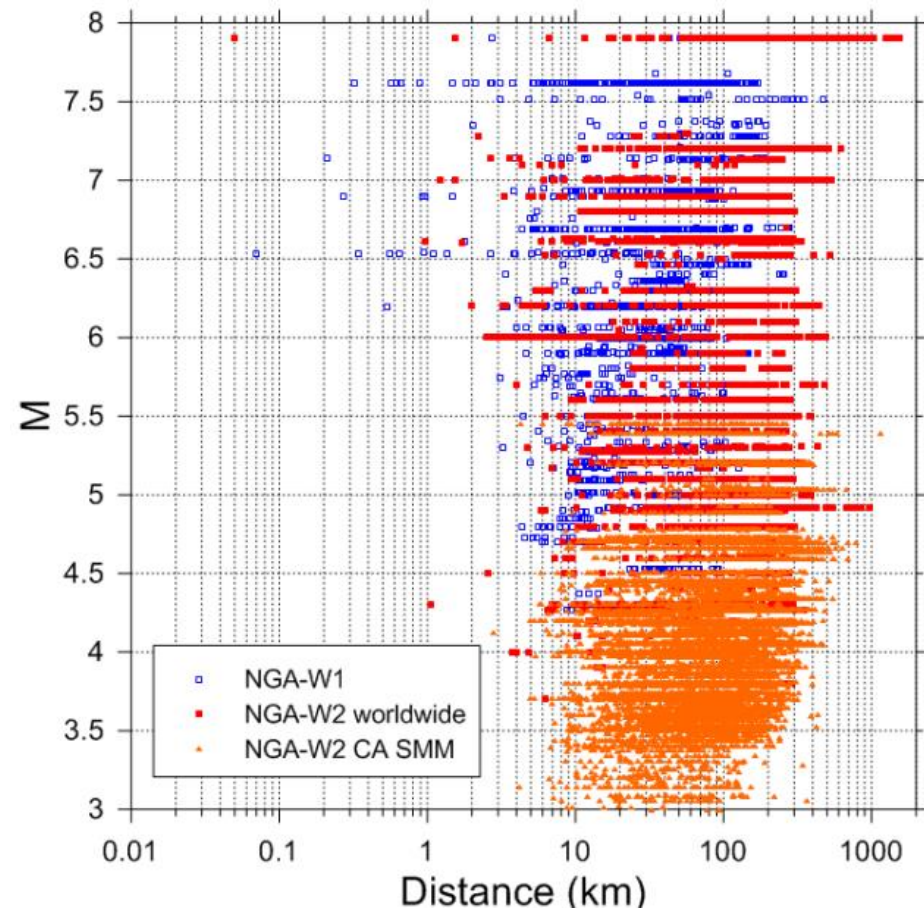
SWUS SSHAC Project Overview

- The objective of the SWUS SSHAC study is to provide a ground motion (GM) model that can be used to assess seismic hazard at Palo Verde and Diablo Canyon.
- Development of the GM model begins with an analysis of published Ground Motion Attenuation Equations (GMPE) for their applicability to the project locations, site conditions, and source characterization
- Inputs to the GMPE's include:
 - Magnitude (M_w)
 - Distance (R_{rup} , R_x , and R_{JB})
 - Style-of_Faulting
 - HW/FW
 - Depth to Top of Rupture (Z_{TOR})
 - Dip
 - Site parameter (V_{S30})

SWUS SSHAC Simulations

Purpose:

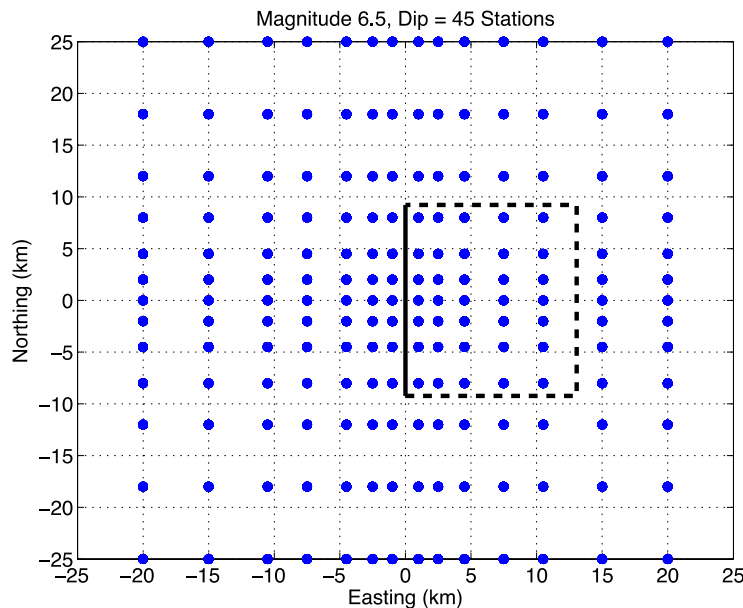
- Augment the empirical dataset in area where earthquake data is lacking or insufficient:
 - Close-in Distances (< 10 km)
 - Large Magnitudes



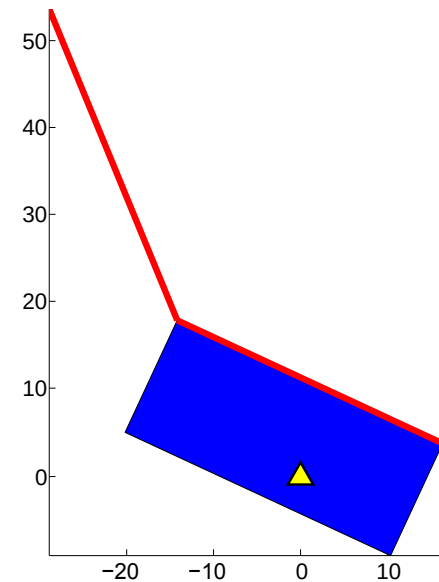
SWUS SSHAC Simulations

Purpose:

- Generate datasets that can be used to study a particular effect:
 - The hanging-wall effect
 - The effect of fault geometrical complexity on near fault ground motions (e.g. Complex & Splay faults)



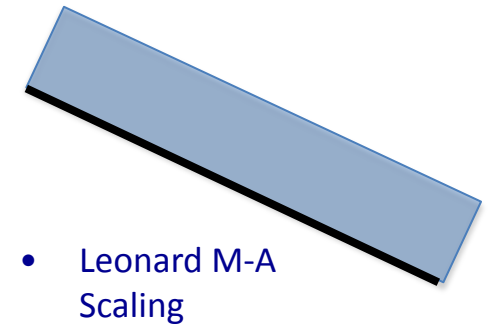
Hosgri – LO Complex Rupture (M=7.2)



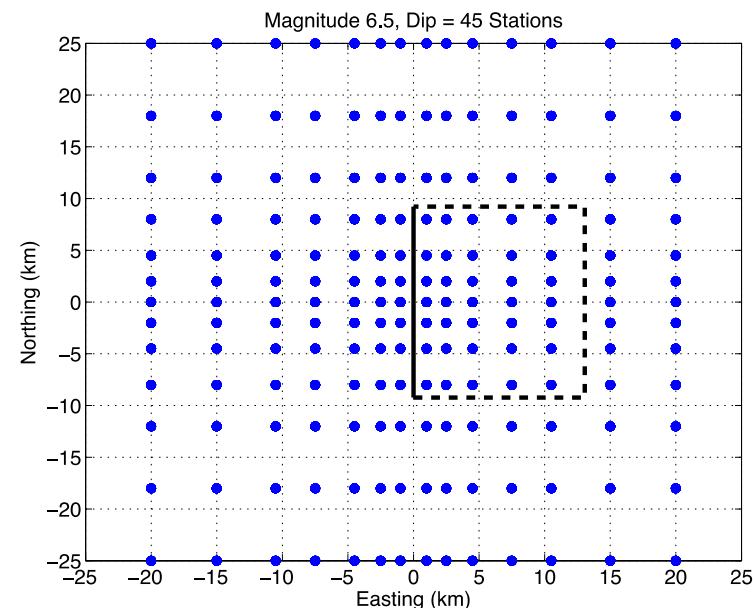
SWUS SSHAC Simulations

SINGLE FAULT RUPTURES:

- Purpose:
 - Constrain hanging-wall effect for low magnitude scenarios (M5.5 and M6)
 - Compare hanging-wall scaling between models in mid-magnitude range (M6.5 and M7)



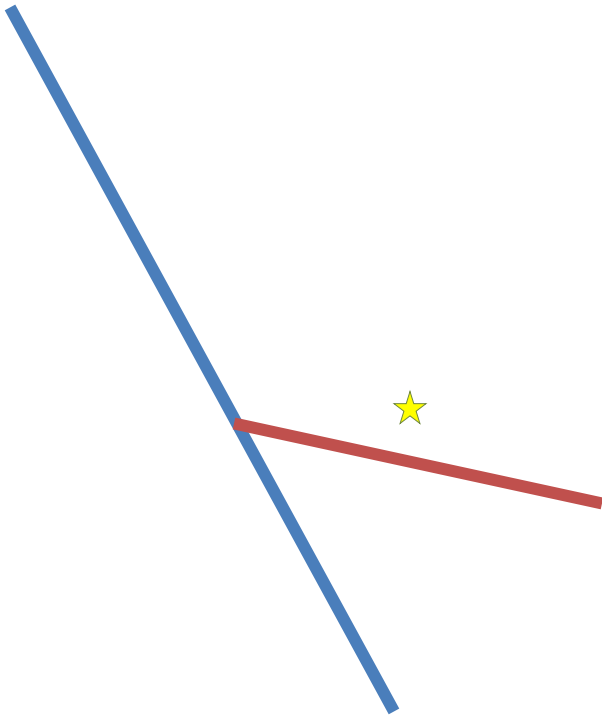
- Description of Scenarios:
 - 37 Scenarios:
 - Mode 1 (Random Slip & Random Hypocenter)
 - Mw5.5 – Mw7.0
 - Reverse Slip (Rake = 90 degrees)
 - Dip (10 – 60 degrees)
 - Ztor (0 - ~12 km)
 - 32 Realizations per. Scenario
 - 3 Methods
 - Graves and Pitarka
 - SDSU
 - ExSIM
 - 182 Stations
 - **646,464** Seismograms



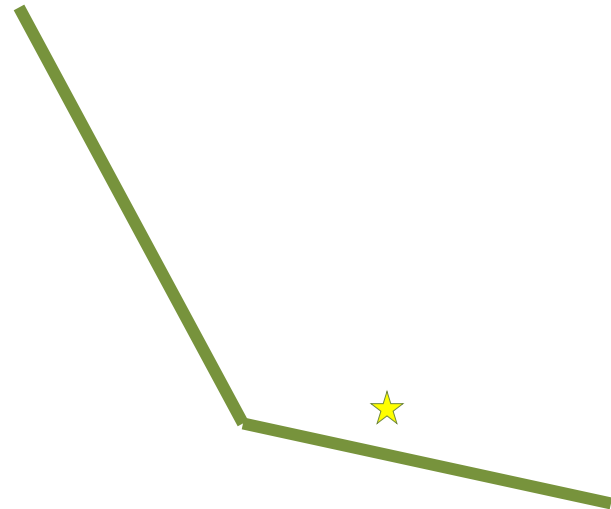
SWUS SSHAC Simulations

COMPLEX & SPLAY FAULT RUPTURES:

Splay



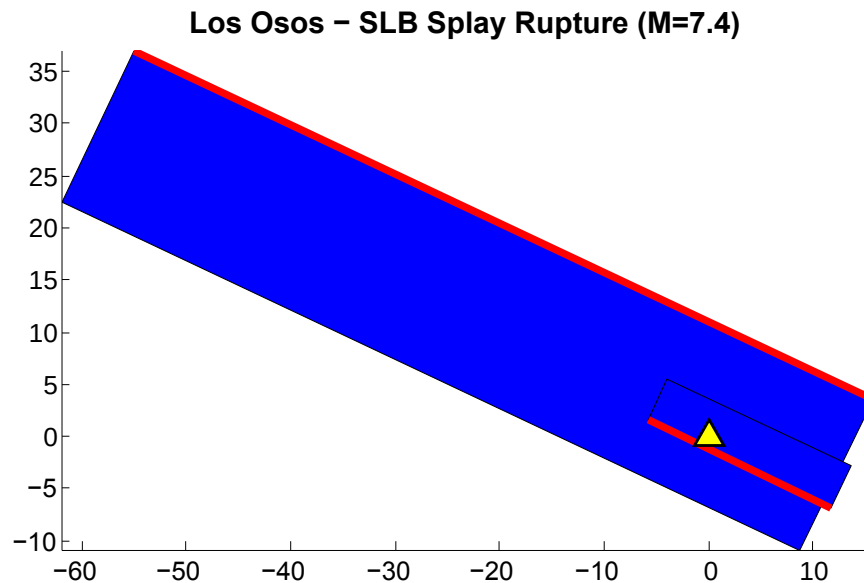
Complex



SWUS SSHAC Simulations

PURPOSE OF COMPLEX & SPLAY FAULT SCENARIOS:

- To develop simulated ground motions for the complicated fault geometries near DCPD that help inform our decision of how to most appropriately compute the GMPE input parameters.

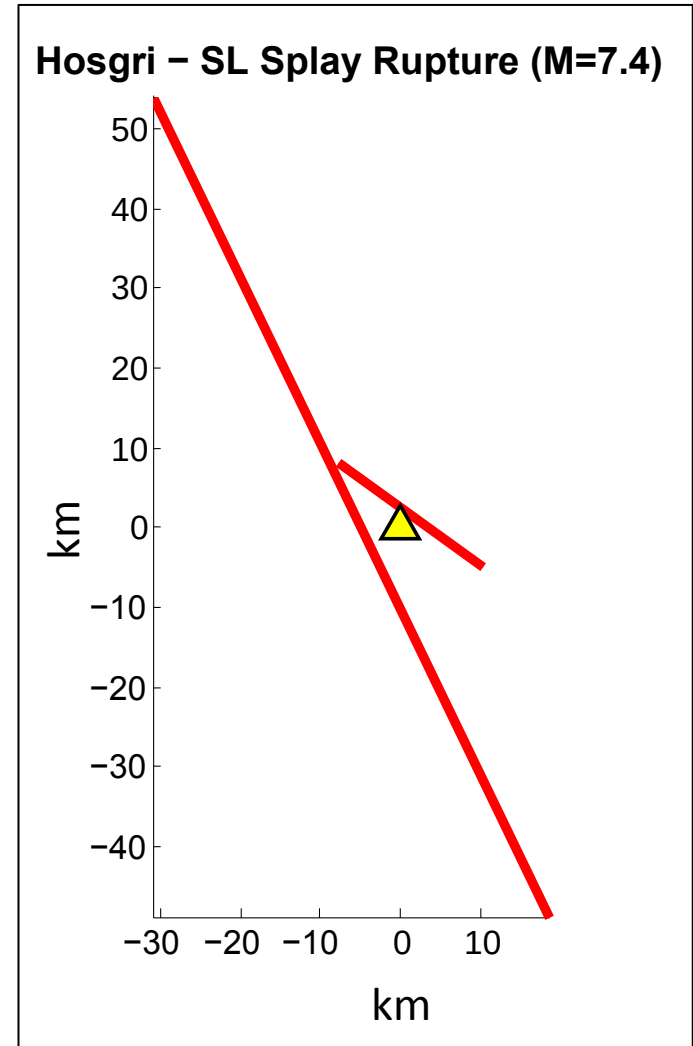


	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60.0	90	32.0
San Luis Bay	1.00	0.0	1.07	6.40	70.0	90	12.7

SWUS SSHAC Simulations

METHODOLOGY TO COMPARE SPLAY FAULT SCENARIOS AGAINST GMPEs:

- Compute Simulated GMs for the Combined Splay Rupture:
 - Synthetics are generated for both Primary and Splay rupture (GP, SDSU, and ExSIM)
 - Waveforms are combined in the time domain
 - Response spectra and rotD50 spectra are computed
- Compute Simulated GMs for the Primary Segment alone.
- Compute Splay Fault Rupture Adjustment Factors from the Simulation Results:
 - Factors are a ratio between the rotD50 of the Combined rupture and the simulated Primary rupture (ln units)
- Compare factors computed from the 4 GMPE approaches against the factors derived from the simulations to inform our decision about which GMPE approach to use.



SWUS SSHAC Simulations

GROUND MOTIONS FOR SPLAY RUPTURES:

- Method 1: SRSS Multiple Fault Segments
 - Compute response spectrum for each segment (or fault) at the closest point (using that segment's dip, rake, width_{DD}, distance, and magnitude)
 - SRSS the two segments:

$$Sa_{SRSS} = \sqrt{Sa_{Hosgri}^2 + Sa_{Shoreline}^2}$$

- Method 2: Single Fault with Fault Parameters Averaged by Area
 - Use total magnitude for full splay rupture
 - Compute weighted avG. of fault parameters (rake, dip, and width_{DD}) by area
 - Response spectrum computed at closest point

Segment	Length	Width	Area	Rake	Dip	Strike
Hosgri	107.0	15.0	1605.0	180.0	90.0	338.0
SLB	18.0	16.0	287.3	90.0	70.0	99.0
Method 2	125.0	15.1	1892.3	167.0	87.1	303.6

SWUS SSHAC Simulations

GROUND MOTIONS FOR SPLAY RUPTURES:

- **Method 3: Single Fault with Fault Parameters Averaged by $1/R^2$**
 - Use total magnitude for full splay rupture
 - Discretize fault and compute weighted average of fault parameters (rake, dip, and width_{DD}) weighted by $1/R^2$
 - Response spectrum computed at closest point

$$Dip_{rms} = \frac{\sum_i Dip_i \frac{1}{R_i^2}}{\sum_i \frac{1}{R_i^2}}$$

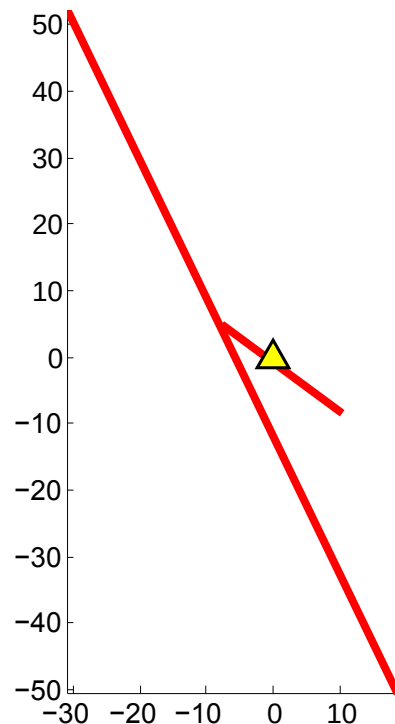
- **Method 4: Single Fault with Closest Segment Parameters**
 - Use Magnitude for full splay rupture
 - Fault parameters taken from the closest segment
 - Response spectrum computed at closest point

SWUS SSHAC Simulations

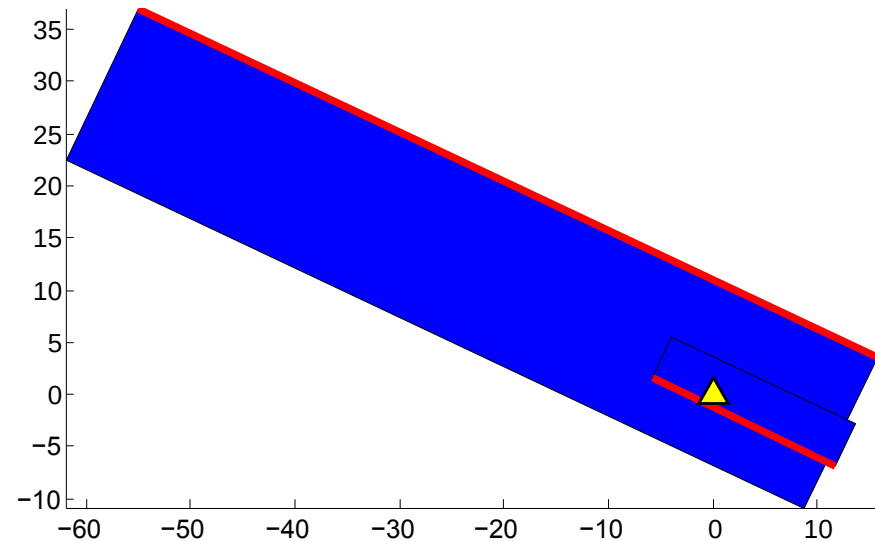
SPLAY FAULT SCENARIOS:

- 1) Primary Hosgri rupture; secondary Shoreline rupture
- 2) Primary Los Osos rupture; secondary San Luis Bay rupture

Hosgri – SL Splay Rupture (M=7.4)



Los Osos – SLB Splay Rupture (M=7.4)

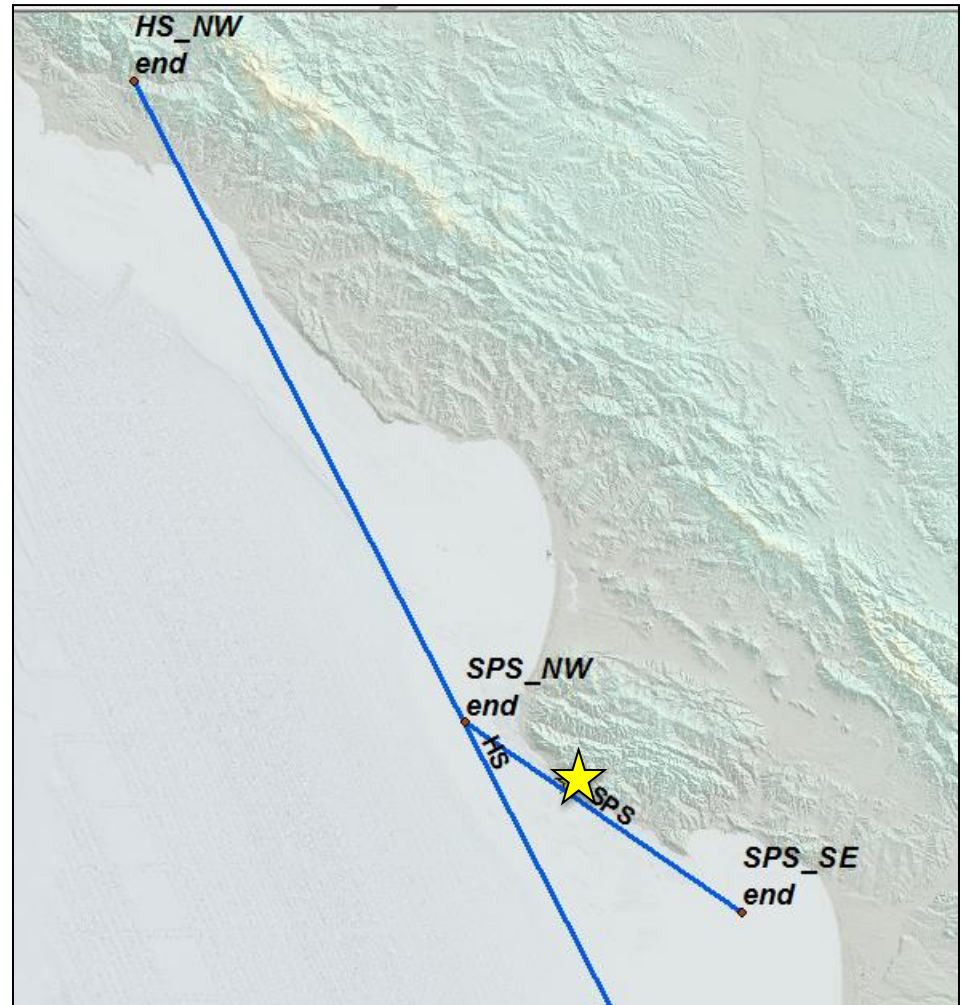


* 32 randomized realizations of each scenario computed

SWUS SSHAC Simulations

SPLAY FAULT SCENARIOS: HOSGRI + SHORELINE

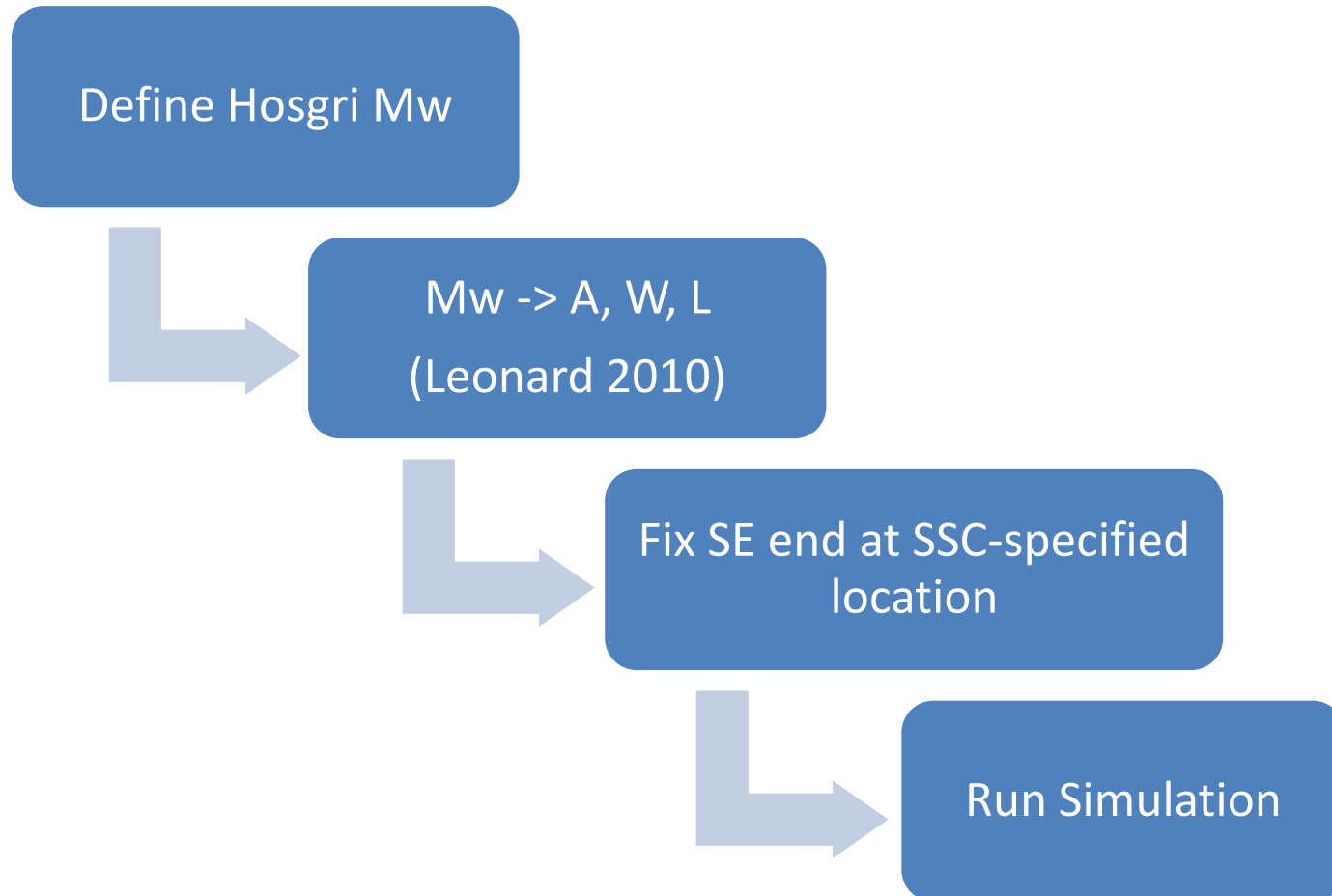
- SSC: Slip rate on Shoreline is 10% of slip rate on Hosgri for moment balancing
- Lengths
 - Hosgri = varies
 - Shoreline = 25.6 km
- Dip = 90
- Rake = 180 (RL-SS)



Splay 1: Hosgri – Shoreline

Method for Determining Scenario Properties

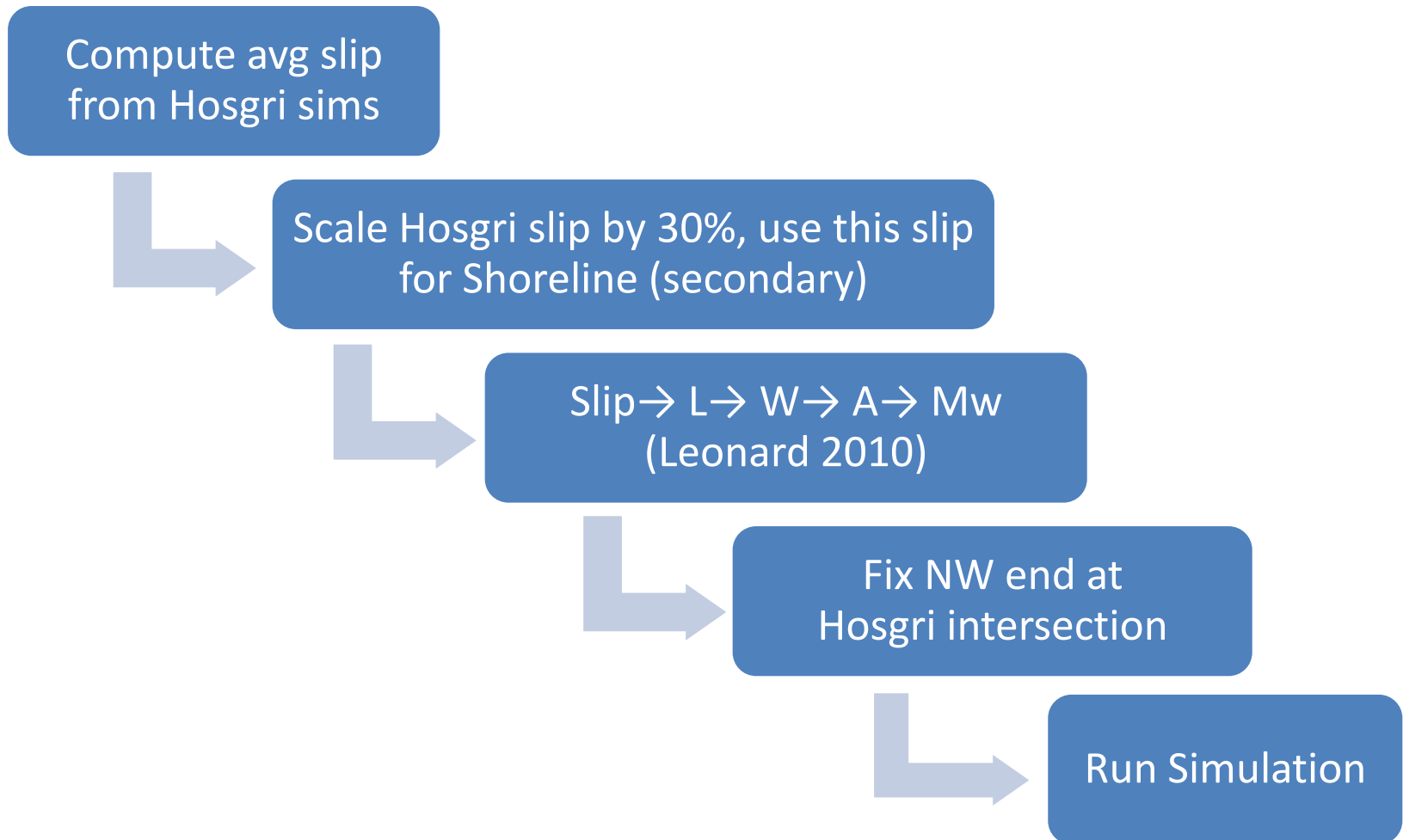
Hosgri (Primary Segment)



Splay 1: Hosgri – Shoreline

Method for Determining Scenario Properties

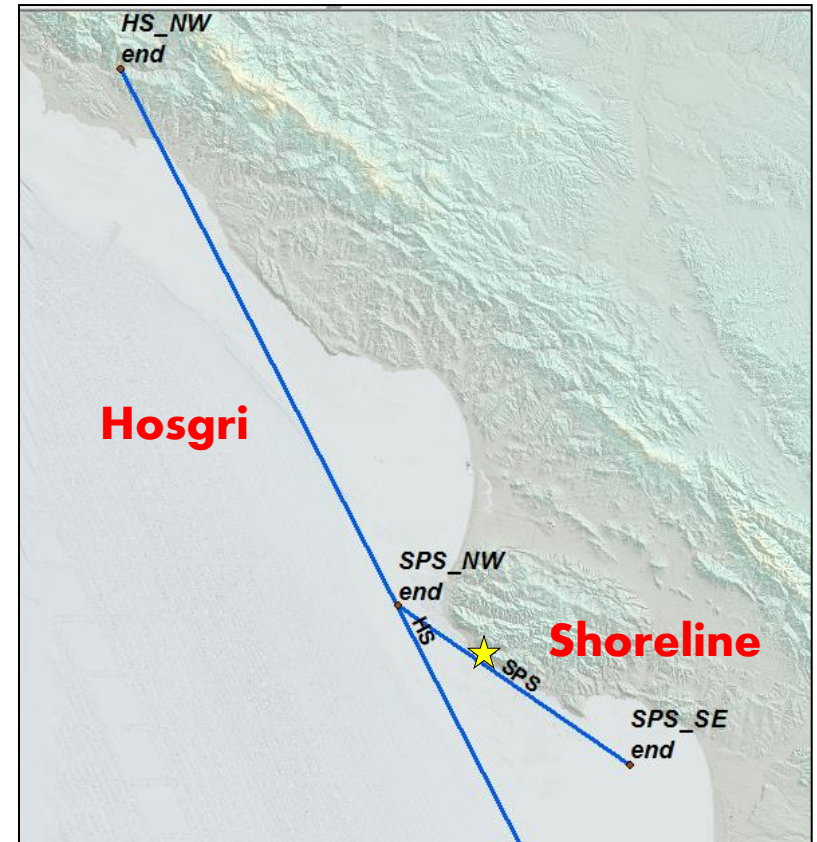
Shoreline (Secondary Segment)



Splay 1: Hosgri - Shoreline

This presentation will focus on the
Hosgri Mw=7.4, Shoreline Mw=6.43 case

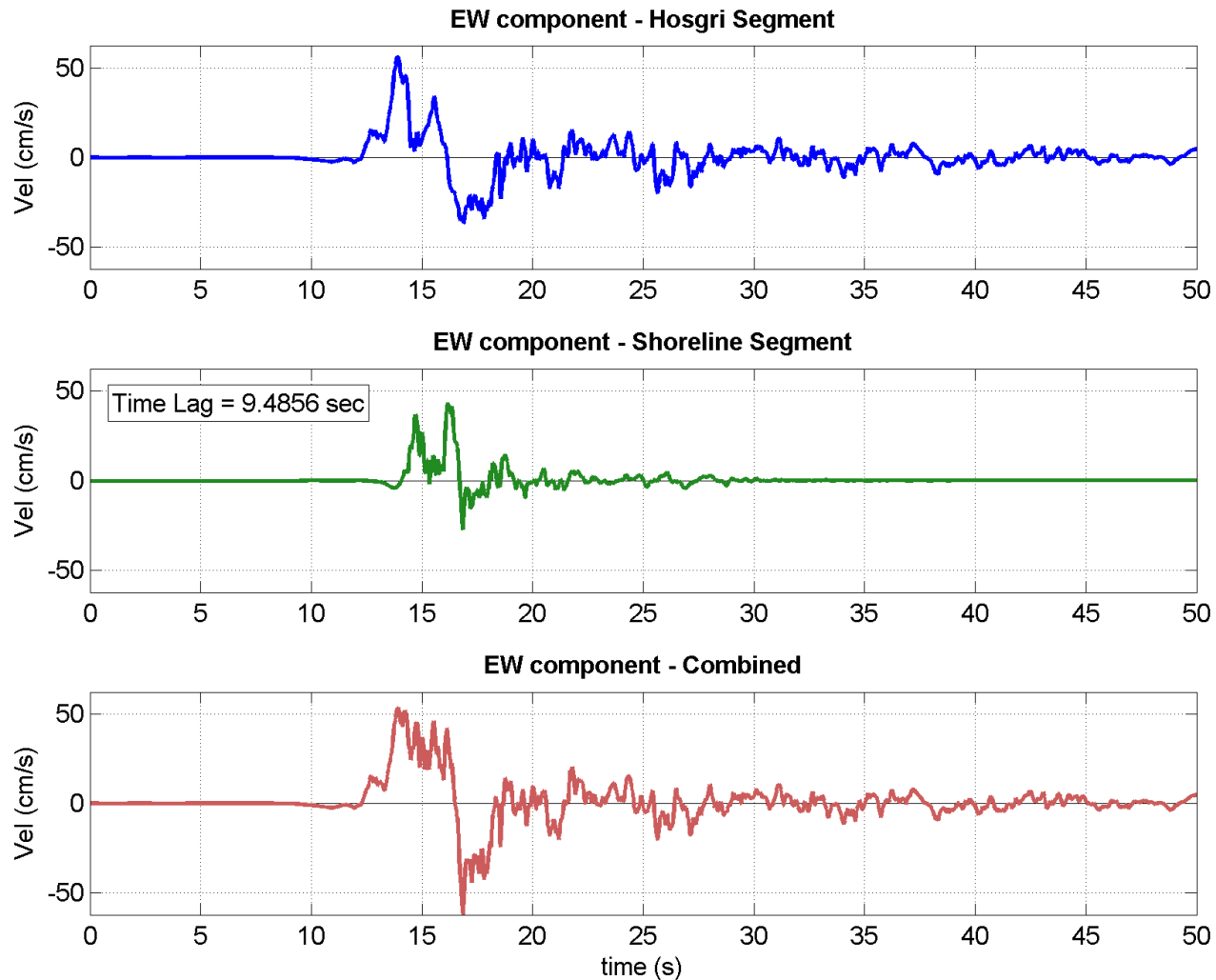
Segment	Rrup	Rjb	Rx
Hosgri	5.1	5.1	5.1
SL	0.66	0.66	0.66



Segment	Mw	Strike	Rake	Dip	Ztor	L	W
Hosgri	7.4	334.2	180	90	0	114.18	22.0
SL	6.43	305.7	180	90	0	22.44	11.93

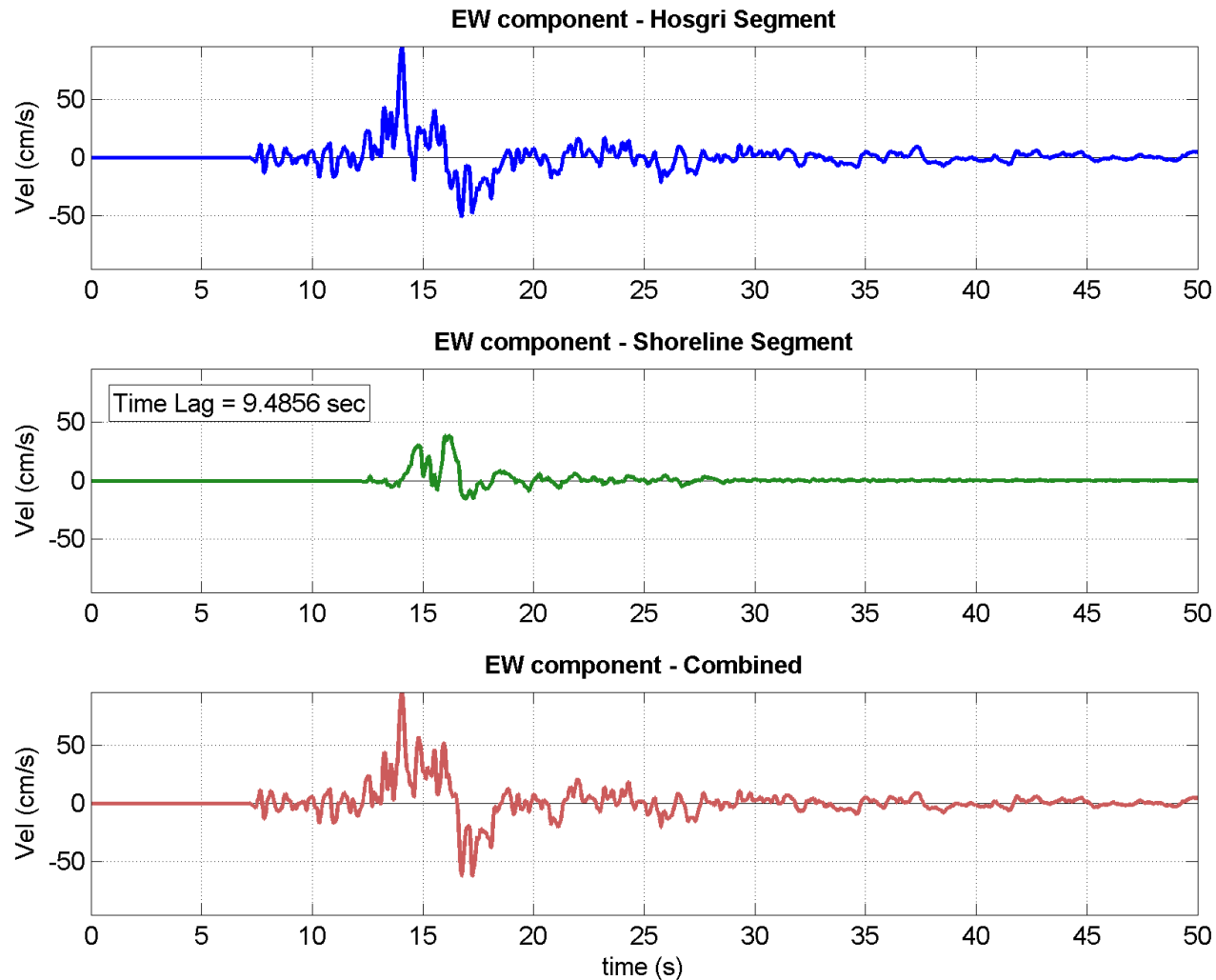
Splay 1: Hosgri – Shoreline

Example Waveforms - (GP Method, Realization 18)



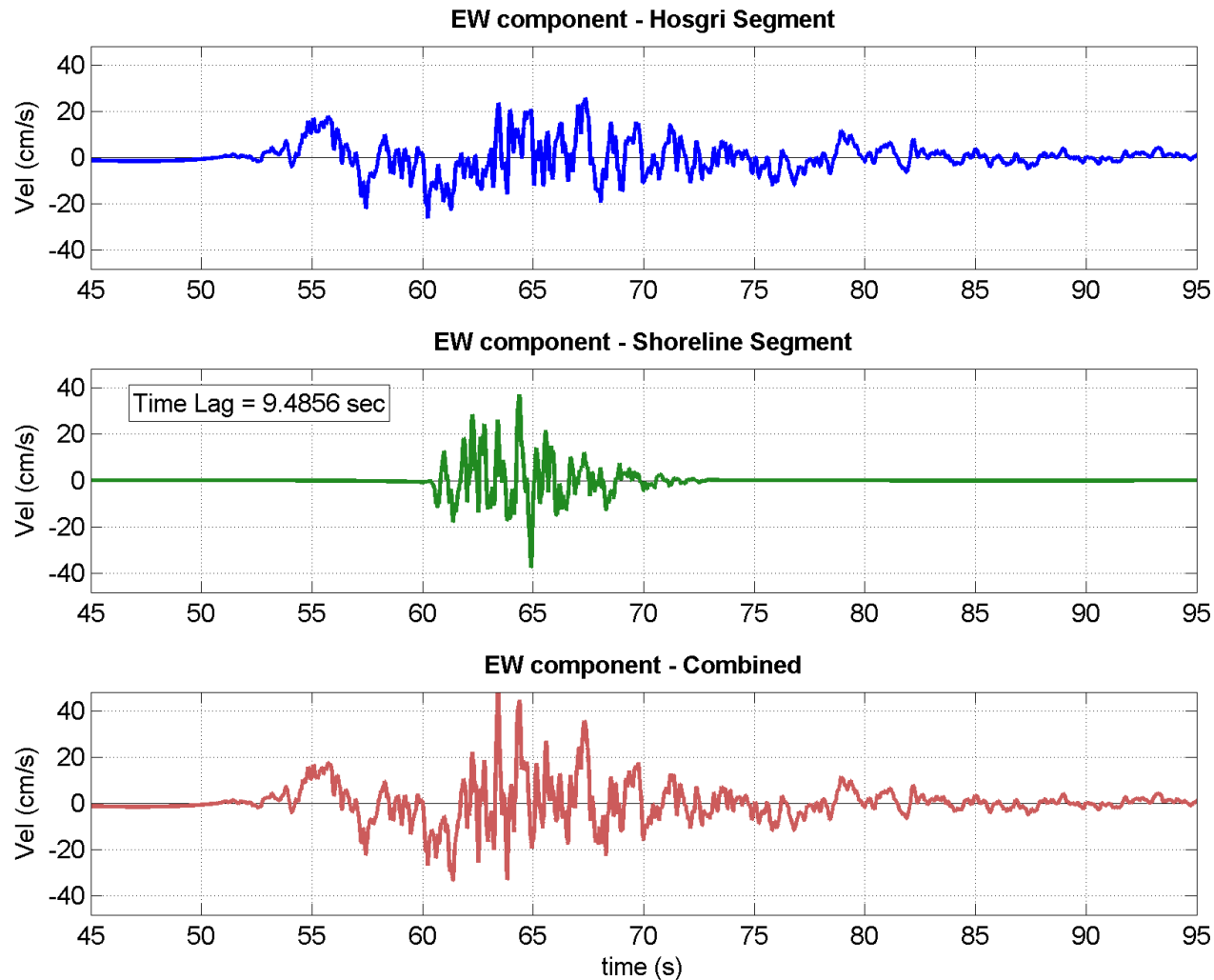
Splay 1: Hosgri – Shoreline

Example Waveforms - (SDSU Method, Realization 18)



Splay 1: Hosgri – Shoreline

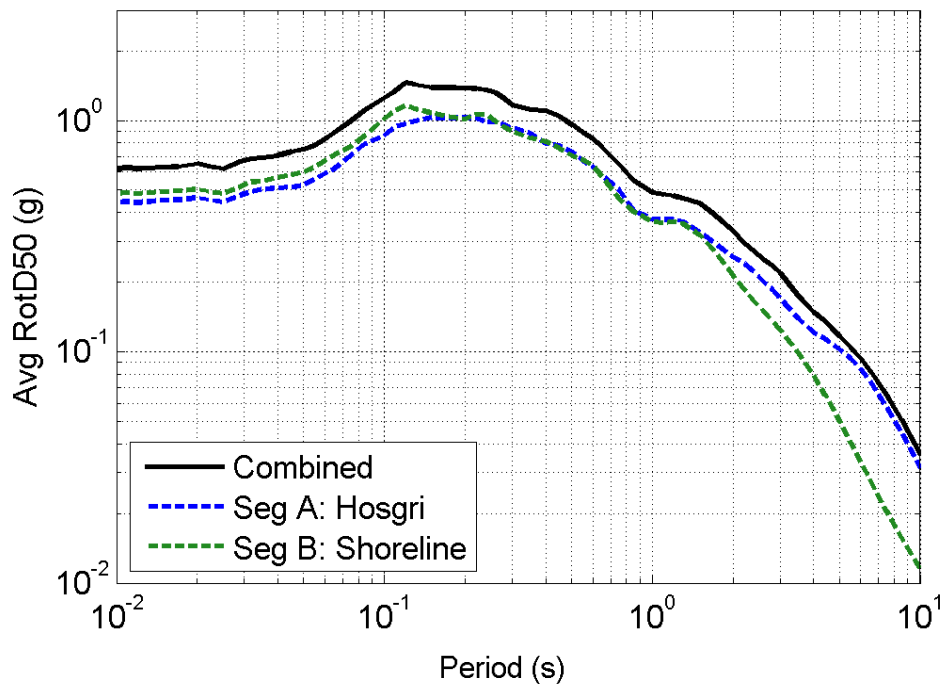
Example Waveforms - (ExSim Method, Realization 18)



Splay 1: Hosgri - Shoreline

Results - GP

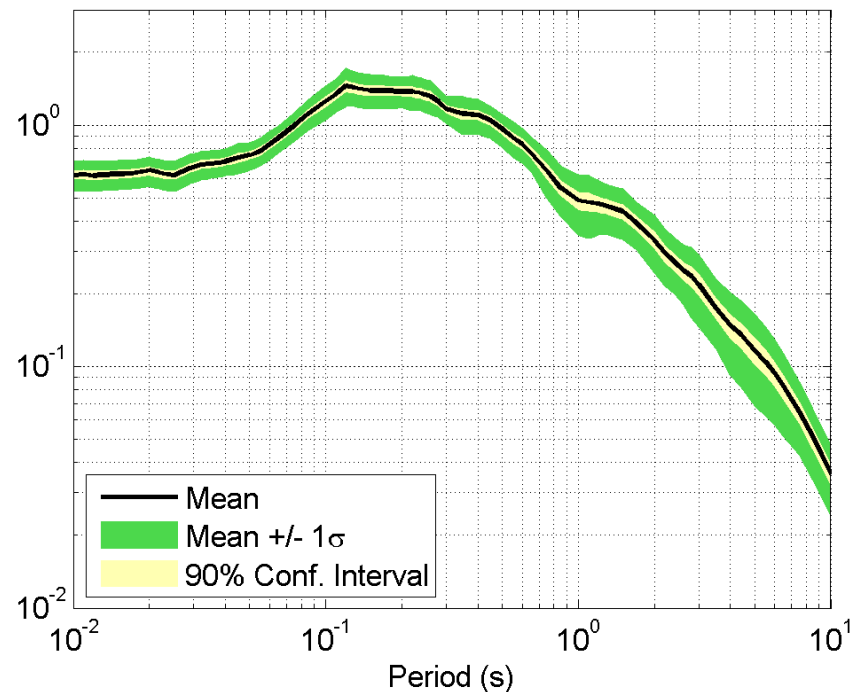
Splay1302 (GP): 32 Realiz - Splay Combined and Single Segments



Segment A: Hosgri

Segment B: Shoreline

Splay1302 (GP): 32 Realizations at DCP



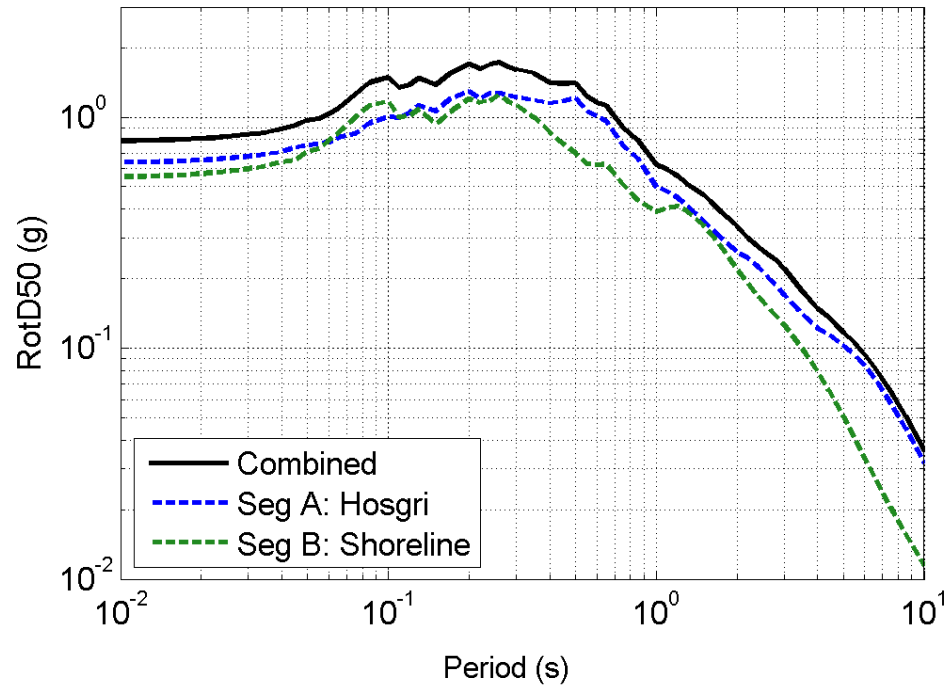
Mw=7.4, R=5.1

Mw=6.43, R=0.66

Splay 1: Hosgri - Shoreline

Results - SDSU

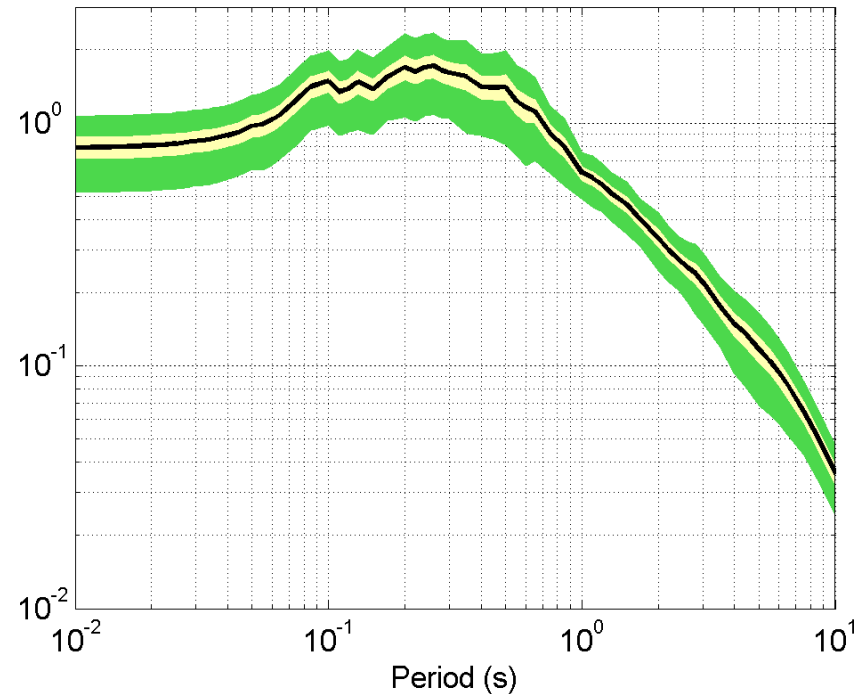
Splay2302 (SDSU): Splay Combined and Single Segments



Segment A: Hosgri

Segment B: Shoreline

Splay2302 (SDSU): 32 Realizations at DCPP



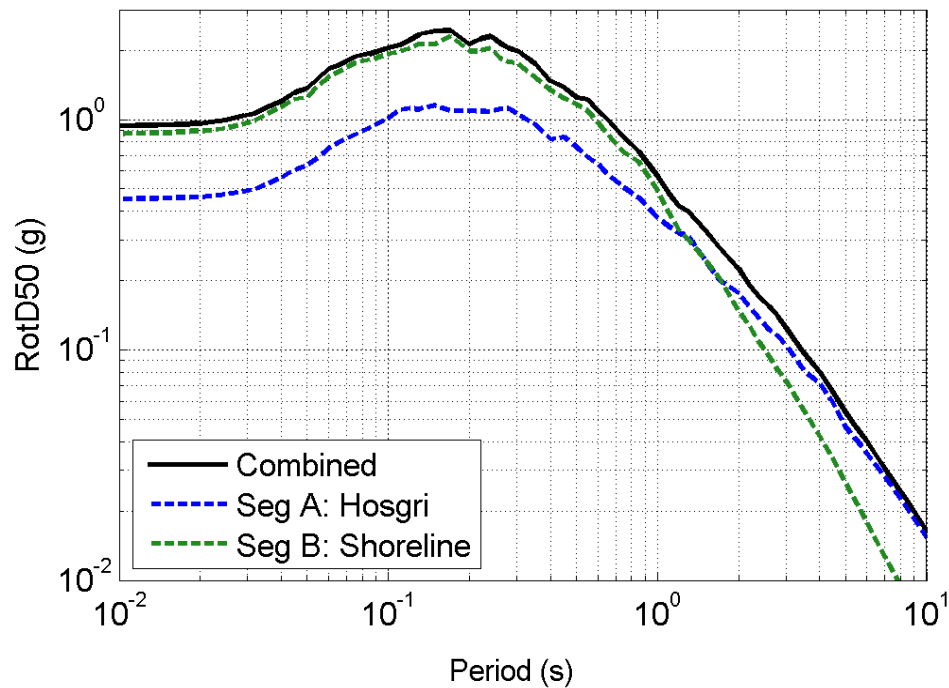
$M_w=7.4$, $R=5.1$

$M_w=6.43$, $R=0.66$

Splay 1: Hosgri - Shoreline

Results - ExSim

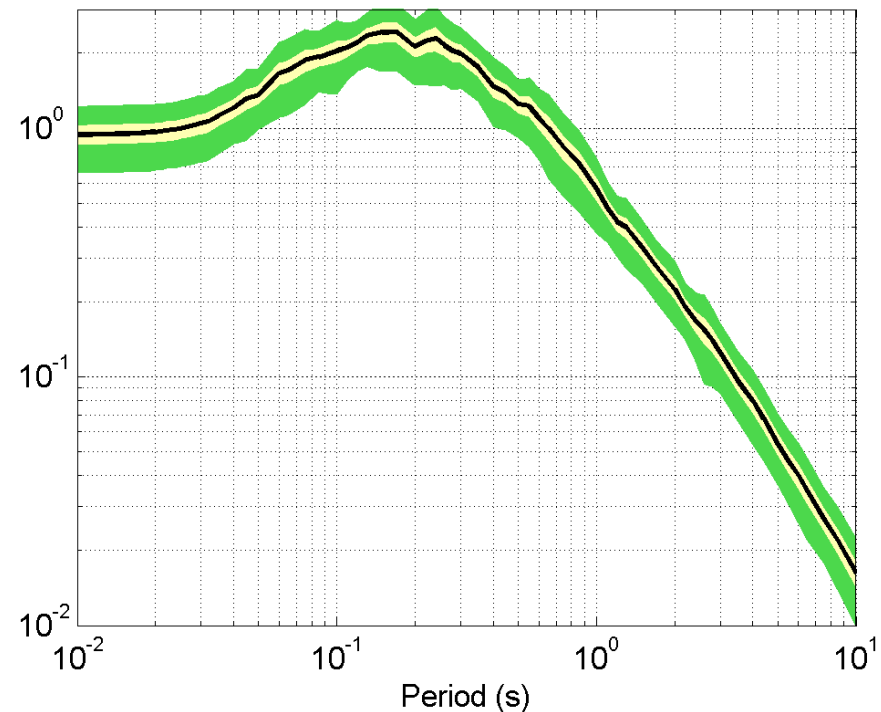
Splay3302 (ExSim): Splay Combined and Single Segments



Segment A: Hosgri

Segment B: Shoreline

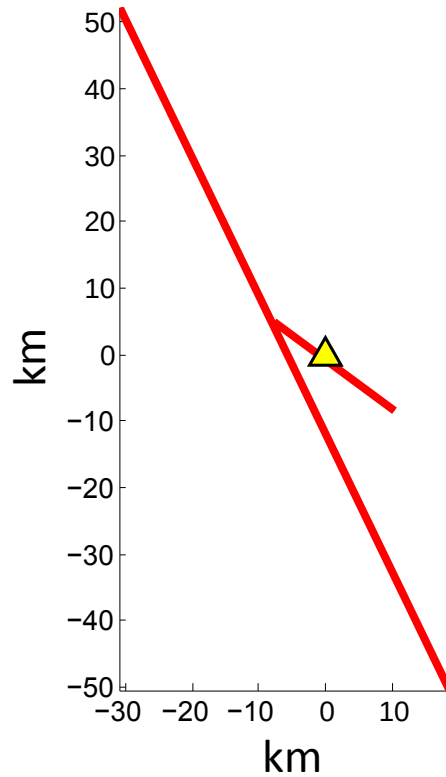
Splay3302 (ExSim): 32 Realizations at DCP



$M_w=7.4$, $R=5.1$

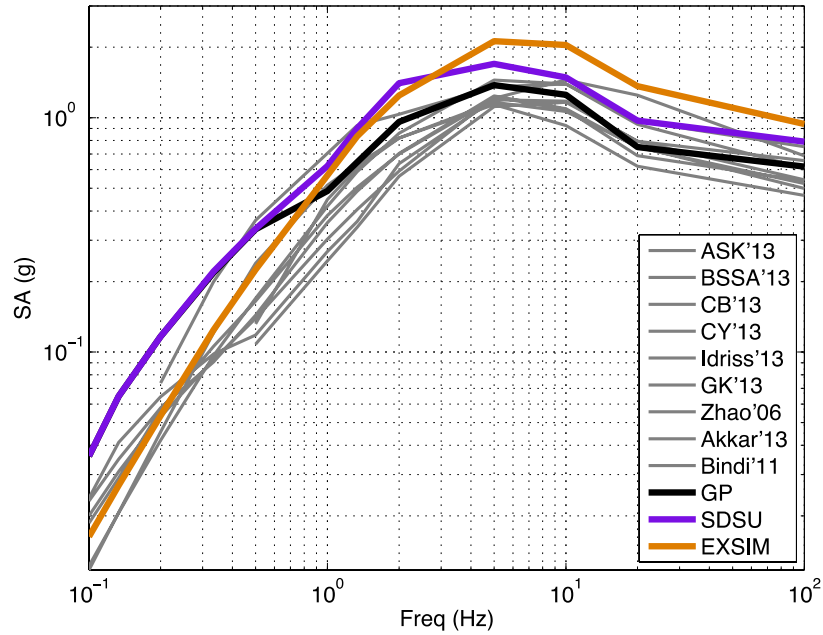
$M_w=6.43$, $R=0.66$

Hosgri – SL Splay Rupture (M=7.4)

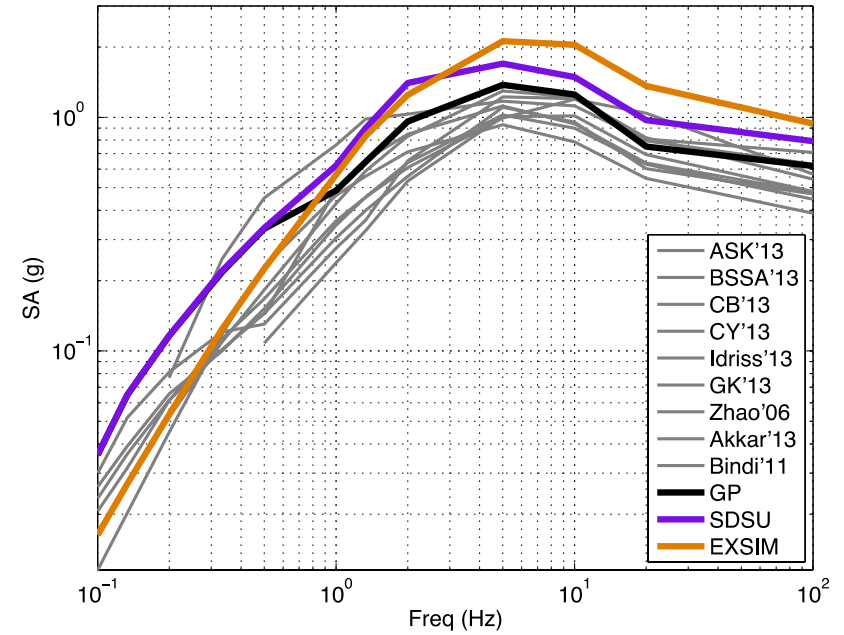


	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Hosgri M1	5.10	5.10	5.10	7.40	90	180	22.00
Shoreline M1	0.66	0.66	0.66	6.43	90	180	11.93
Splay M2	0.66	0.66	0.66	7.44	90	180	20.35
Splay M3	0.66	0.66	0.66	7.44	90	180	13.06
Splay M4	0.66	0.66	0.66	7.44	90	180	11.93

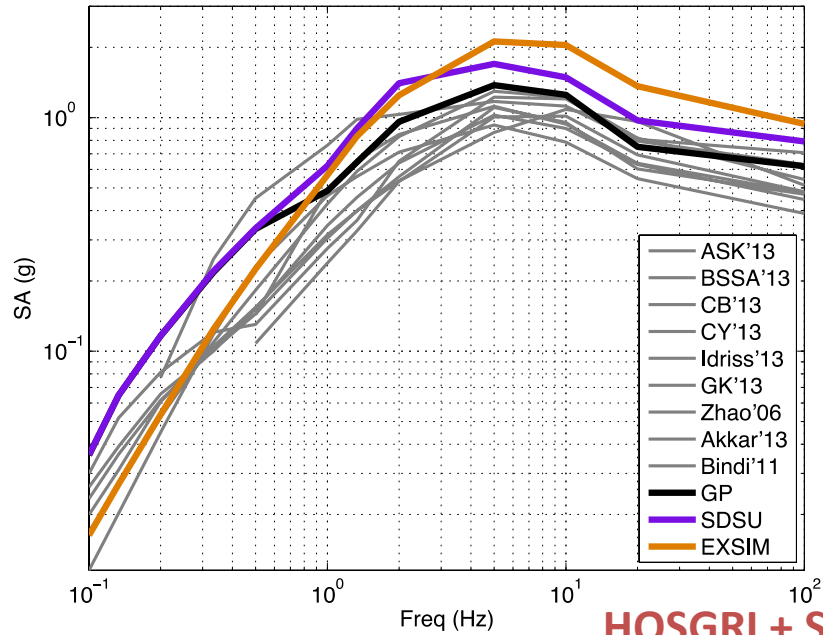
Simulations Compared with Method 1 Spectral Accelerations



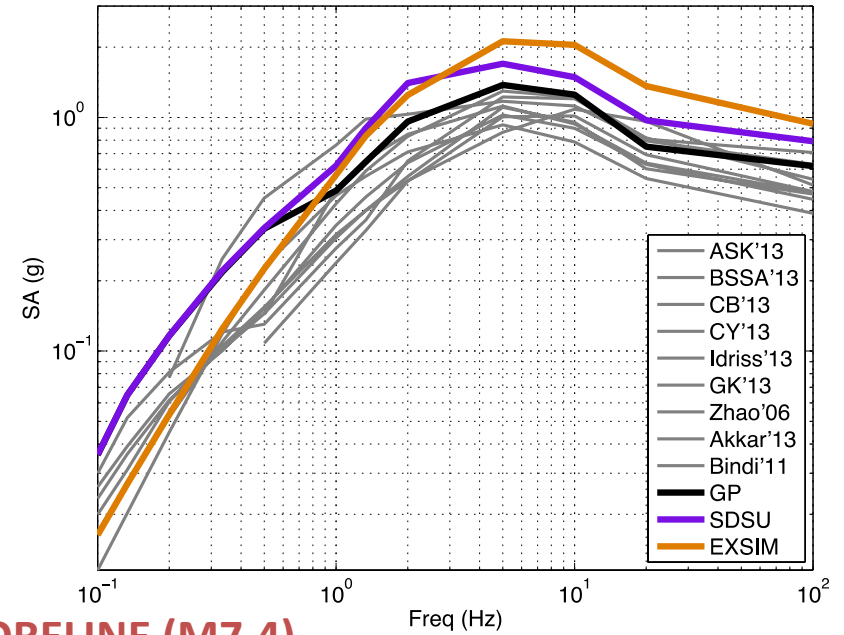
Simulations Compared with Method 2 Spectral Accelerations



Simulations Compared with Method 3 Spectral Accelerations



Simulations Compared with Method 4 Spectral Accelerations

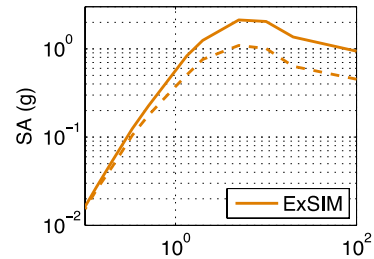
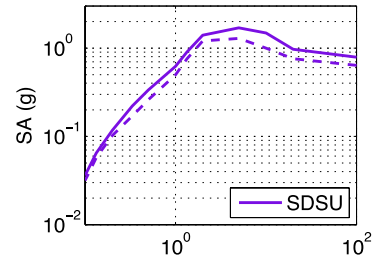
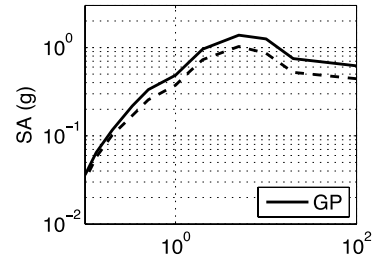


HOSGRI + SHORELINE (M7.4)

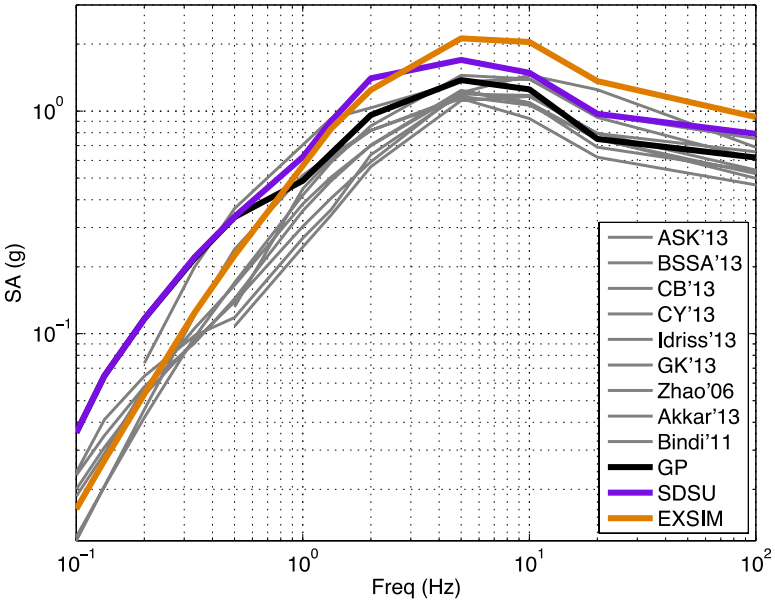
RESULTS FOR METHOD 5: SIMULATIONS

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	DDwidth (km)
Hosgri M5	5.10	5.10	5.10	7.40	90	180	22.00
Shoreline M5	0.66	0.66	0.66	6.43	90	180	11.93

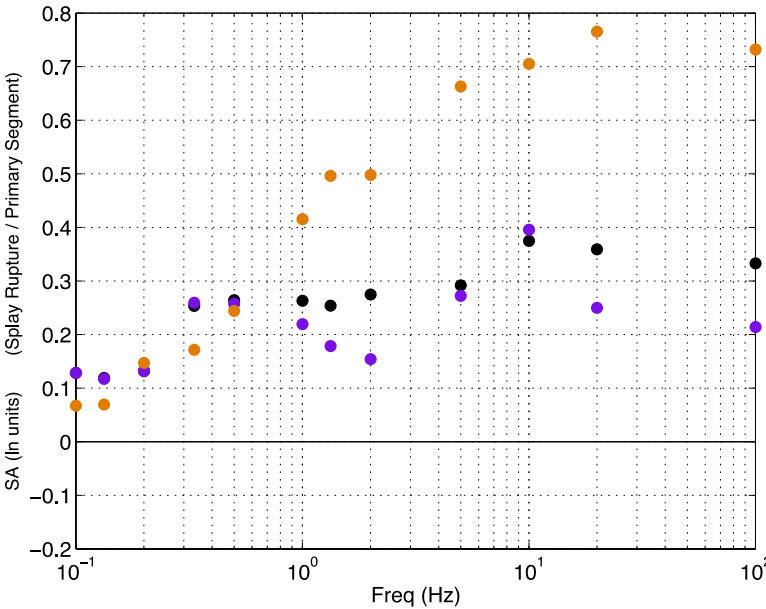
DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	DDwidth (km)
Hosgri	5.10	5.10	5.10	7.40	90	180	22.00



Simulations Compared with Method 1 Spectral Accelerations



Simulations

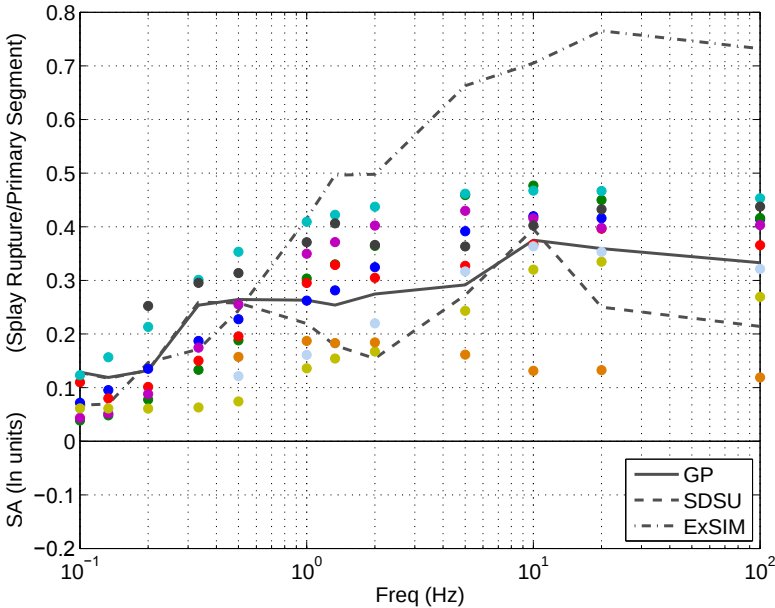
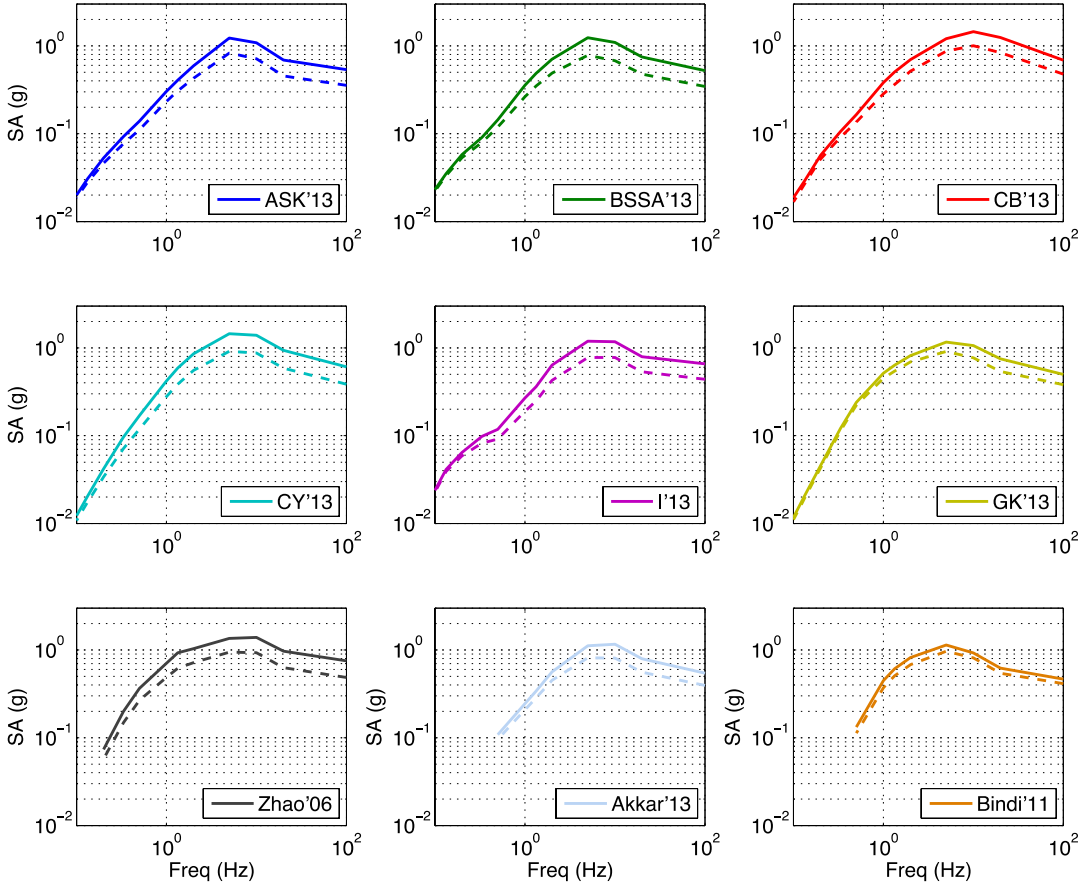
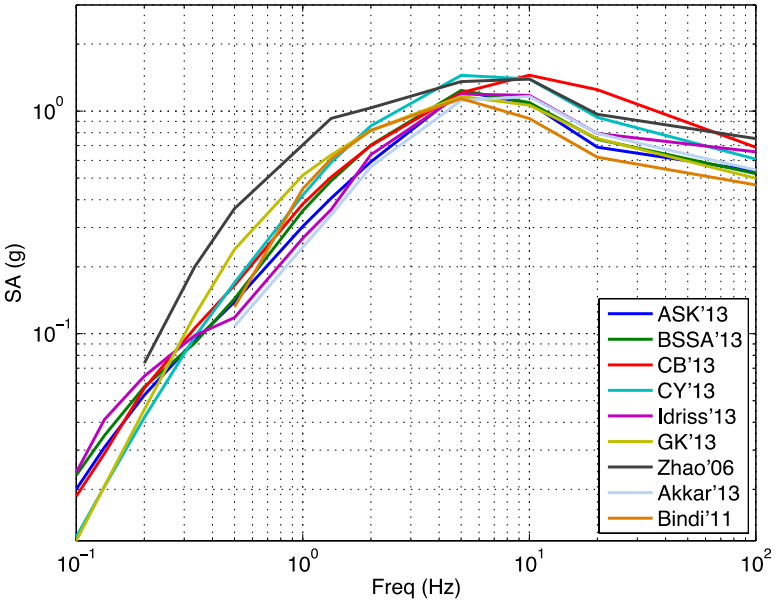


RESULTS FOR METHOD 1: SRSS SINGLE SEGMENT SPECTRA

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Hosgri M1	5.10	5.10	5.10	7.40	90	180	22.00
Shoreline M1	0.66	0.66	0.66	6.43	90	180	11.93

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Hosgri	5.10	5.10	5.10	7.40	90	180	22.00

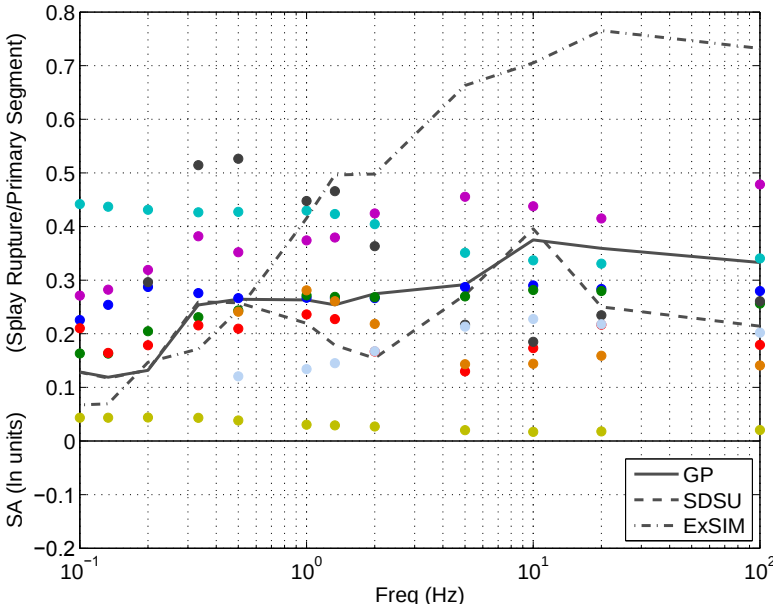
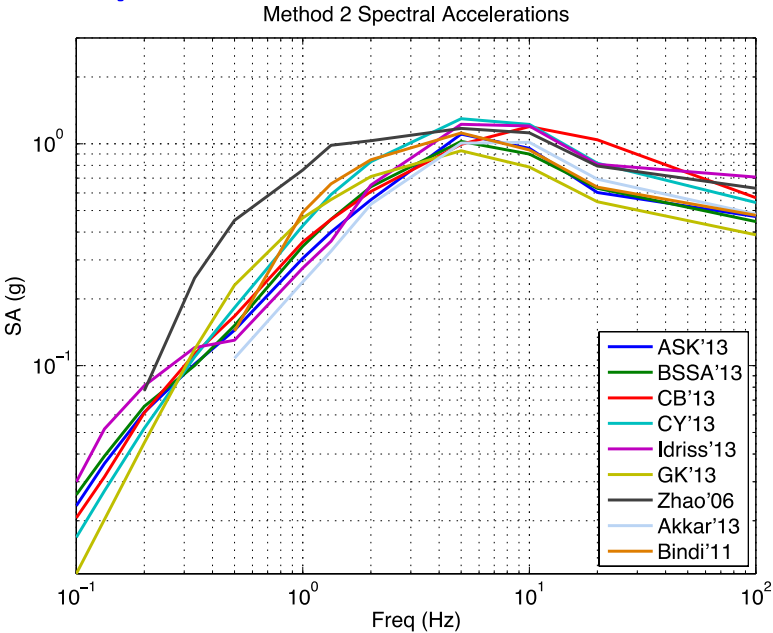
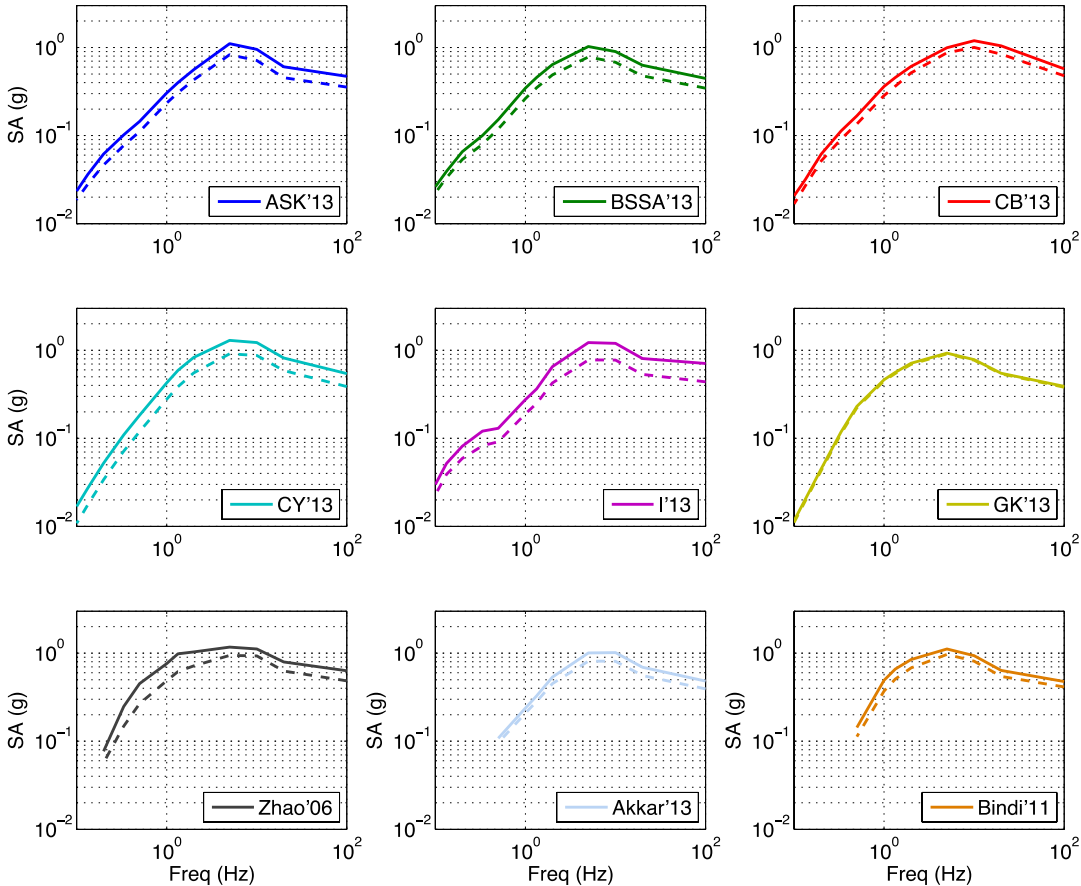
Method 1 Spectral Accelerations



RESULTS FOR METHOD 2: AVG. PARAMETERS (AREA)

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Splay M2	0.66	0.66	0.66	7.44	90	180	20.35

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Hosgri	5.10	5.10	5.10	7.40	90	180	22.00

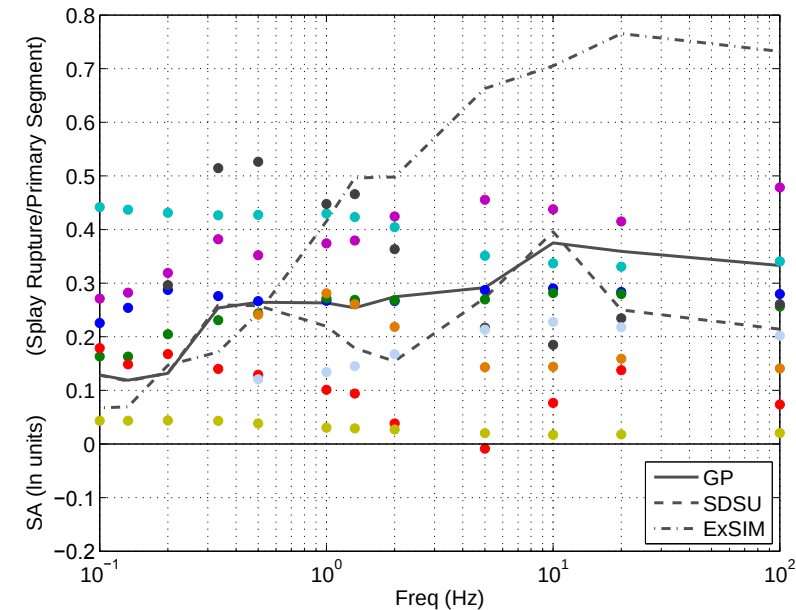
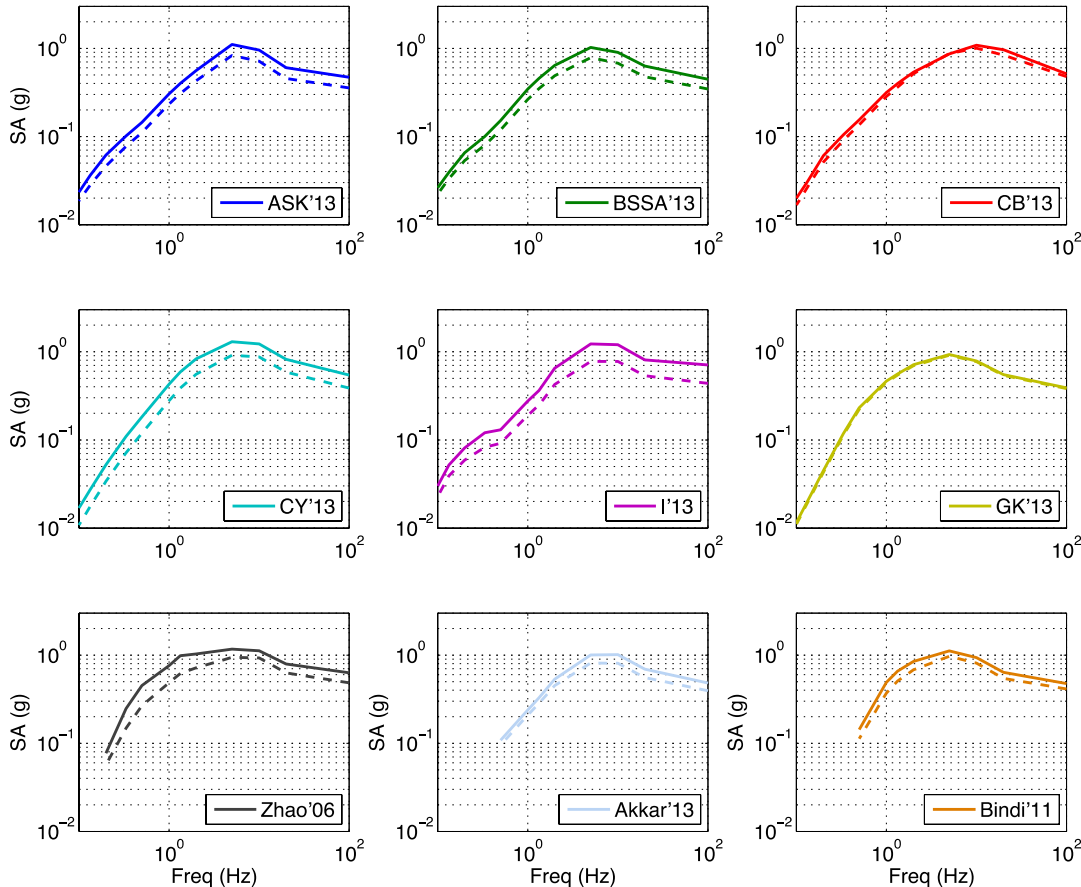
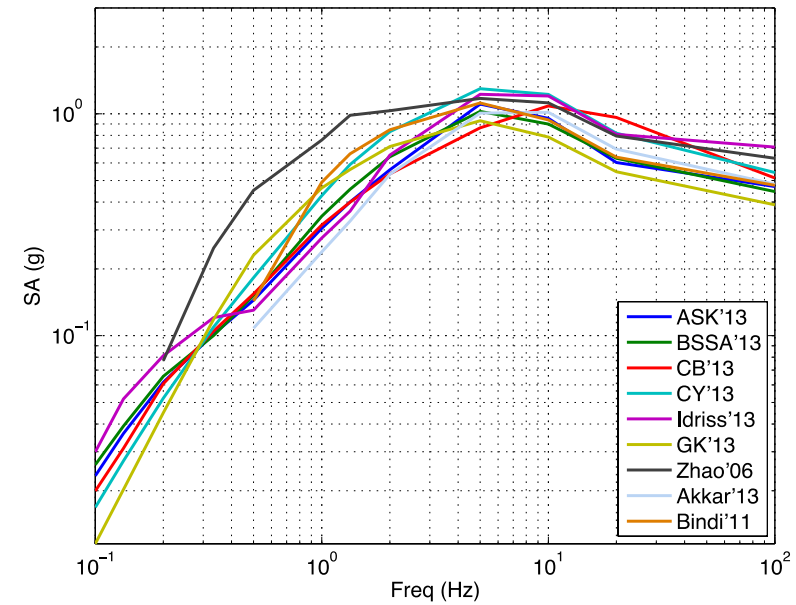


RESULTS FOR METHOD 3: **AVG. PARAMETERS (1/R²)**

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Splay M3	0.66	0.66	0.66	7.44	90	180	13.06

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Hosgri	5.10	5.10	5.10	7.40	90	180	22.00

Method 3 Spectral Accelerations

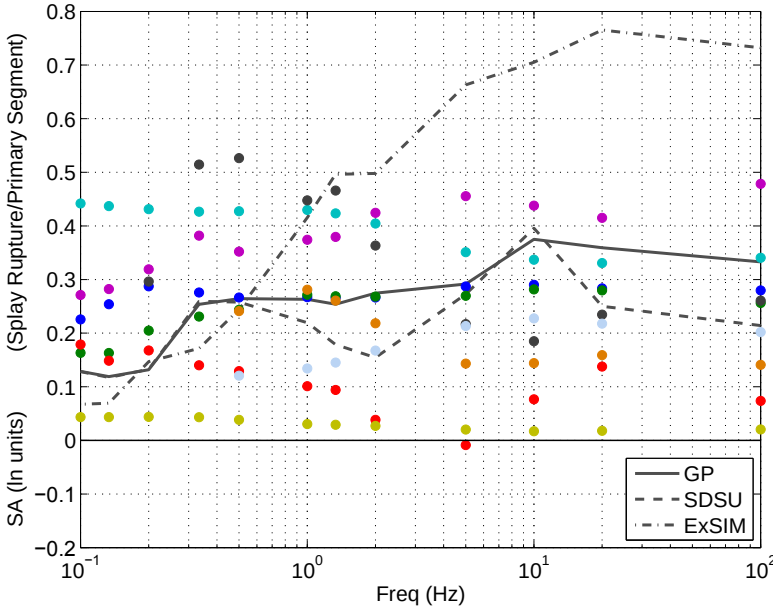
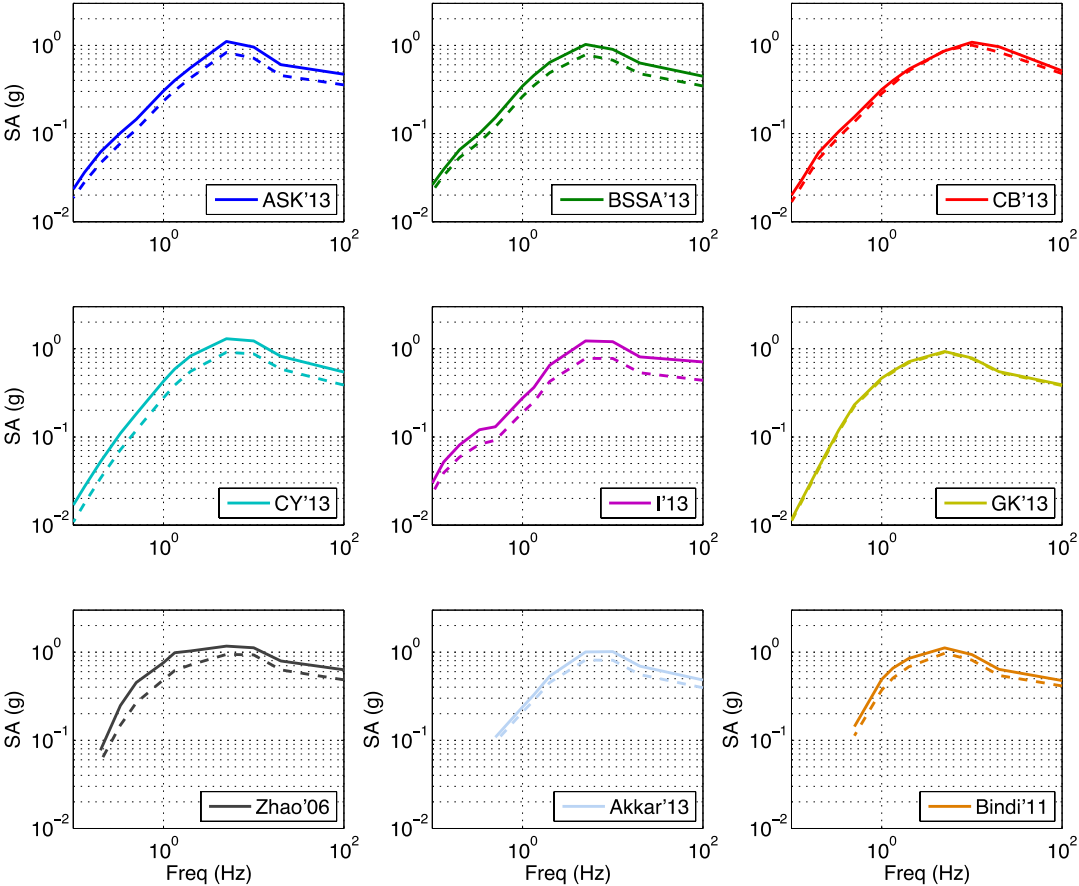
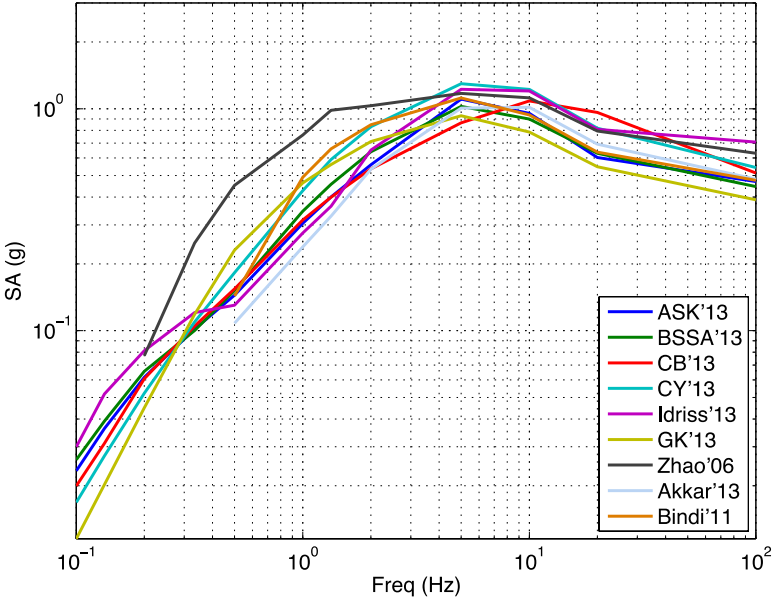


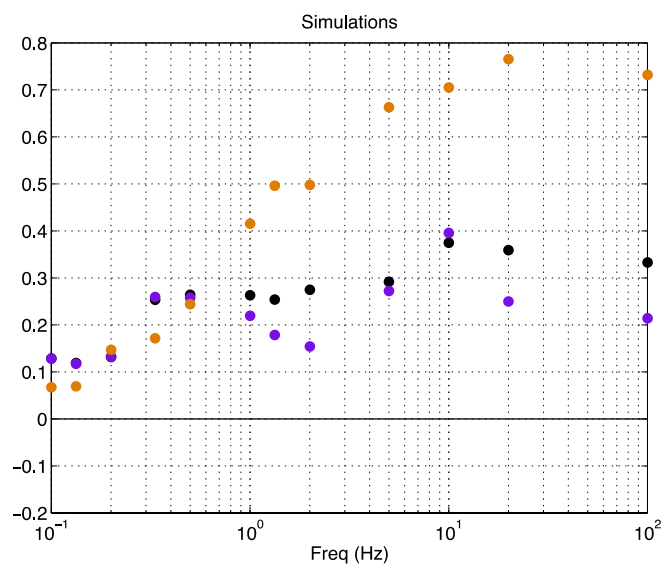
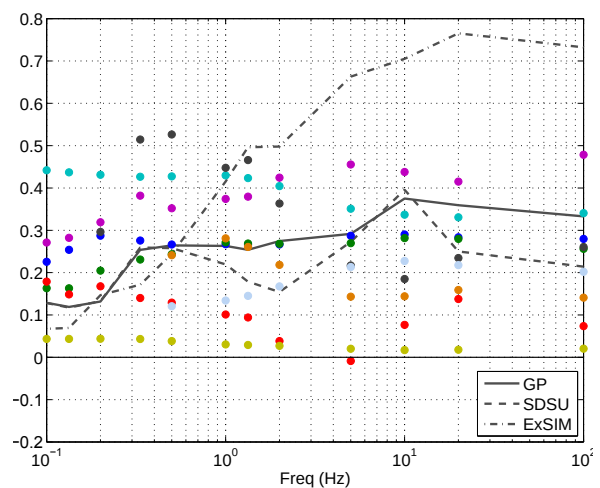
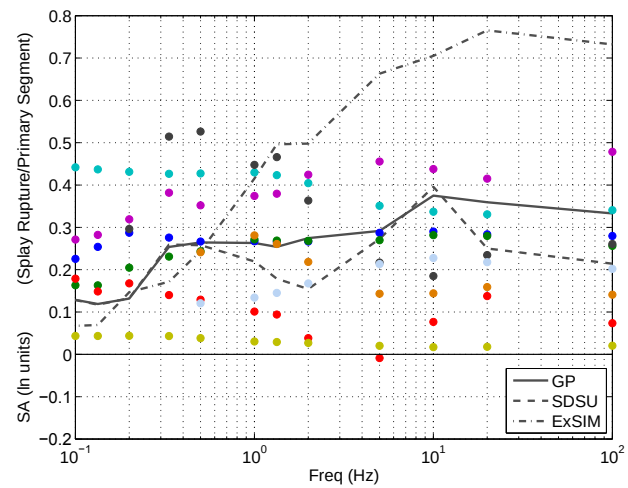
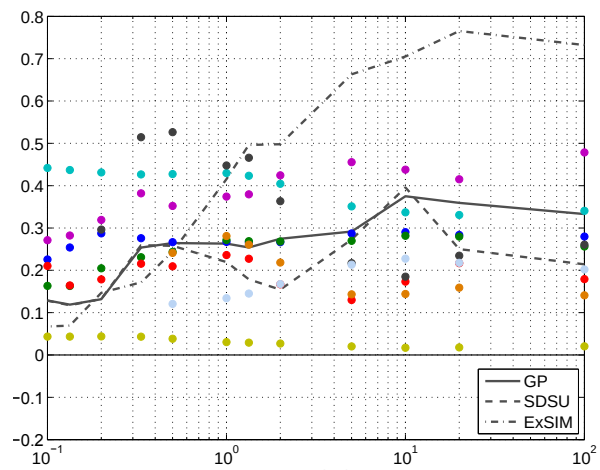
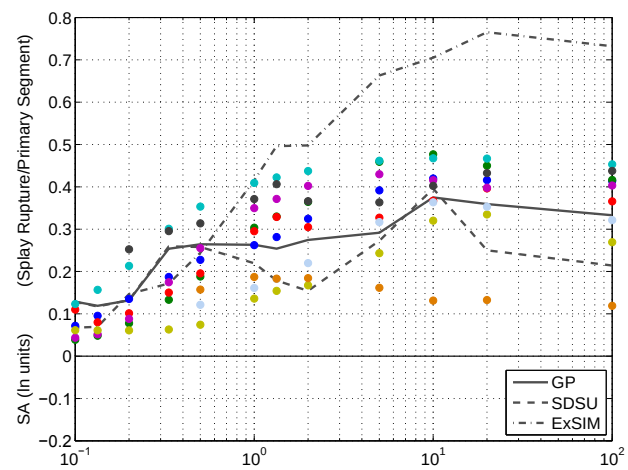
RESULTS FOR METHOD 4: CLOSEST SEGMENT PARAMETERS

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Splay M4	0.66	0.66	0.66	7.44	90	180	11.93

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Hosgri	5.10	5.10	5.10	7.40	90	180	22.00

Method 4 Spectral Accelerations



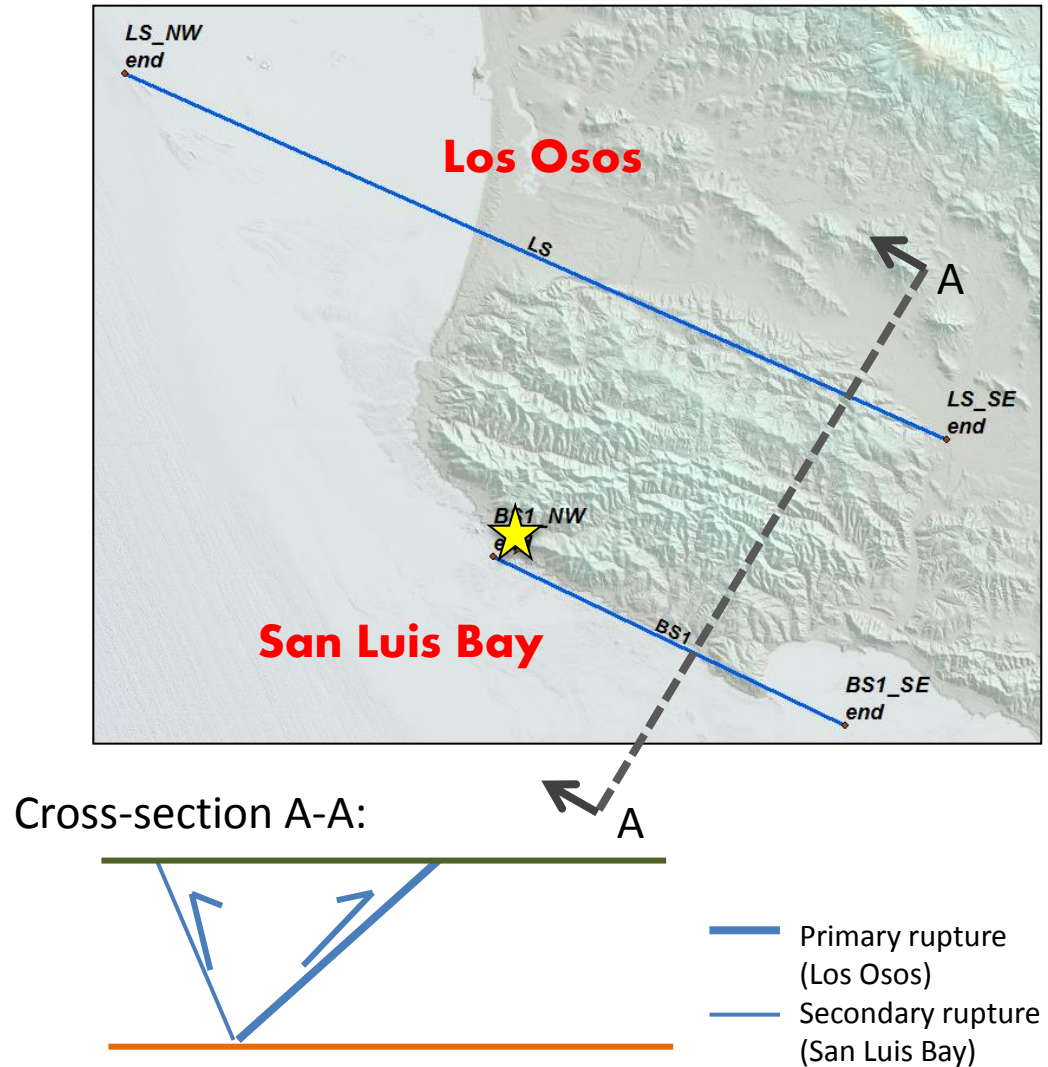


HOSGRI + LOS OSOS (M7.4)

SWUS SSHAC Simulations

SPLAY FAULT SCENARIOS: LOS OSOS + SAN LUIS BAY

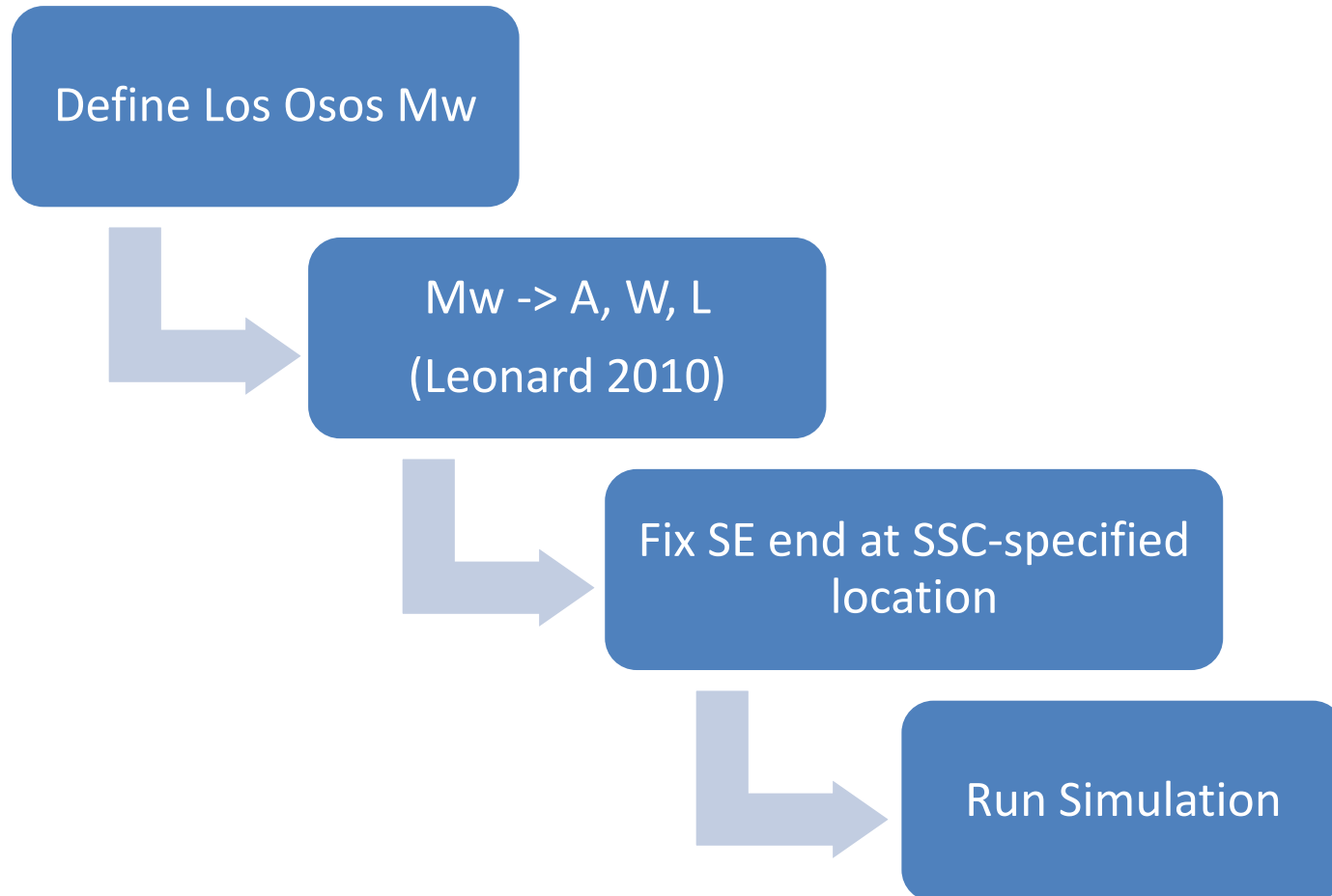
- SSC: Slip rate on San Luis Bay is 10% of slip rate on Los Osos for moment balancing
- Hypocenters at base
- Lengths
 - Los Osos (LS) = varies
 - San Luis Bay 1 (BS1) = 14.4 km
- Dip of Los Osos = 50 SW
- Dip of San Luis Bay = 70 NE
- Rake (both faults) = 90 (Rev)
- Depth to top: 0 km



Splay 2: Los Osos – San Luis Bay

Method for Determining Scenario Properties

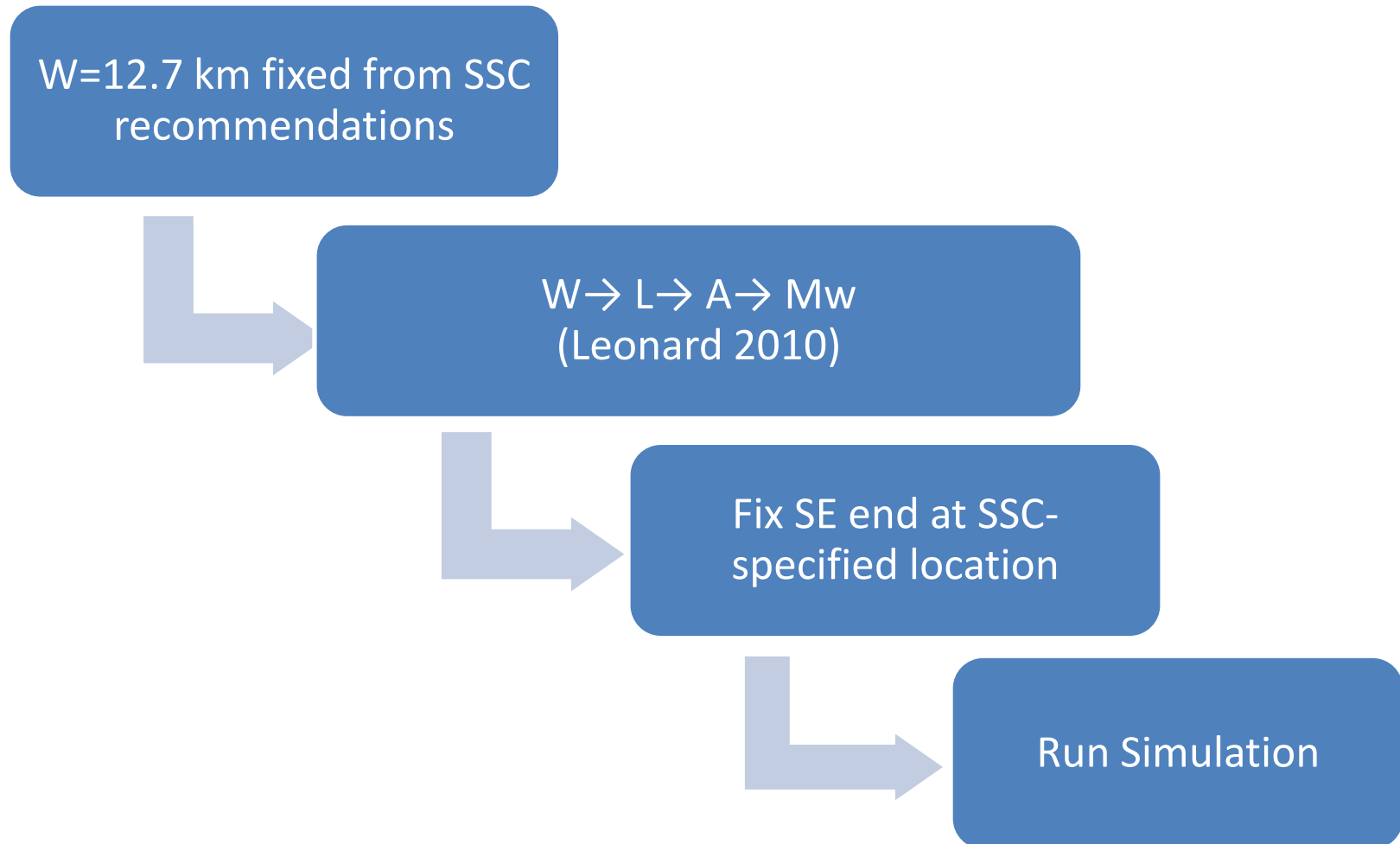
Los Osos (Primary Segment)



Splay 2: Los Osos – San Luis Bay

Method for Determining Scenario Properties

SLB (Secondary Segment)

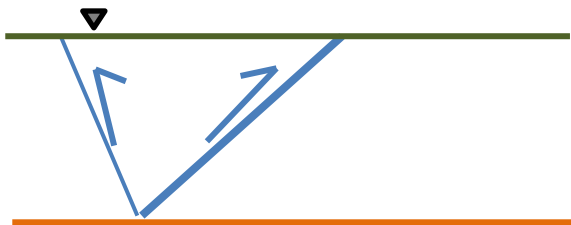


Splay 2: Los Osos – San Luis Bay

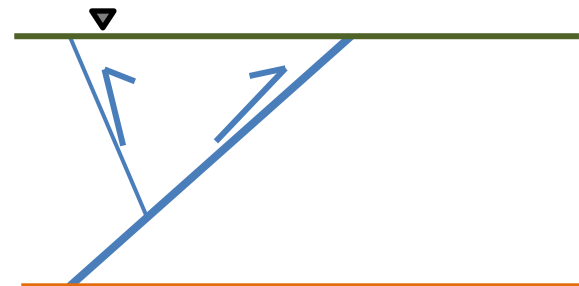
Summary of Scenario Properties

- SLB using fixed SSC defined $W=12.7$ km
 - Leonard (2010): $M_w=6.39$, $L=19.55$ km
- LO (primary) using $M_w= 7.0, 7.2, 7.4$
 - Leonard gives: $W=22, 26.6, 32$ km respectively
 - SLB slip is 50% , 40%, 32% of LO slip, respectively
 - LO extends beyond depth of SLB

So instead of this:

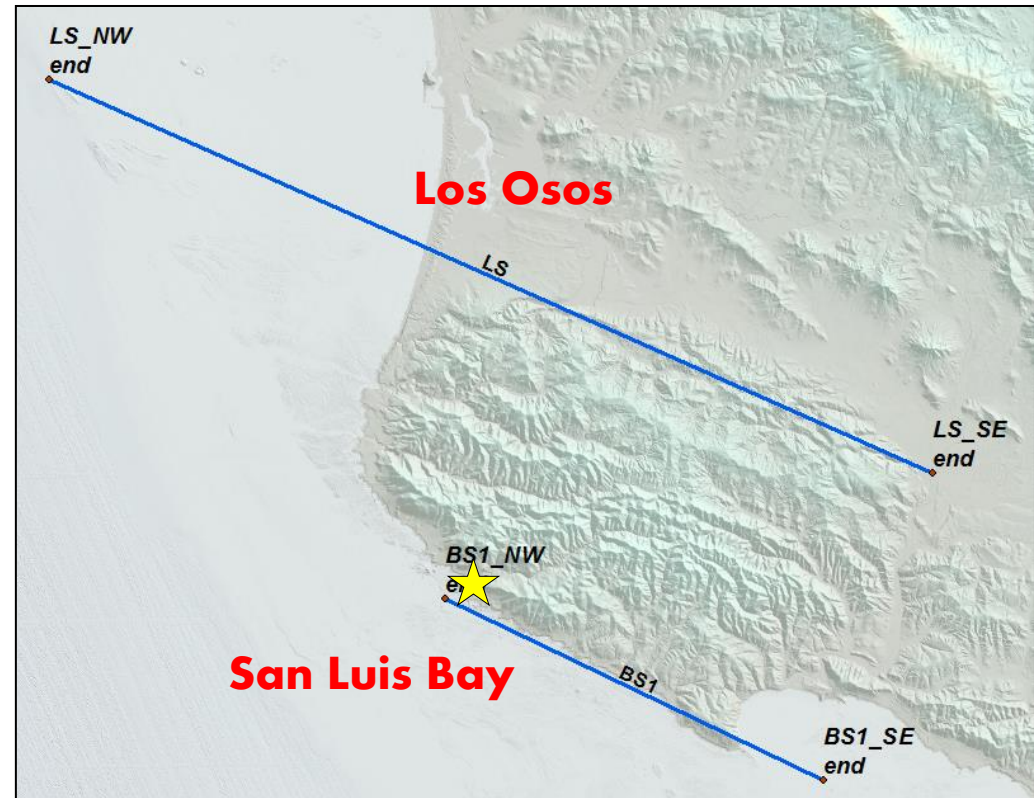


We have this:



Splay 2: Los Osos – San Luis Bay

This presentation will focus on the
Los Osos Mw=7.4,
Shoreline Mw=6.39 case

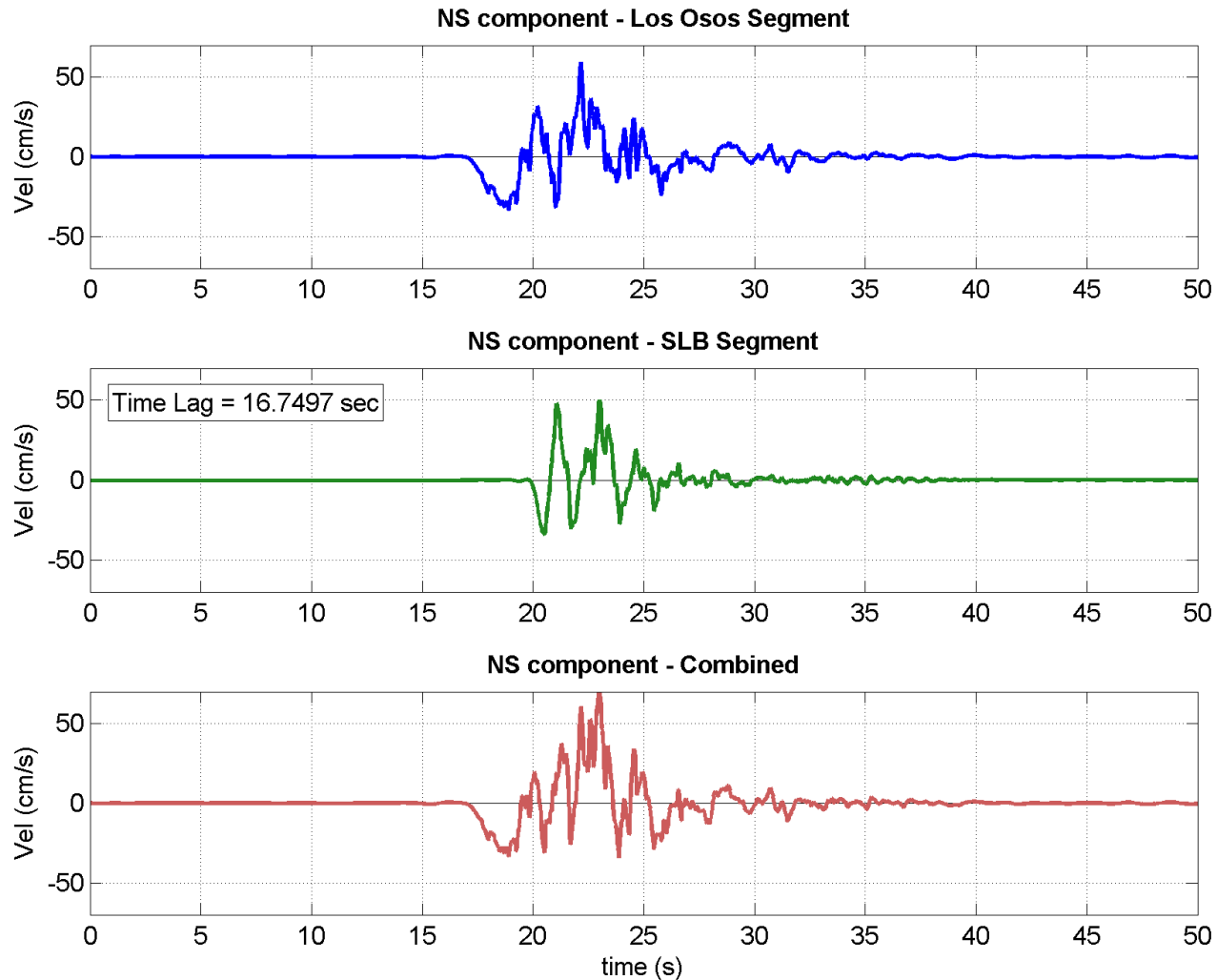


Segment	Rrup	Rjb	Rx
Los Osos	8.57	0.00	9.90
SLB	1.00	0.00	1.07

Segment	Mw	Strike	Rake	Dip	Ztor	L	W
Los Osos	7.4	115.4	90	60	0	78.19	32.0
SLB	6.39	295.4	90	70	0	19.55	12.7

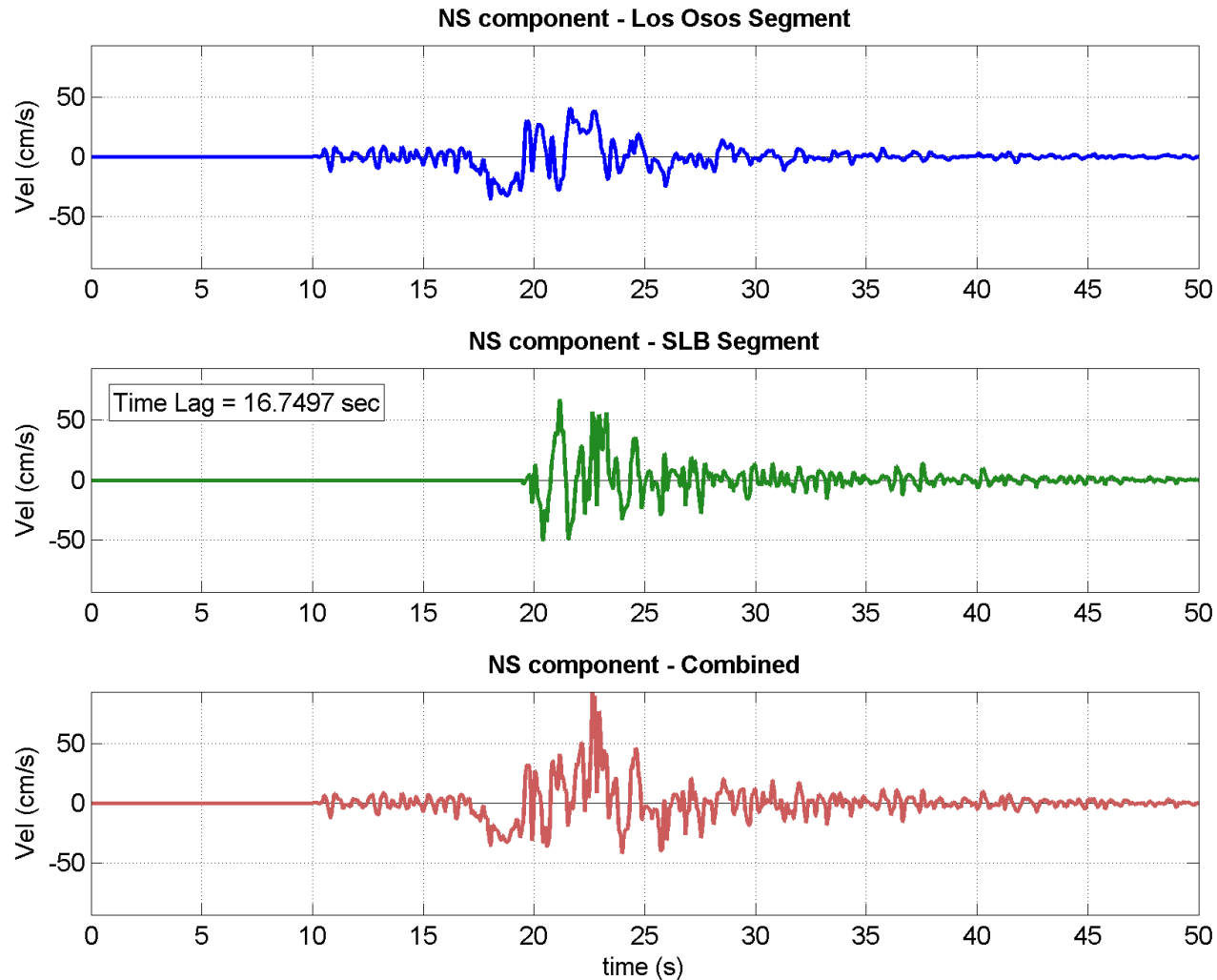
Splay 2: Los Osos – San Luis Bay

Example Waveforms - (GP Method, Realization 06)



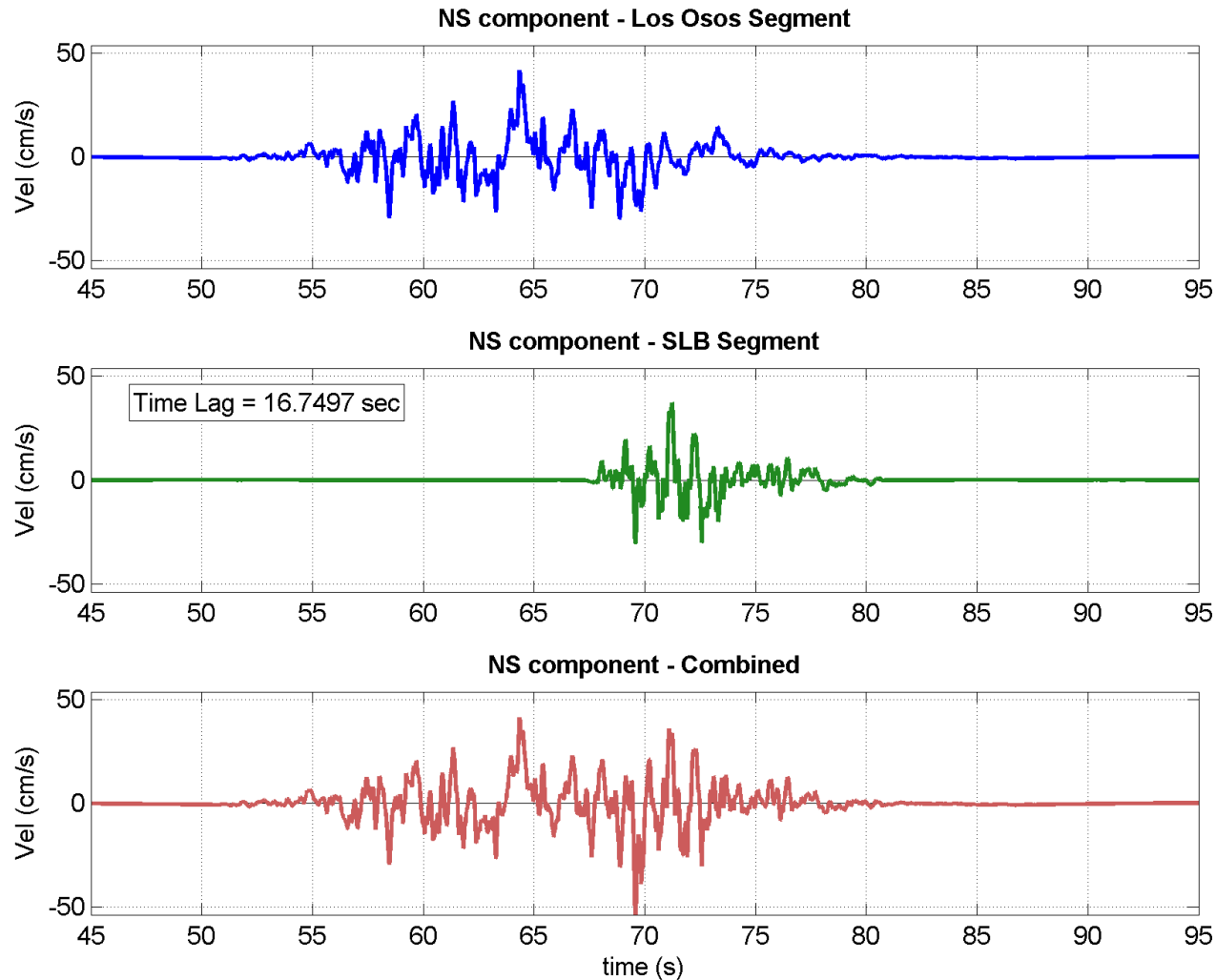
Splay 2: Los Osos – San Luis Bay

Example Waveforms - (SDSU Method, Realization 06)



Splay 2: Los Osos – San Luis Bay

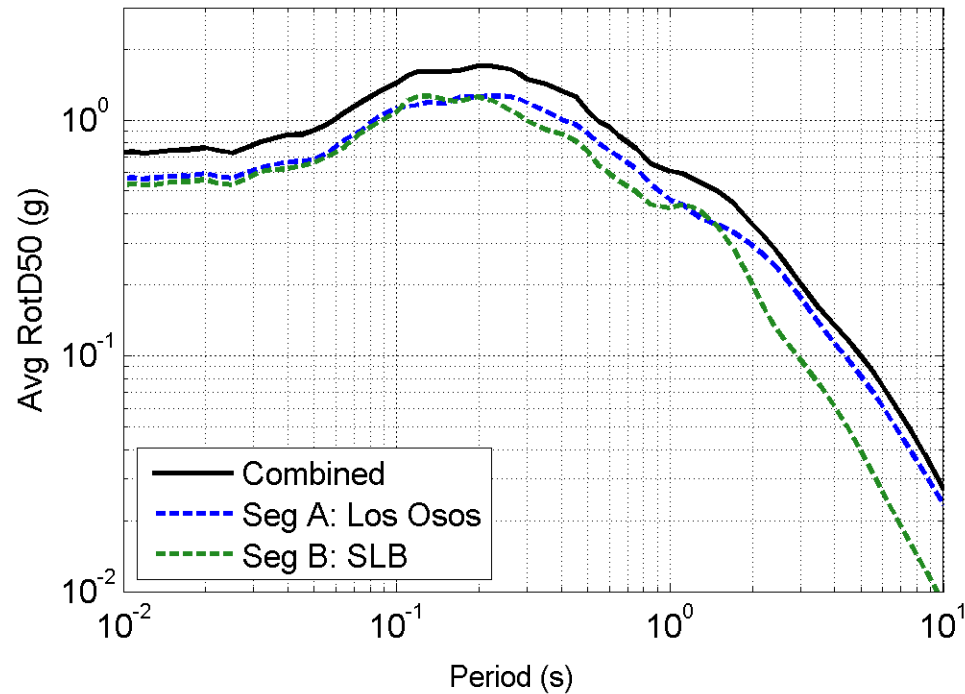
Example Waveforms - (ExSim Method, Realization 06)



Splay 2: Los Osos – San Luis Bay

Results - GP

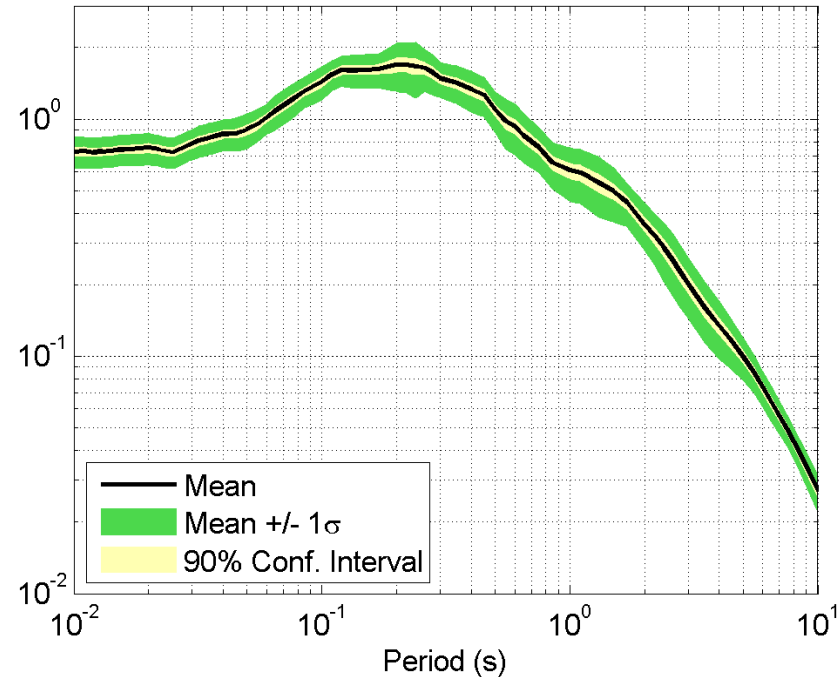
Splay1305 (GP): 32 Realiz - Splay Combined and Single Segments



Segment A: Los Osos

Segment B: SLB

Splay1305 (GP): 32 Realizations at DCP



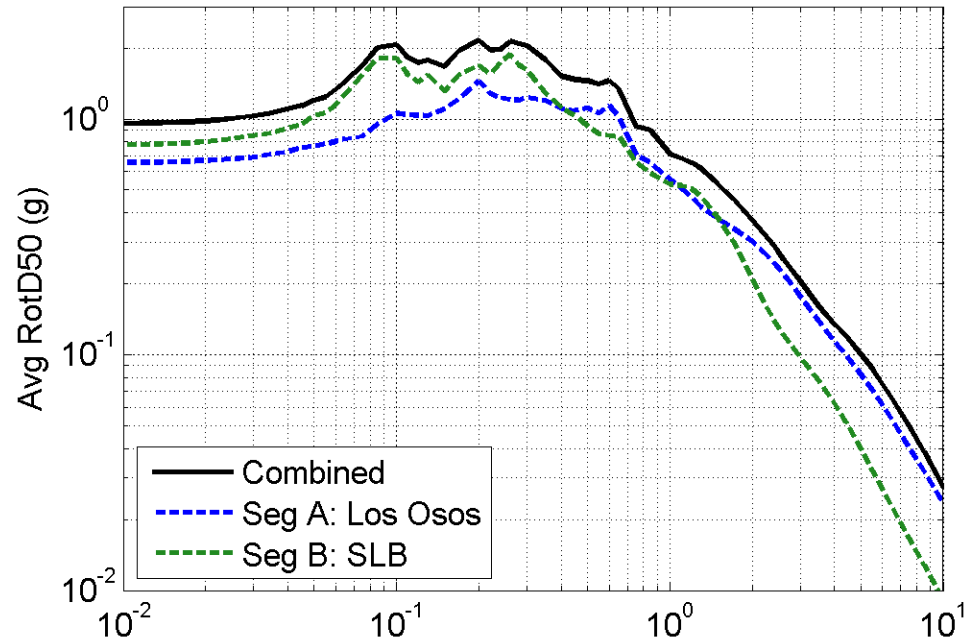
Mw=7.4, Rx=9.9

Mw=6.39, Rx=1.07

Splay 2: Los Osos – San Luis Bay

Results - SDSU

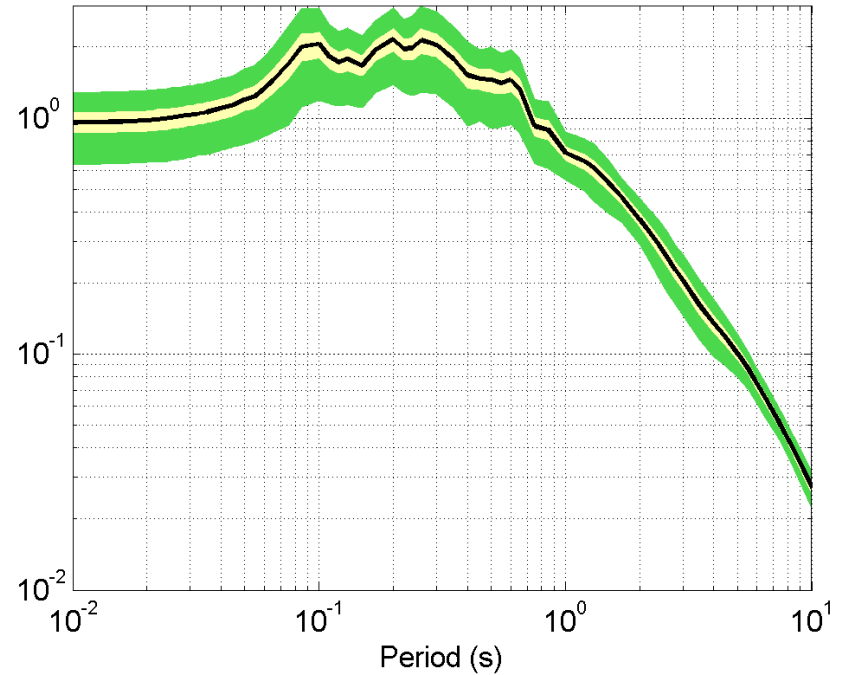
Splay2305 (SDSU): 32 Realiz - Splay Combined and Single Segments



Segment A: Los Osos

Segment B: SLB

Splay2305 (SDSU): 32 Realizations at DCP



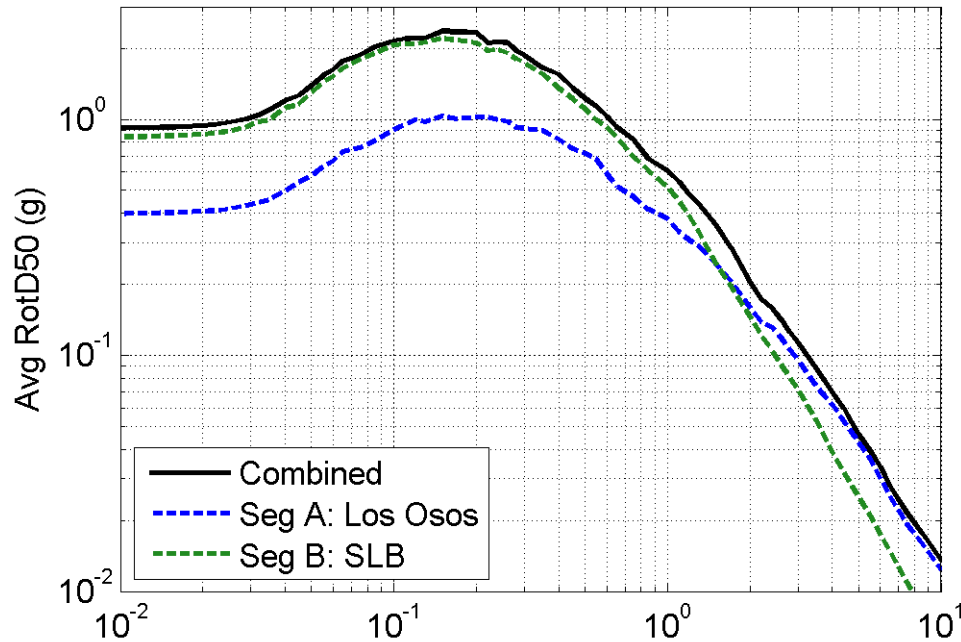
Mw=7.4, Rx=9.9

Mw=6.39, Rx=1.07

Splay 2: Los Osos – San Luis Bay

Results - ExSim

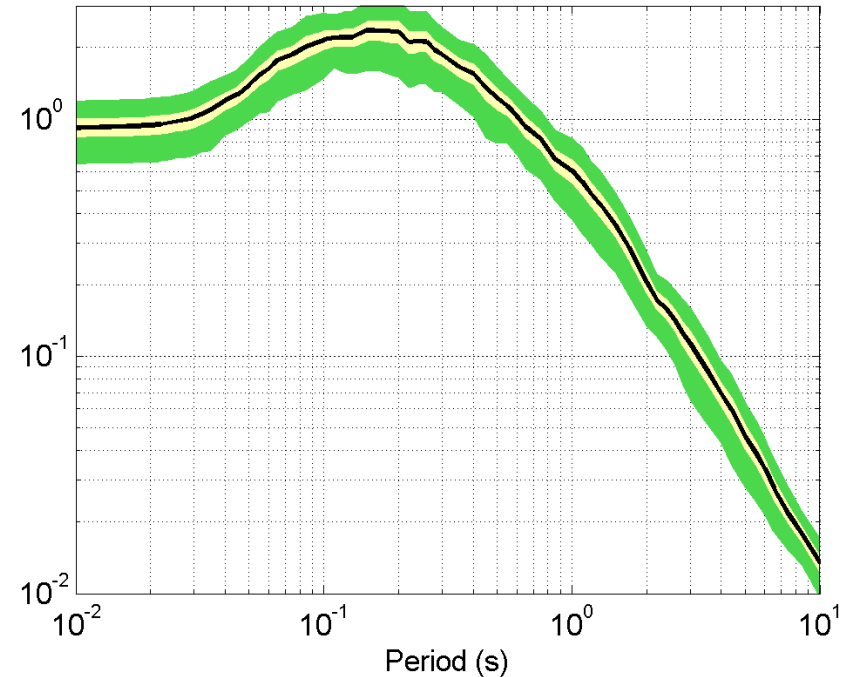
Splay3305 (ExSim): 32 Realiz - Splay Combined and Single Segments



Segment A: Los Osos

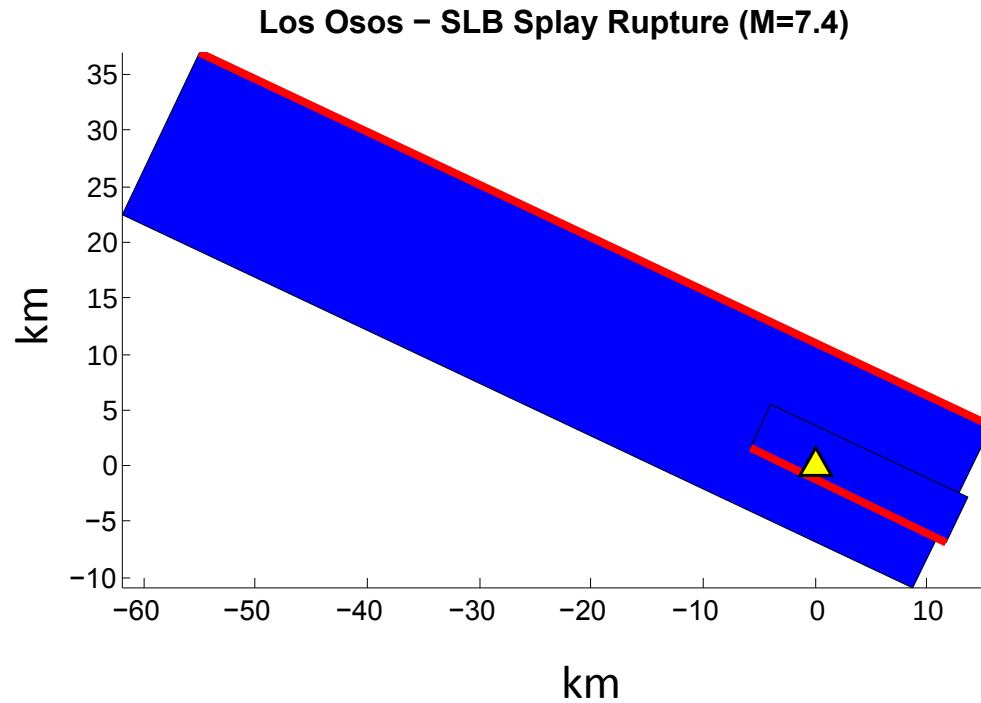
Segment B: SLB

Splay3305 (ExSim): 32 Realizations at DCP



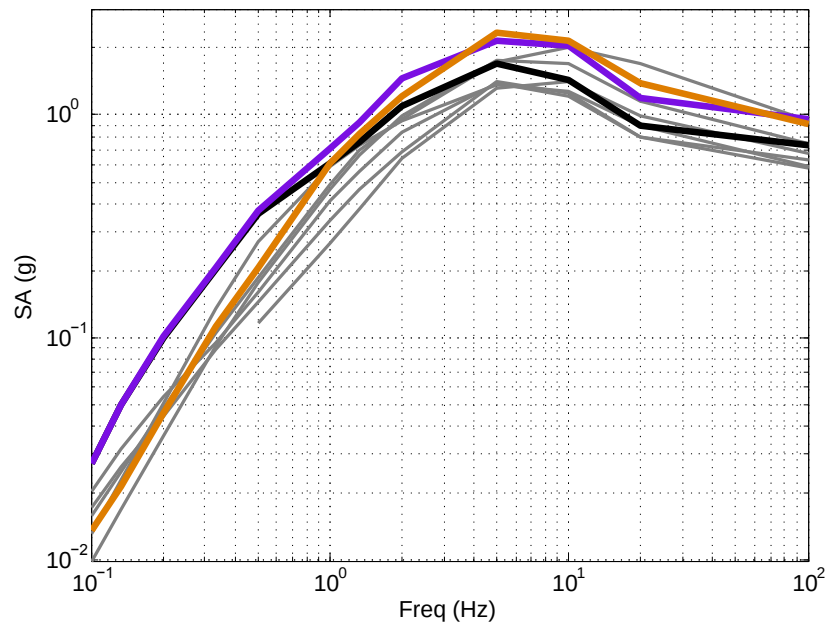
Mw=7.4, Rx=9.9

Mw=6.39, Rx=1.07

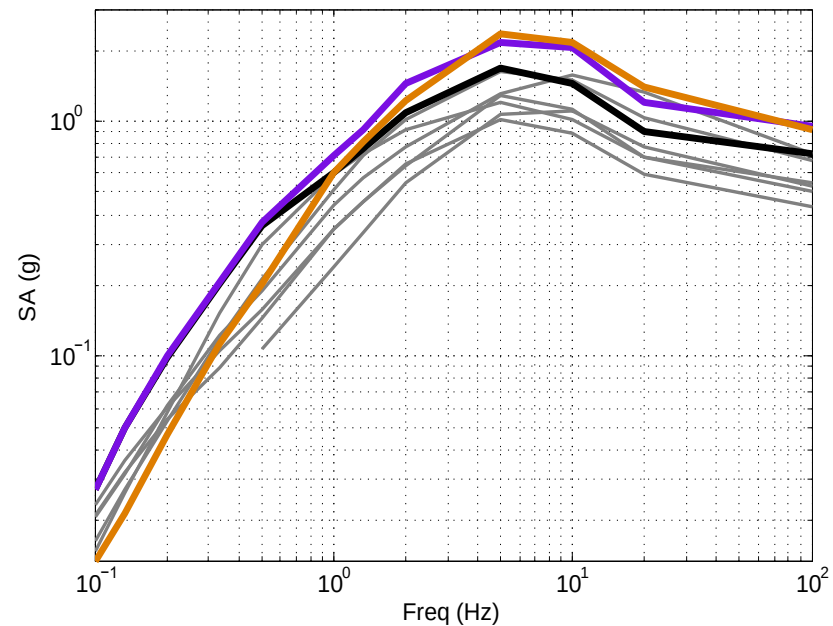


	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Los Osos M1	8.57	0.0	9.90	7.40	60.0	90	32.0
San Luis Bay M1	1.00	0.0	1.07	6.40	70.0	90	12.7
Splay M2	1.00	0.0	1.07	7.44	62.00	90	28.14
Splay M3	1.00	0.0	1.07	7.44	69.20	90	14.24
Splay M4	1.00	0.0	1.07	7.44	70.0	90	12.7

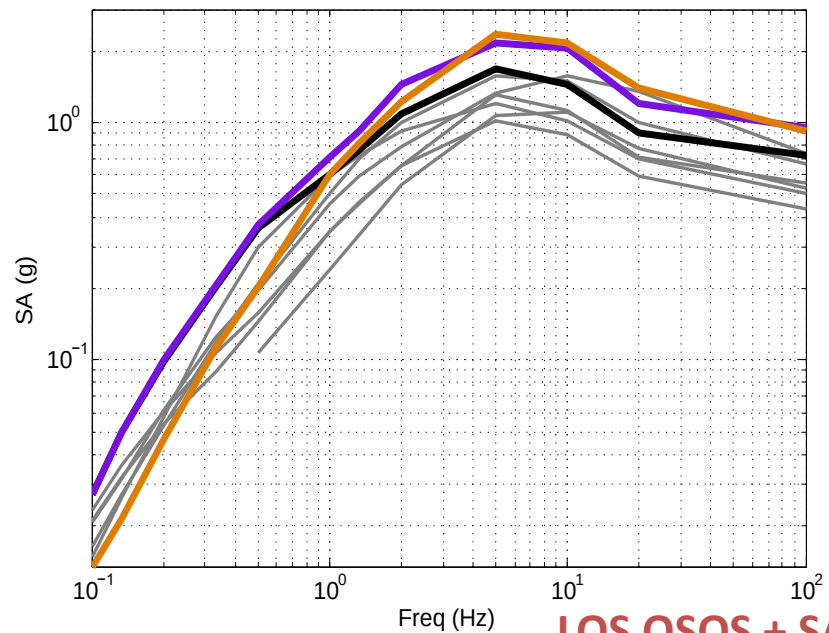
Simulations Compared with Method 1 Spectral Accelerations



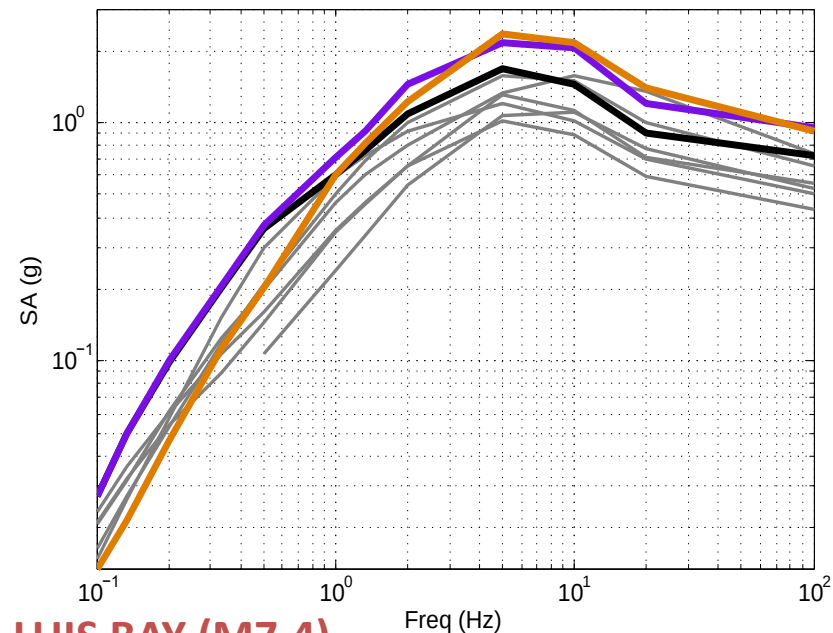
Simulations Compared with Method 2 Spectral Accelerations



Simulations Compared with Method 3 Spectral Accelerations



Simulations Compared with Method 4 Spectral Accelerations

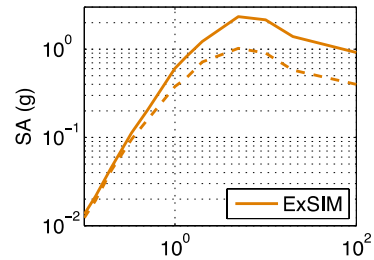
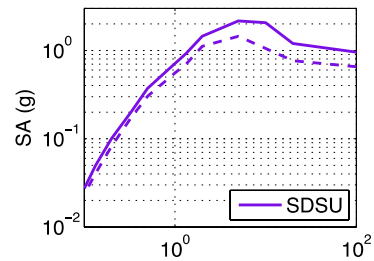
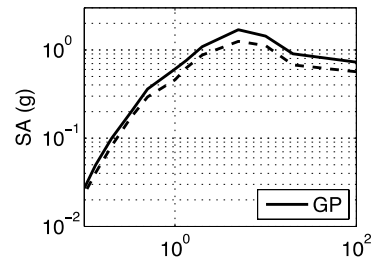


LOS OSOS + SAN LUIS BAY (M7.4)

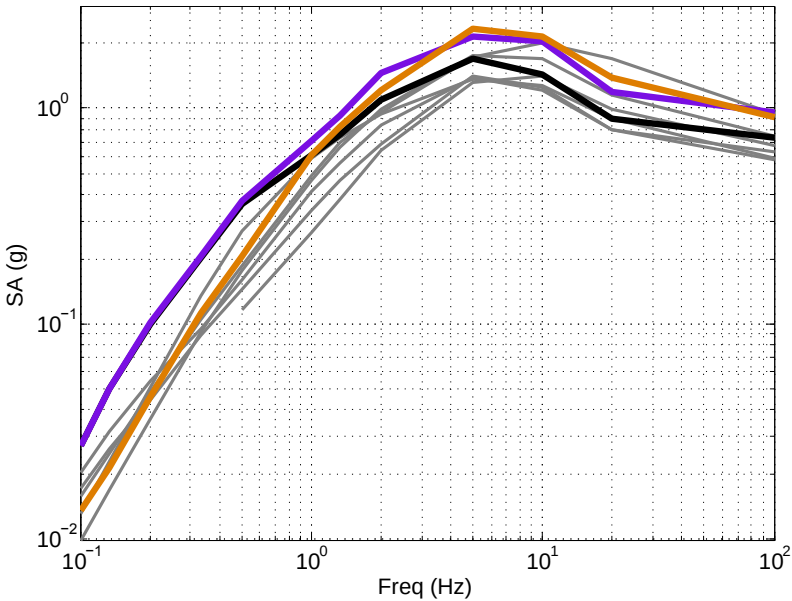
RESULTS FOR METHOD 5: SIMULATIONS

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Los Osos M5	8.57	0.0	9.90	7.40	60	90	32.00
San Luis Bay M5	1.00	0.0	1.07	6.40	70	90	12.70

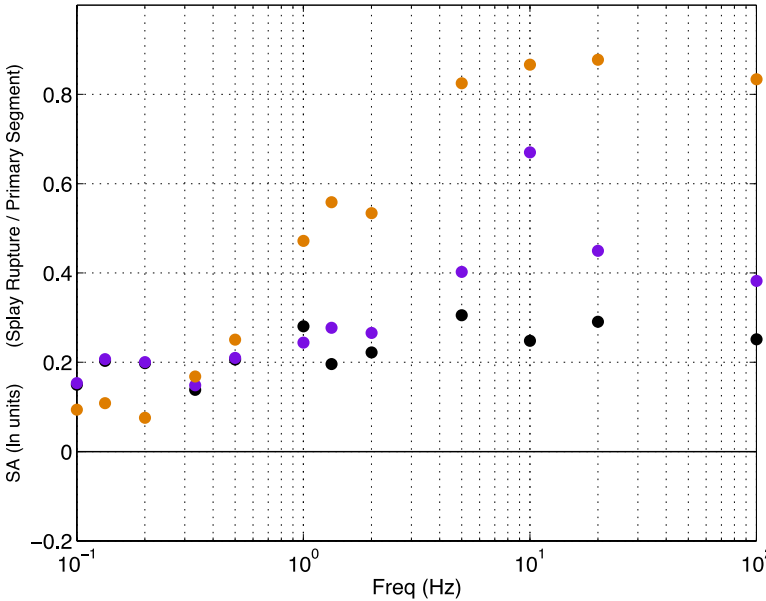
DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60	90	32.00



Simulations Compared with Method 1 Spectral Accelerations



Simulations

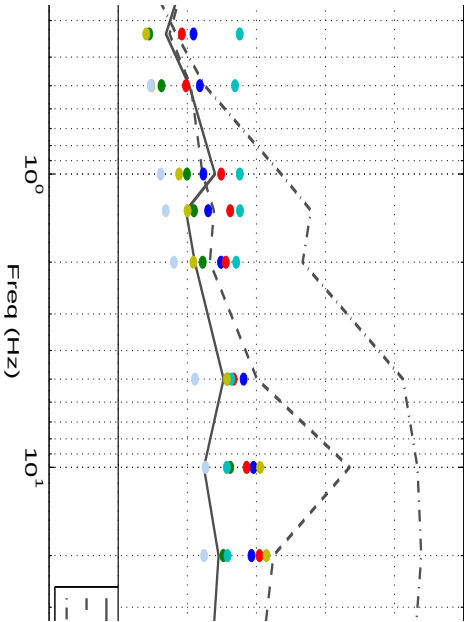
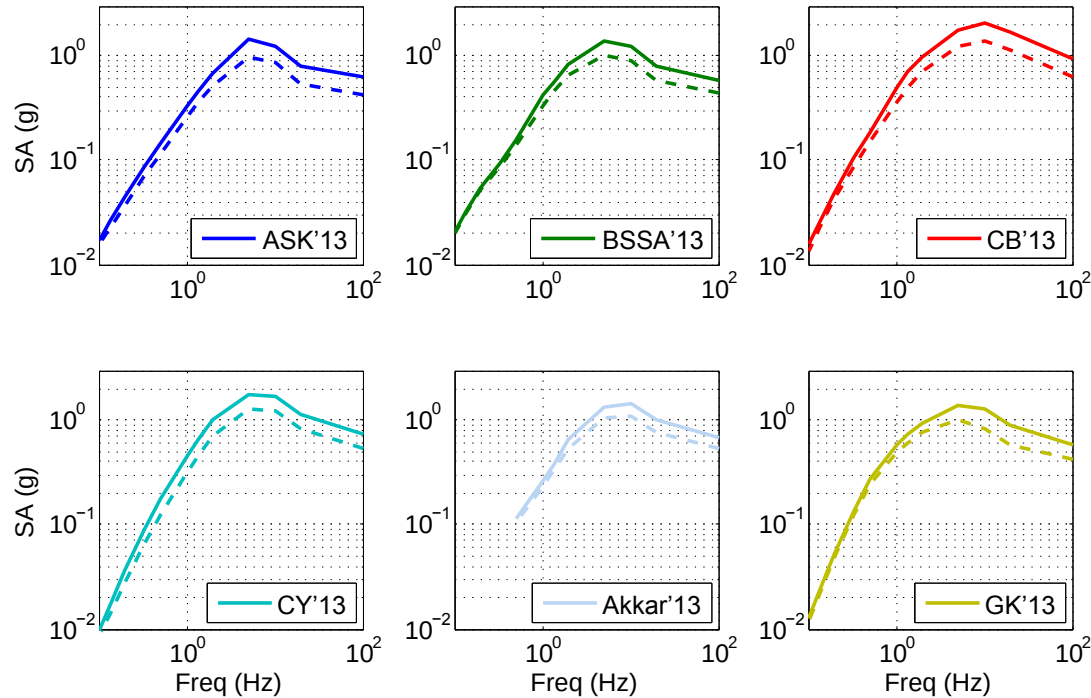
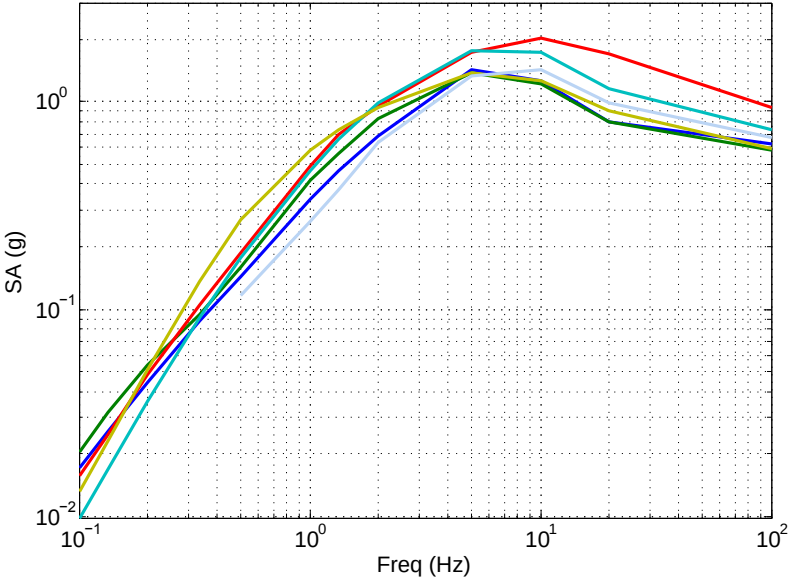


RESULTS FOR METHOD 1: SRSS SINGLE SEGMENT SPECTRA

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Los Osos M1	8.57	0.0	9.90	7.40	60	90	32.00
San Luis Bay M1	1.00	0.0	1.07	6.40	70	90	12.70

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60	90	32.00

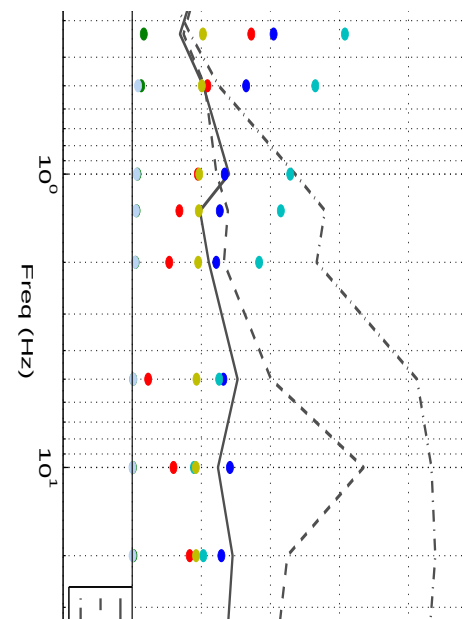
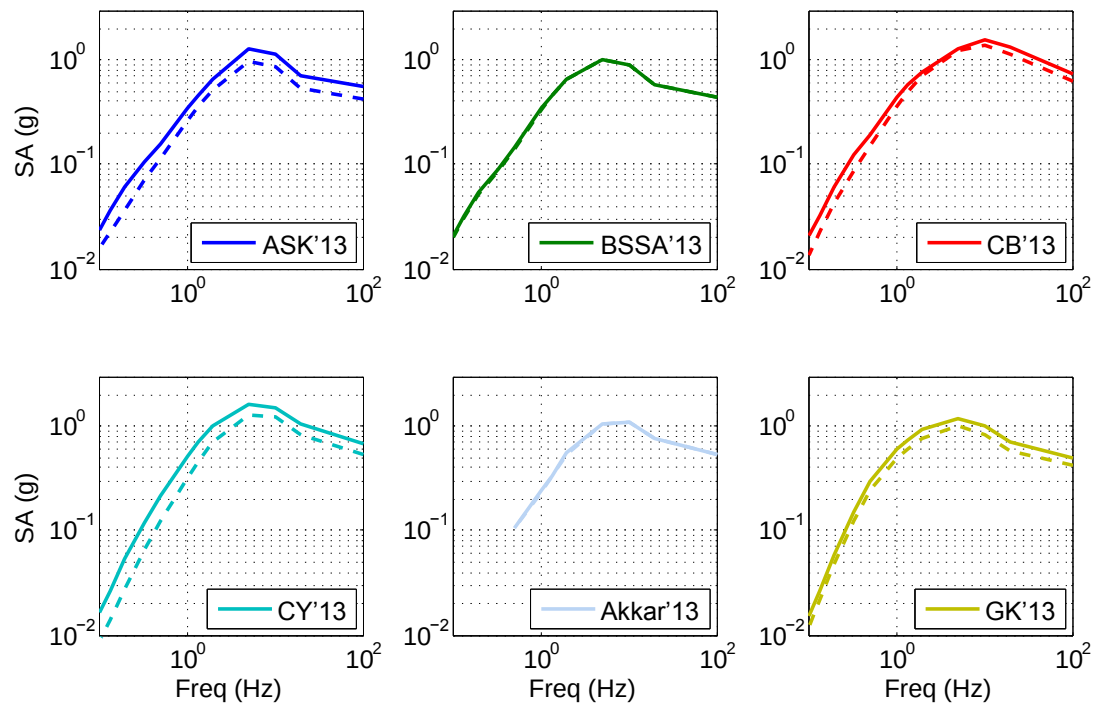
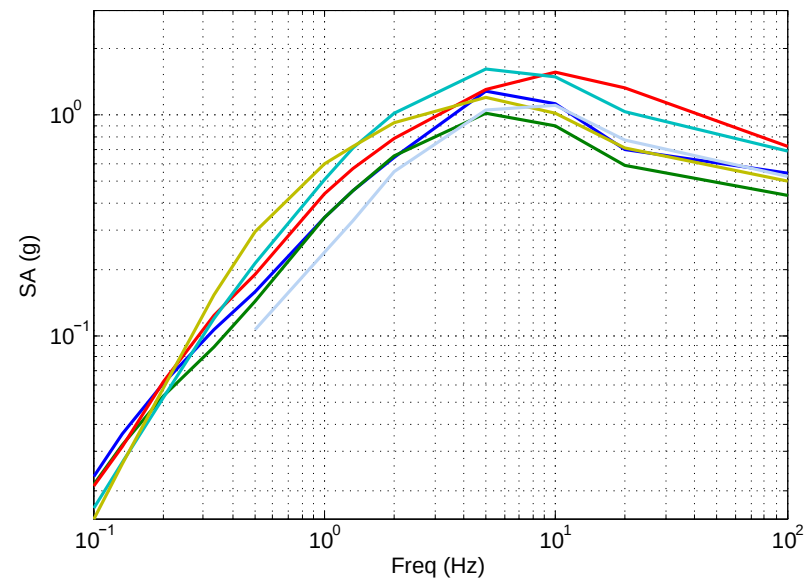
Method 1 Spectral Accelerations



RESULTS FOR METHOD 2: **AVG. PARAMETERS (AREA)**

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Splay M2	1.00	0.0	1.07	7.44	62.0	90	28.14

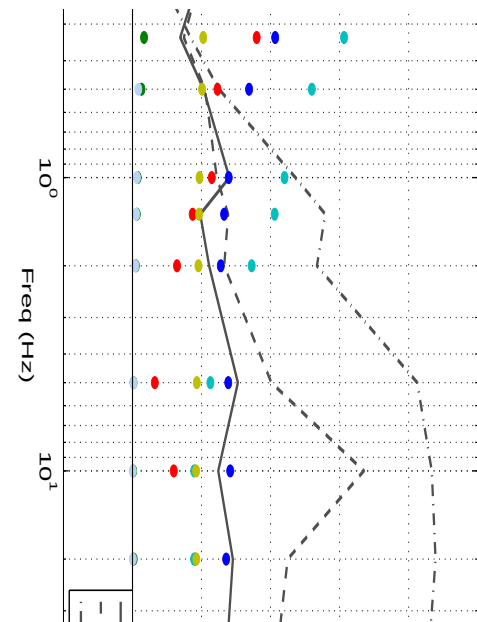
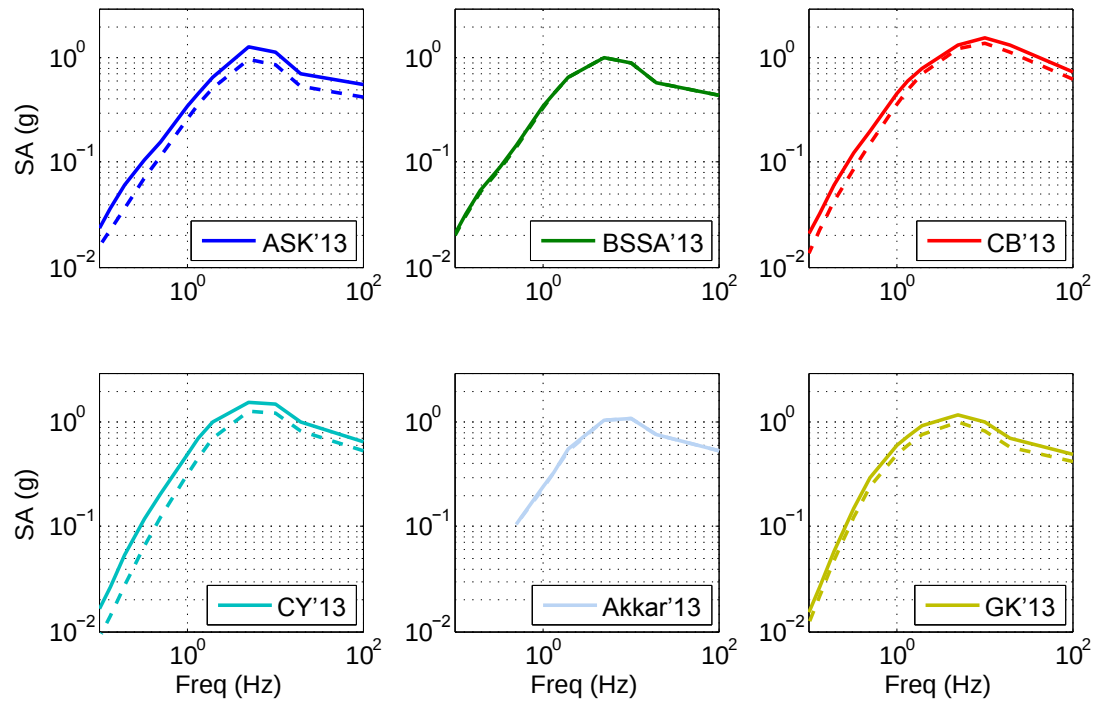
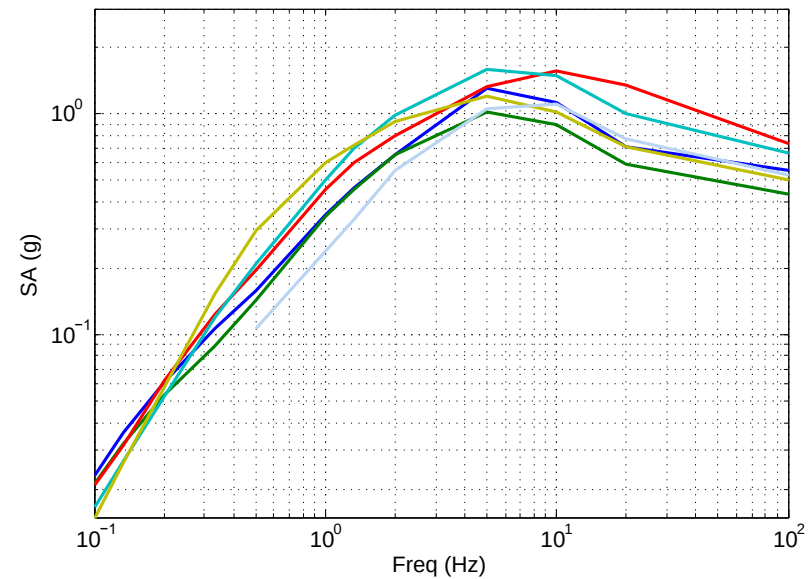
DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60	90	32.00



RESULTS FOR METHOD 3: **AVG. PARAMETERS (1/R²)**

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Splay M3	1.00	0.0	1.07	7.44	69.2	90	14.24

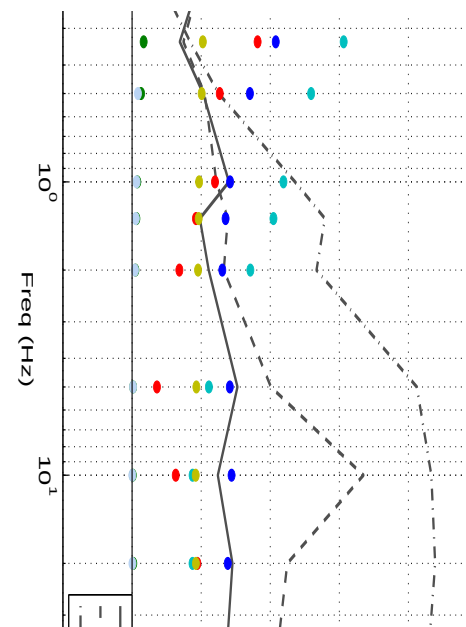
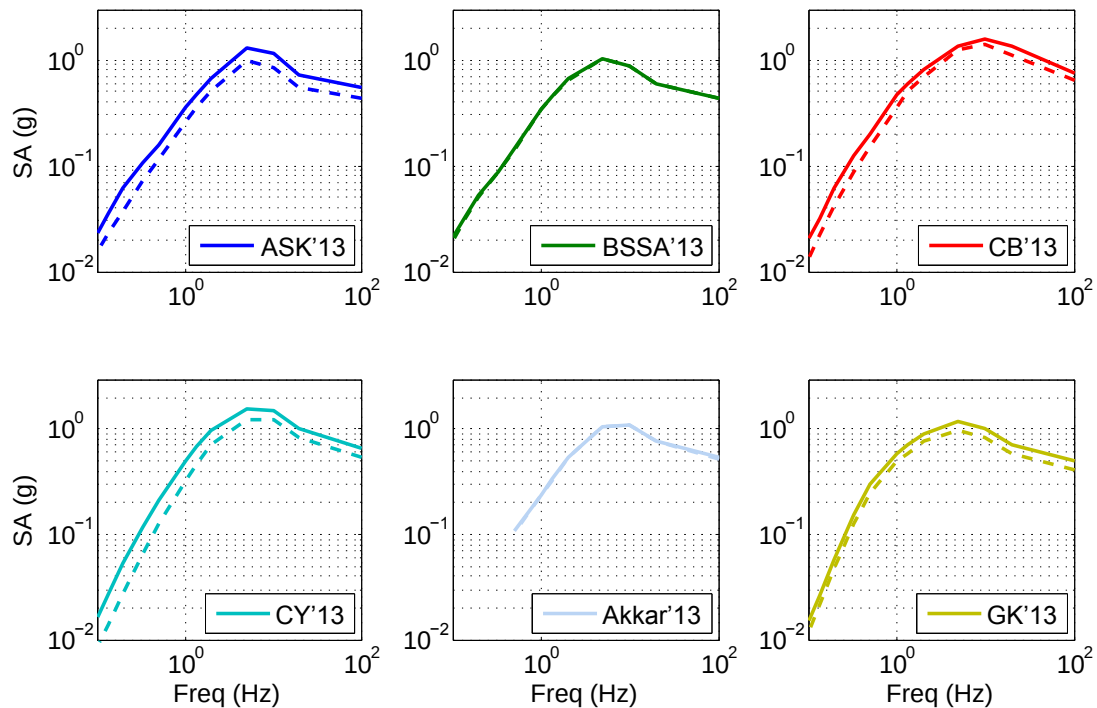
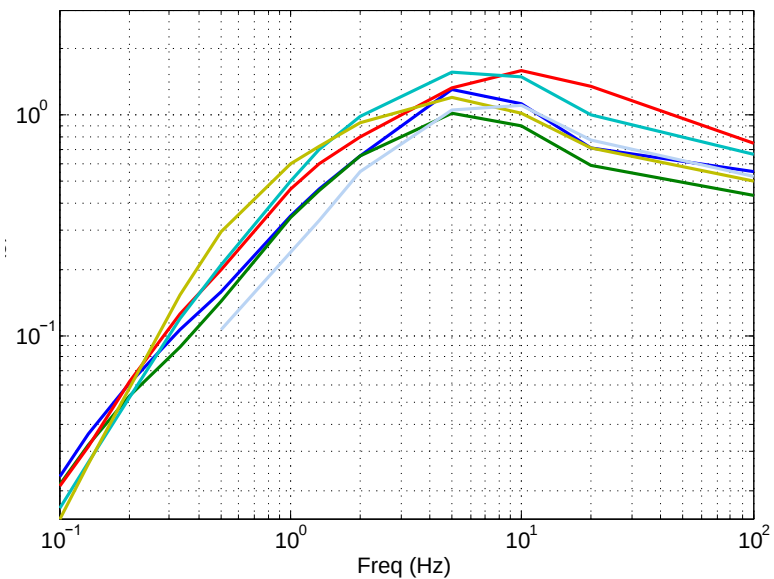
DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width_{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60	90	32.0

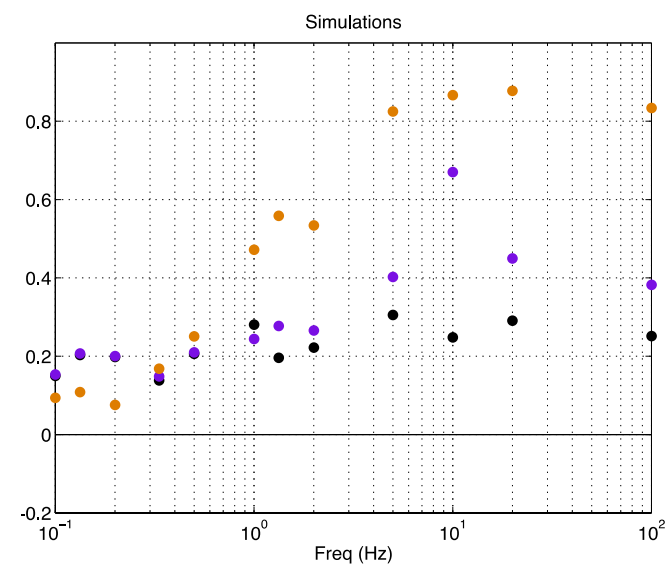
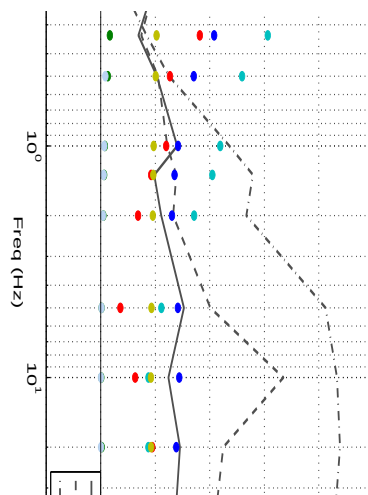
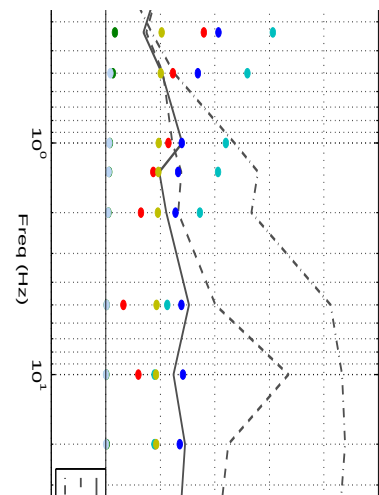
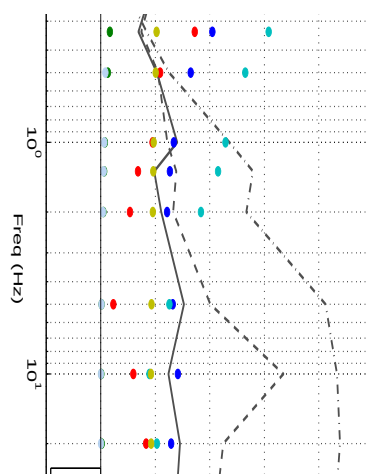
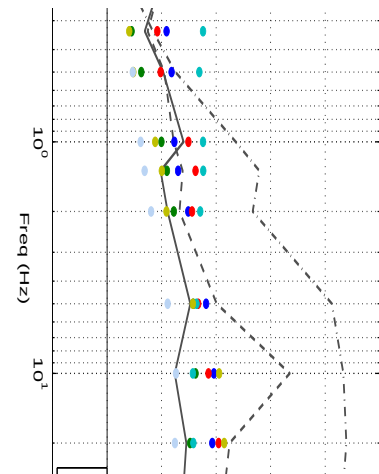


RESULTS FOR METHOD 4: CLOSEST SEGMENT PARAMETERS

NUMERATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Splay M4	1.00	0.0	1.07	7.44	70.0	90	12.70

DENOMINATOR	Rrup (km)	Rjb (km)	Rx (km)	Mag	dip	rake	width _{DD} (km)
Los Osos	8.57	0.0	9.90	7.40	60	90	32.00

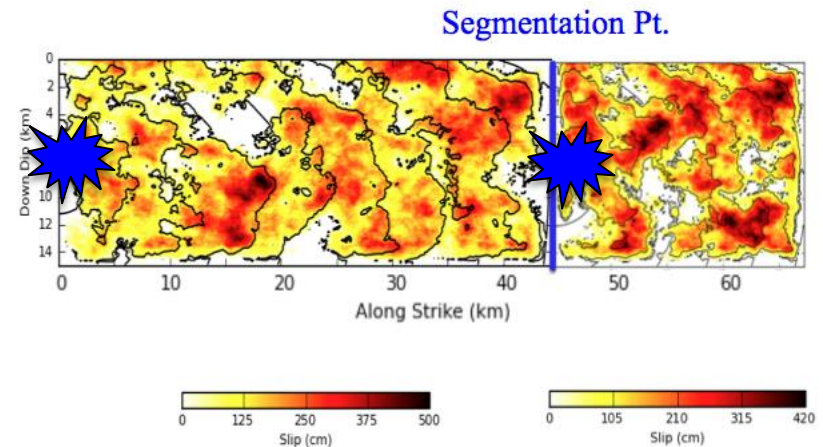
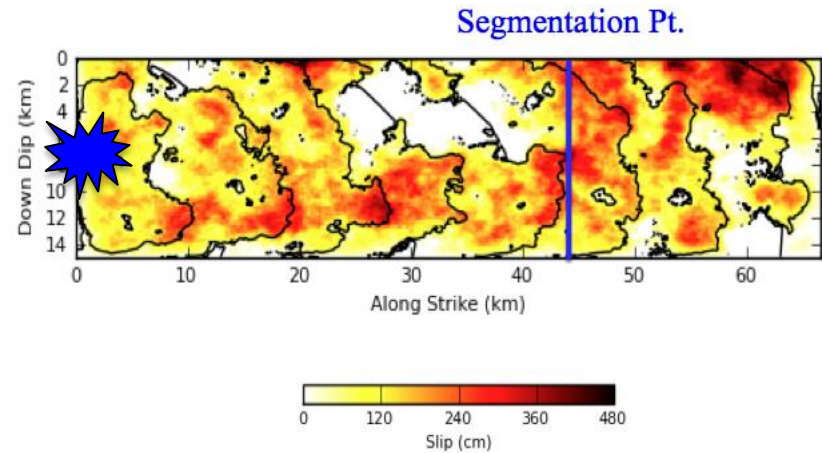
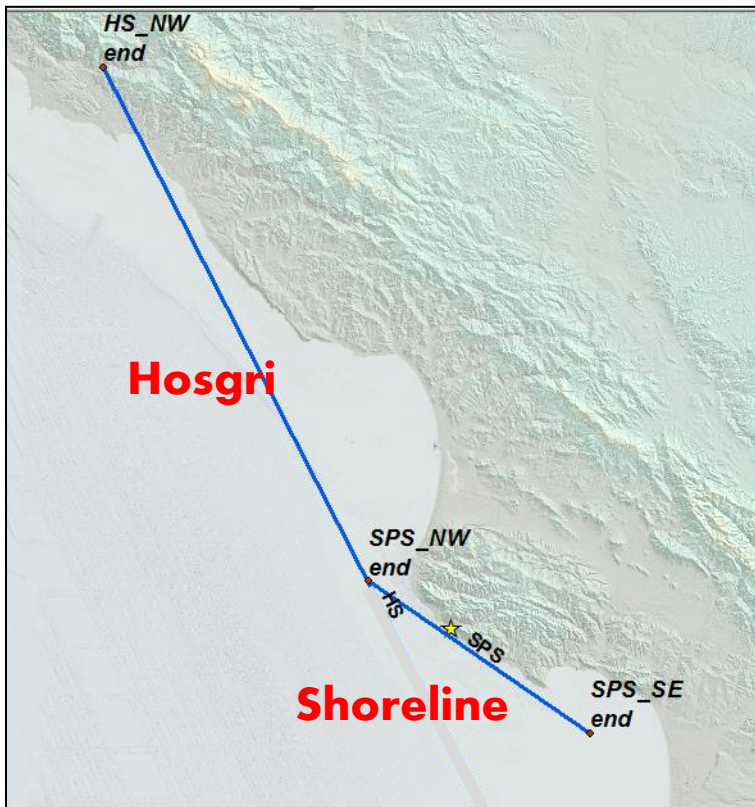




LOS OSOS + SAN LUIS BAY (M7.4)

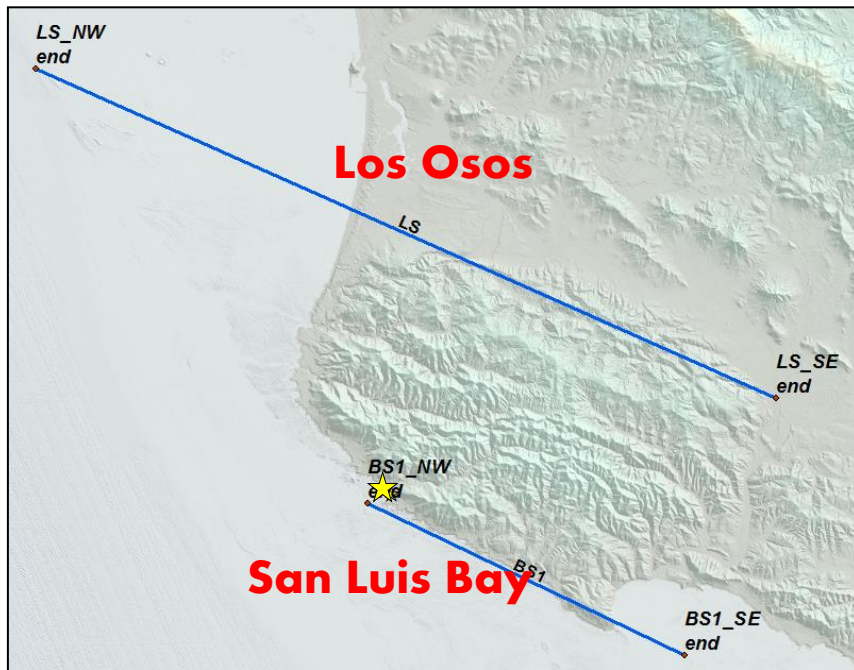
Dynamic Rupture Modeling Informed Scenarios

LINKING ASSUMPTIONS: HOSGRI + SHORELINE



Dynamic Rupture Modeling Informed Scenarios

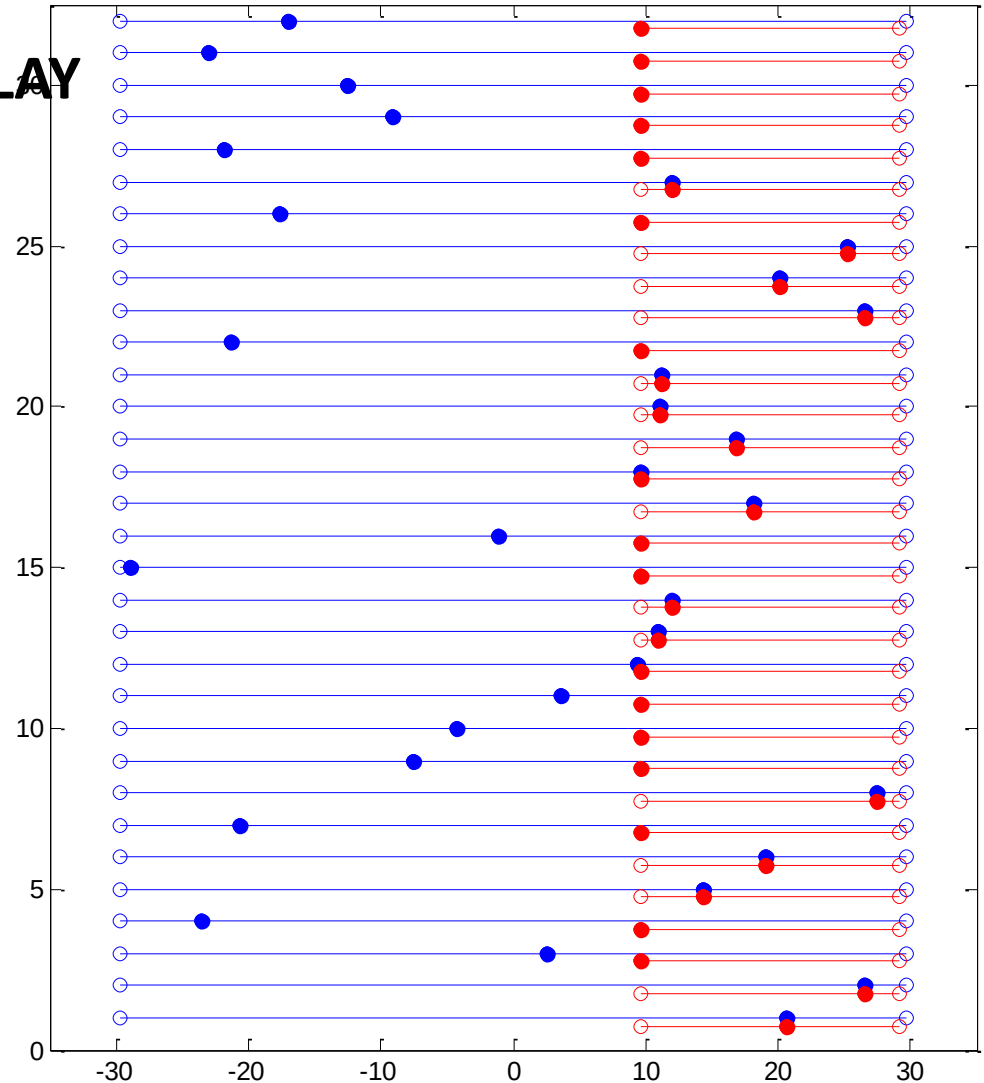
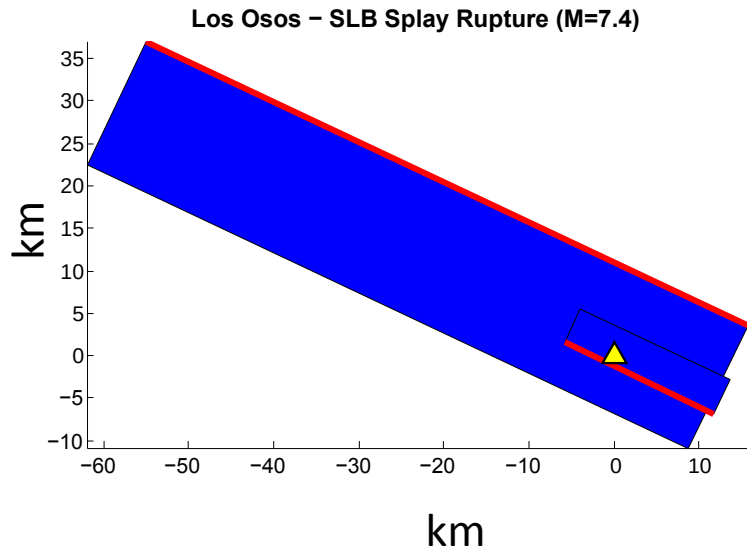
LINKING ASSUMPTIONS: LOS OSOS + SAN LUIS BAY SPLAY



- LO (primary) hypocenters are at bottom of LO fault plane, but vary along strike
- SLB (secondary) hypocenters are at bottom of SLB fault plane, matching position of LO hypo along strike, or at NW end if LO hypo is outside range

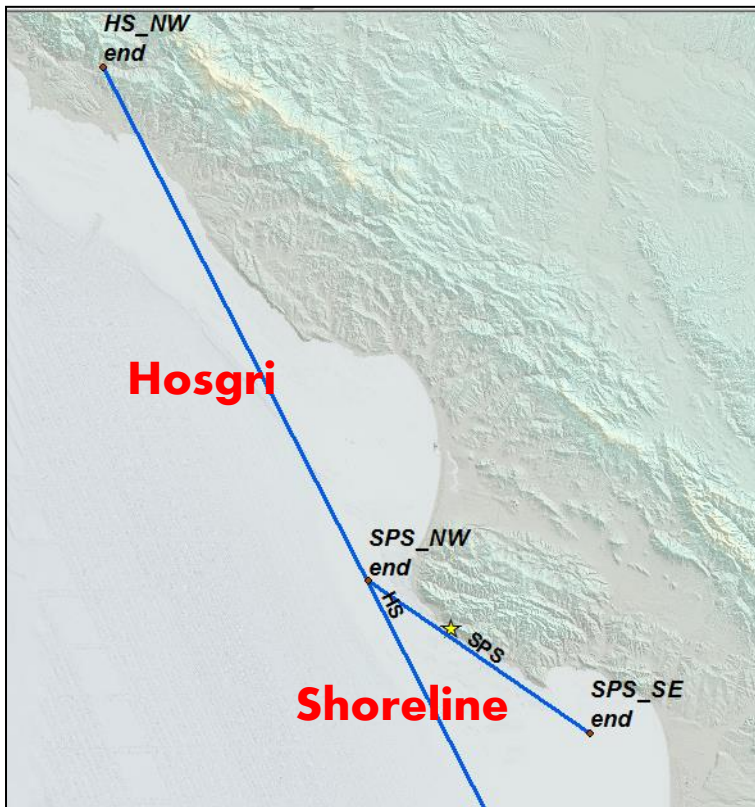
Dynamic Rupture Modeling Informed Scenarios

LINKING ASSUMPTIONS: LOS OSOS + SAN LUIS BAY SPLAY



Dynamic Rupture Modeling Informed Scenarios

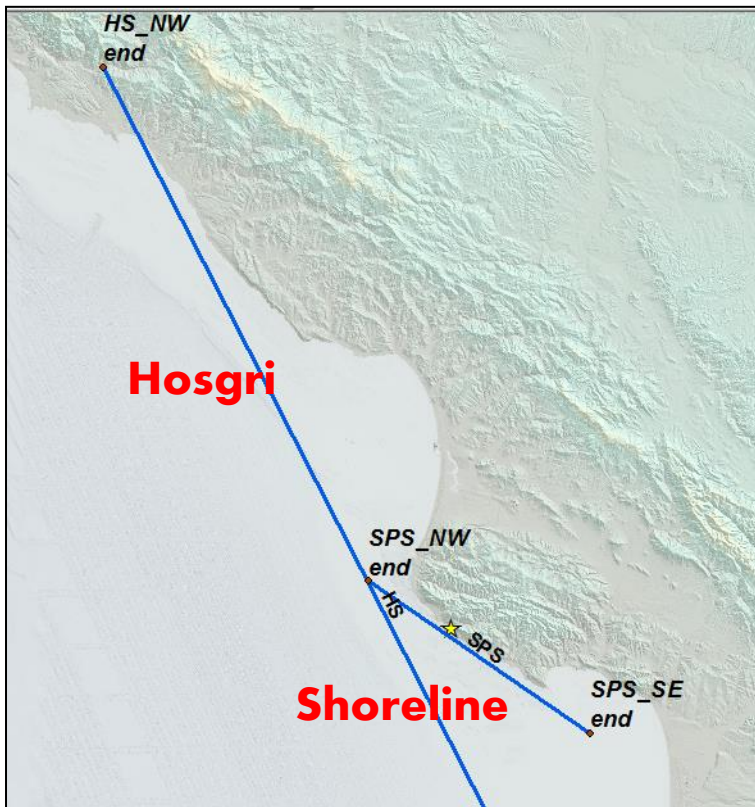
LINKING ASSUMPTIONS: HOSGRI + SHORELINE COMPLEX



- Random hypocenter generated on Hosgri and rupture propagates along length of the Hosgri fault.
- As rupture passes the intersection with the Shoreline, a rupture is triggered on the Shoreline at the intersection point. Hypocenter is located at $\text{width}_{DD}/2$

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OTHER ASSUMPTIONS:



- Hypocenter of Splay is always triggered at intersection point.
- Triggering is always at the time the Primary fault rupture passes the intersection point.
- There is always full rupture of the splay.

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QUESTIONS DYNAMIC MODELING MAY HELP TO ANSWER:

- When should we trigger a second rupture vs. let a mature rupture plane pass onto a secondary fault?
- Should secondary ruptures always trigger at the intersection point? Should we consider a delayed trigger? What is the longest delay that should be considered?
- In the case of splay ruptures, how far down the splay will the rupture propagate before it dies out?
- How likely are the proposed scenarios? Is it possible that dynamic modeling just cannot make some of them occur?
- What have we failed to consider?

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